
```
1 // Demonstrates escape sequences
2
3 #include <stdio.h>
4
5 int main(void)
6 {
7     printf("Hello, world\u263A!%012.4f\a\n", 3.14);
8 }
```

```
1 // Prints sizes of types
2
3 #include <cs50.h>
4 #include <stdio.h>
5
6 void print_size(string type, size_t size)
7 {
8     printf("Size of %s is %zu\n", type, size);
9 }
10
11 int main(void)
12 {
13     print_size("char", sizeof(char));
14     print_size("short", sizeof(short));
15     print_size("int", sizeof(int));
16     print_size("long", sizeof(long));
17     print_size("long long", sizeof(long long));
18     print_size("float", sizeof(float));
19     print_size("double", sizeof(double));
20     print_size("string", sizeof(string));
21 }
```

```
1 // Prints size of an int
2
3 #include <cs50.h>
4 #include <stdio.h>
5
6 int main(void)
7 {
8     printf("Size of int is %zu\n", sizeof(int));
9 }
```