

```
1 # Prints four question marks
2
3 print("????")
```

```
1 # Prints four question marks using a loop
2
3 for i in range(4):
4     print("?", end="")
5 print()
```

```
1 # Prints any number of question marks, as specified by user
2
3 from cs50 import get_int
4
5 n = get_int("Number: ")
6 for i in range(n):
7     print "?", end="")
8 print()
```

```
1 # Prints a positive number of question marks, as specified by user
2
3 from cs50 import get_int
4
5 # Prompt user for a positive number
6 while True:
7     n = get_int("Positive number: ")
8     if n > 0:
9         break
10
11 # Print out that many bricks
12 for i in range(n):
13     print("#")
```

```
1 # Prints a square of bricks, sized as specified by user
2
3 from cs50 import get_int
4
5 # Prompt user for a positive number
6 while True:
7     n = get_int("Positive number: ")
8     if n > 0:
9         break
10
11 # Print out this many rows
12 for i in range(n):
13
14     # Print out this many columns
15     for j in range(n):
16         print("#", end="")
17     print()
```

1 Pillow

```
1 import sys
2 from PIL import Image
3
4 if len(sys.argv) != 4:
5     sys.exit("Usage: python resize.py n infile outfile")
6
7 n = int(sys.argv[1])
8 infile = sys.argv[2]
9 outfile = sys.argv[3]
10
11 inimage = Image.open(infile)
12 width, height = inimage.size
13 outimage = inimage.resize((width * n, height * n))
14
15 outimage.save(outfile)
```

```
1 # Words in dictionary
2 words = set()
3
4 def check(word):
5     """Return true if word is in dictionary else false"""
6     return word.lower() in words
7
8 def load(dictionary):
9     """Load dictionary into memory, returning true if successful else false"""
10    file = open(dictionary, "r")
11    for line in file:
12        words.add(line.rstrip("\n"))
13    file.close()
14    return True
15
16 def size():
17     """Returns number of words in dictionary if loaded else 0 if not yet loaded"""
18     return len(words)
19
20 def unload():
21     """Unloads dictionary from memory, returning true if successful else false"""
22     return True
```

```
1 import re
2 import sys
3 import time
4
5 from dictionary import check, load, size, unload
6
7 # Maximum length for a word
8 # (e.g., pneumonoultramicroscopicsilicovolcanoconiosis)
9 LENGTH = 45
10
11 # Default dictionary
12 WORDS = "dictionaries/large"
13
14 # Check for correct number of args
15 if len(sys.argv) != 2 and len(sys.argv) != 3:
16     print("Usage: speller [dictionary] text")
17     sys.exit(1)
18
19 # Benchmarks
20 time_load, time_check, time_size, time_unload = 0.0, 0.0, 0.0, 0.0
21
22 # Determine dictionary to use
23 dictionary = sys.argv[1] if len(sys.argv) == 3 else WORDS
24
25 # Load dictionary
26 before = time.process_time()
27 loaded = load(dictionary)
28 after = time.process_time()
29
30 # Exit if dictionary not loaded
31 if not loaded:
32     print(f"Could not load {dictionary}.")
33     sys.exit(1)
34
35 # Calculate time to load dictionary
36 time_load = after - before
37
38 # Try to open text
39 text = sys.argv[2] if len(sys.argv) == 3 else sys.argv[1]
40 file = open(text, "r", encoding="latin_1")
41 if not file:
42     print("Could not open {}".format(text))
43     unload()
44     sys.exit(1)
```

```
45
46 # Prepare to report misspellings
47 print("\nMISSPELLED WORDS\n")
48
49 # Prepare to spell-check
50 word = ""
51 index, misspellings, words = 0, 0, 0
52
53 # Spell-check each word in file
54 while True:
55     c = file.read(1)
56     if not c:
57         break
58
59     # Allow alphabetical characters and apostrophes (for possessives)
60     if re.match(r"[A-Za-z]", c) or (c == "'" and index > 0):
61
62         # Append character to word
63         word += c
64         index += 1
65
66         # Ignore alphabetical strings too long to be words
67         if index > LENGTH:
68
69             # Consume remainder of alphabetical string
70             while True:
71                 c = file.read(1)
72                 if not c or not re.match(r"[A-Za-z]", c):
73                     break
74
75             # Prepare for new word
76             index, word = 0, ""
77
78     # Ignore words with numbers (like MS Word can)
79     elif c.isdigit():
80
81         # Consume remainder of alphanumeric string
82         while True:
83             c = file.read(1)
84             if not c or (not c.isalpha() and not c.isdigit()):
85                 break
86
87         # Prepare for new word
88         index, word = 0, ""
```

```
89
90     # We must have found a whole word
91     elif index > 0:
92
93         # Update counter
94         words += 1
95
96         # Check word's spelling
97         before = time.process_time()
98         misspelled = not check(word)
99         after = time.process_time()
100
101        # Update benchmark
102        time_check += after - before
103
104        # Print word if misspelled
105        if misspelled:
106            print(word)
107            misspellings += 1
108
109        # Prepare for next word
110        index, word = 0, ""
111
112    # Close file
113    file.close()
114
115    # Determine dictionary's size
116    before = time.process_time()
117    n = size()
118    after = time.process_time()
119
120    # Calculate time to determine dictionary's size
121    time_size = after - before
122
123    # Unload dictionary
124    before = time.process_time()
125    unloaded = unload()
126    after = time.process_time()
127
128    # Abort if dictionary not unloaded
129    if not unloaded:
130        print(f"Could not load {dictionary}.")
