

```
1. /**************************************************************************
2. * binary.c
3. *
4. * David J. Malan
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6. *
7. * Displays a number in binary.
8. *
9. * Demonstrates bitwise operators.
10. **************************************************************************/
11.
12. #include <cs50.h>
13. #include <stdio.h>
14.
15. int main(void)
16. {
17.     // prompt user for number
18.     int n;
19.     do
20.     {
21.         printf("Non-negative integer please: ");
22.         n = GetInt();
23.     }
24.     while (n < 0);
25.
26.     // print number in binary
27.     for (int i = sizeof(int) * 8 - 1; i >= 0; i--)
28.     {
29.         int mask = 1 << i;
30.         if (n & mask)
31.             printf("1");
32.         else
33.             printf("0");
34.     }
35.     printf("\n");
36.
37.     // that's all folks
38.     return 0;
39. }
```

```
1. /**************************************************************************
2. * hello1.c
3. *
4. * David J. Malan
5. * malan@harvard.edu
6. *
7. * Says hello to the world.
8. *
9. * Demonstrates use of printf.
10. **************************************************************************/
11.
12. #include <stdio.h>
13.
14. int main(void)
15. {
16.     printf("hello, world!\n");
17.     return 0;
18. }
```

```
1.      .file  "hello1.c"
2.      .text
3.      .globl main
4.      .align 16, 0x90
5.      .type  main,@function
6. main:                                # @main
7. # BB#0:
8.     pushl %ebp
9.     movl %esp, %ebp
10.    subl $24, %esp
11.    leal .L.str, %eax
12.    movl $0, -4(%ebp)
13.    movl %eax, (%esp)
14.    calll printf
15.    movl $0, %ecx
16.    movl %eax, -8(%ebp)      # 4-byte Spill
17.    movl %ecx, %eax
18.    addl $24, %esp
19.    popl %ebp
20.    ret
21. .Ltmp0:
22.     .size  main, .Ltmp0-main
23.
24.     .type  .L.str,@object      # @.str
25.     .section .rodata.str1.1,"aMS",@progbits,1
26. .L.str:
27.     .asciz  "hello, world!\n"
28.     .size  .L.str, 15
29.
30.
31.     .section ".note.GNU-stack", "",@progbits
```

```
1. /**************************************************************************
2. * tolower.c
3. *
4. * David J. Malan
5. * malan@harvard.edu
6. *
7. * Converts an uppercase character to lowercase.
8. *
9. * Demonstrates bitwise operators.
10. **************************************************************************/
11.
12. #include <cs50.h>
13. #include <ctype.h>
14. #include <stdio.h>
15.
16. int main(void)
17. {
18.     // prompt user for an uppercase character
19.     char c;
20.     do
21.     {
22.         printf("Uppercase character please: ");
23.         c = GetChar();
24.     }
25.     while (c < 'A' || c > 'Z');
26.
27.     // print number in lowercase
28.     printf("%c\n", c | 0x20);
29.
30.     // that's all folks
31.     return 0;
32. }
```

```
1. /**************************************************************************
2. * toupper.c
3. *
4. * David J. Malan
5. * malan@harvard.edu
6. *
7. * Converts a lowercase character to uppercase.
8. *
9. * Demonstrates bitwise operators.
10. **************************************************************************/
11.
12. #include <cs50.h>
13. #include <ctype.h>
14. #include <stdio.h>
15.
16. int main(void)
17. {
18.     // prompt user for a lowercase character
19.     char c;
20.     do
21.     {
22.         printf("Lowercase character please: ");
23.         c = GetChar();
24.     }
25.     while (c < 'a' || c > 'z');
26.
27.     // print number in lowercase
28.     printf("%c\n", c & 0xdf);
29.
30.     // that's all folks
31.     return 0;
32. }
```