

CS 179

Design of Usable Interactive Systems

Krzysztof Gajos

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Christine Maxwell, et al.

**"Just open it up and
discover how easy it is
to find what you want..."**

Dan Lynch
Chairman and Founder of Interop

*As Easy to Use as
the Phone Book,
with **More Than**
10,000
listings!*

1995 Edition

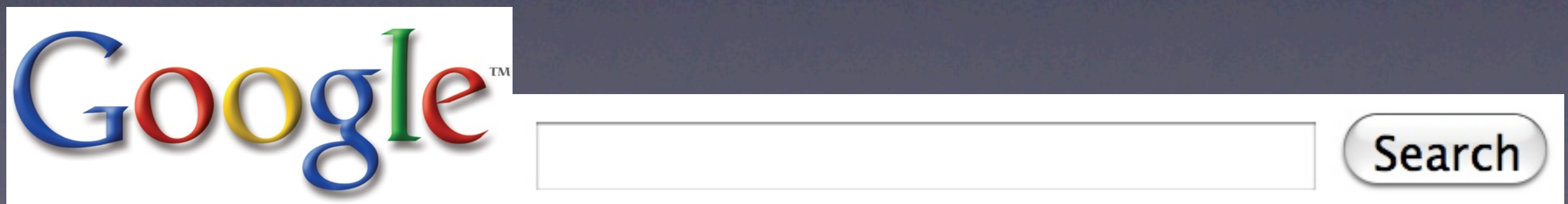
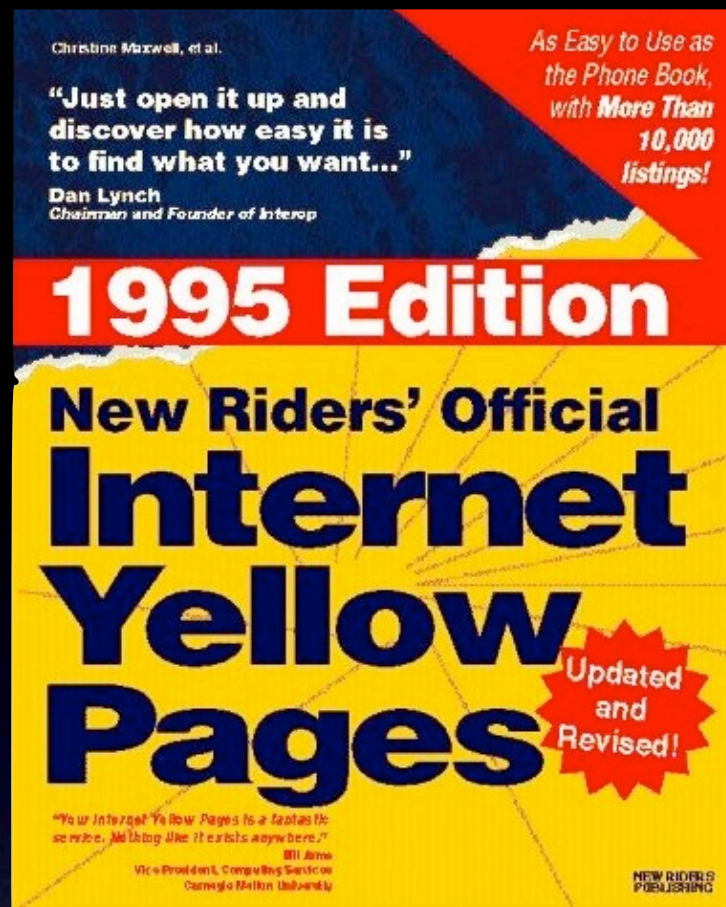
New Riders' Official
Internet
Yellow
Pages

**Updated
and
Revised!**

*"Your Internet Yellow Pages is a fantastic
service. Nothing like it exists anywhere."*

Bill Jones
*Vice President, Computing Services
Carnegie Mellon University*

**NEW RIDERS
PUBLISHING**





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What you will learn in CS 179

- **Discover** and understand people's latent needs
- **Invent** and construct prototypes
- **Design** for people different than yourself
- **Evaluate** and refine your solutions
- **Teamwork**

Practicalities

- Prerequisites: CS 50
- Lectures M,W 2:30 - 4pm
- Studios on Fridays
- Weekly assignments (mostly in teams)

Platform: iPod Touch web applications



What is
Computer
Science?