131        sys.exit(1)
132
```

```
133 # Calculate time to determine dictionary's size
134 time_unload = after - before
135
136 # Report benchmarks
137 print(f"\nWORDS MISSPELLED:      {misspellings}")
138 print(f"WORDS IN DICTIONARY:  {n}")
139 print(f"WORDS IN TEXT:        {words}")
140 print(f"TIME IN load:         {time_load:.2f}")
141 print(f"TIME IN check:        {time_check:.2f}")
142 print(f"TIME IN size:         {time_size:.2f}")
143 print(f"TIME IN unload:       {time_unload:.2f}")
144 print(f"TOTAL TIME:           {time_load + time_check + time_size + time_unload:.2f}\n")
145
146 # Success
147 sys.exit(0)
```

```
1 # Logical operators
2
3 from cs50 import get_char
4
5 # Prompt user for answer
6 c = get_string("Answer: ")
7
8 # Check answer
9 if c == "Y" or c == "y":
10     print("yes")
11 elif c == "N" or c == "n":
12     print("no")
```

```
1 # Conditions and relational operators
2
3 from cs50 import get_int
4
5 # Prompt user for x
6 x = get_int("x: ")
7
8 # Prompt user for y
9 y = get_int("y: ")
10
11 # Compare x and y
12 if x < y:
13     print("x is less than y")
14 elif x > y:
15     print("x is greater than y")
16 else:
17     print("x is equal to y")
```

```
1 # Opportunity for better design
2
3 print("cough")
4 print("cough")
5 print("cough")
```

```
1 # Better design
2
3 for i in range(3):
4     print("cough")
```

```
1 # Abstraction
2
3
4 def main():
5     for i in range(3):
6         cough()
7
8
9 def cough():
10    """Cough once"""
11    print("cough")
12
13
14 if __name__ == "__main__":
15     main()
```

```
1 # Abstraction with parameterization
2
3
4 def main():
5     cough(3)
6
7
8 def cough(n):
9     """Cough some number of times"""
10    for i in range(n):
11        print("cough")
12
13
14 if __name__ == "__main__":
15     main()
```

```
1 # get_int and print
2
3 from cs50 import get_int
4
5 f = get_float("Float: ")
6 print("hello, ", f)
```

```
1 # Floating-point arithmetic
2
3 from cs50 import get_float
4
5 # Prompt user for x
6 x = get_float("x: ")
7
8 # Prompt user for y
9 y = get_float("y: ")
10
11 # Perform division
12 print(f"x / y = {(x / y):.50f}")
```

```
1  print("hello, world")
```

```
1 # Floating-point imprecision
2
3 print(f"{1/10:.55f}")
```

```
1 # get_int and print
2
3 from cs50 import get_int
4
5 i = get_int("Integer: ")
6 print("hello, ", i)
```

```
1 # Integer arithmetic
2
3 from cs50 import get_int
4
5 # Prompt user for x
6 x = get_int("x: ")
7
8 # Prompt user for y
9 y = get_int("y: ")
10
11 # Perform arithmetic
12 print(f"x + y = {x + y}")
13 print(f"x - y = {x - y}")
14 print(f"x * y = {x * y}")
15 print(f"x / y = {x / y}")
16 print(f"x // y = {x // y}")
17 print(f"x mod y = {x % y}")
```

```
1 # Integer overflow
2
3 from time import sleep
4
5 # Iteratively double i
6 i = 1
7 while True:
8     print(i)
9     i *= 2
10    sleep(1)
```

```
1 # Remainder operation
2
3 from cs50 import get_int
4
5 # Prompt user for integer
6 n = get_int("n: ")
7
8 # Check parity of integer
9 if n % 2 == 0:
10     print("even")
11 else:
12     print("odd")
```

```
1 # Abstraction and scope
2
3 from cs50 import get_int
4
5
6 def main():
7     i = get_positive_int("Positive integer: ")
8     print(i)
9
10
11 def get_positive_int(prompt):
12     """Prompt user for positive integer"""
13     while True:
14         n = get_int(prompt)
15         if n > 0:
16             break
17     return n
18
19
20 if __name__ == "__main__":
21     main()
```

```
1 # Return value
2
3 from cs50 import get_int
4
5
6 def main():
7     x = get_int("x: ")
8     print(square(x))
9
10
11 def square(n):
12     """Return square of n"""
13     return n**2
14
15
16 if __name__ == "__main__":
17     main()
```

```
1 # Conditions and relational operators
2
3 from cs50 import get_int
4
5 # Prompt user for number
6 i = get_int("number: ")
7
8 # Check sign of number
9 if i < 0:
10     print("negative")
11 elif i > 0:
12     print("positive")
13 else:
14     print("zero")
```

```
1 # get_string and print
2
3 from cs50 import get_string
4
5 s = get_string("Name: ")
6 print("hello, " + s)
```

```
1 # Demonstrates format
2
3 from cs50 import get_string
4
5 s = get_string("Name: ")
6 print(f"hello, {s}")
```

```
1 # Printing a command-line argument
2
3 from sys import argv
4
5 if len(argv) == 2:
6     print(f"hello, {argv[1]}")
7 else:
8     print("hello, world")
```

```
1 # Printing command-line arguments
2
3 from sys import argv
4
5 for s in argv:
6     print(s)
```

```
1 # Printing characters in an array of strings
2
3 from sys import argv
4
5 for s in argv:
6     for c in s:
7         print(c)
8     print()
```

```
1 # Explicitly casts chars to ints
2
3 from cs50 import get_string
4
5 s = get_string("String: ")
6 for c in s:
7     print(f"{c} {ord(c)}")
```

```
1 # Buggy example for help50
2
3 s = get_string("Name: ")
4 print(f"hello, {s}")
```

```
1 # Capitalizes string using str method
2
3 from cs50 import get_string
4
5 s = get_string()
6 for c in s:
7     print(c.upper(), end="")
8 print()
```

```
1 # Exits with explicit value
2
3 import sys
4
5 if len(sys.argv) != 2:
6     print("missing command-line argument")
7     sys.exit(1)
8
9 print(f"hello, {argv[1]}")
10 sys.exit(0)
```

```
1 # Generates a bar chart of three scores
2
3 from cs50 import get_int
4
5 # Get scores from user
6 score1 = get_int("Score 1: ")
7 score2 = get_int("Score 2: ")
8 score3 = get_int("Score 3: ")
9
10 # Generate first bar
11 print("Score 1: ", end="");
12 for i in range(score1):
13     print("#", end="")
14 print()
15
16 # Generate second bar
17 print("Score 2: ", end="");
18 for i in range(score2):
19     print("#", end="")
20 print()
21
22 # Generate third bar
23 print("Score 3: ", end="");
24 for i in range(score3):
25     print("#", end="")
26 print()
```

```
1 # Generates a bar chart of three scores
2
3 from cs50 import get_int
4
5
6 def main():
7
8     # Get scores from user
9     score1 = get_int("Score 1: ")
10    score2 = get_int("Score 2: ")
11    score3 = get_int("Score 3: ")
12
13    # Chart first score
14    print("Score 1: ", end="")
15    chart(score1)
16
17    # Chart second score
18    print("Score 2: ", end="")
19    chart(score2)
20
21    # Chart third score
22    print("Score 3: ", end="")
23    chart(score3)
24
25
26 def chart(score):
27
28     # Output one hash per point
29     for i in range(score):
30         print("#", end="")
31     print()
32
33
34 if __name__ == "__main__":
35     main()
```

```
1 # Generates a bar chart of three scores using a list
2
3 from cs50 import get_int
4
5
6 def main():
7
8     # Get scores from user
9     scores = []
10    for i in range(3):
11        scores.append(get_int(f"Score {i + 1}: "))
12
13    # Chart scores
14    for i in range(len(scores)):
15        print(f"Score {i + 1}: ", end="")
16        chart(scores[i])
17
18 def chart(score):
19     """Generate bar"""
20
21     # Output one hash per point
22     for i in range(score):
23         print("#", end="")
24     print()
25
26
27 if __name__ == "__main__":
28     main()
```

```
1 # Prints string char by char
2
3 from cs50 import get_string
4
5 s = get_string("Input: ")
6 print("Output:")
7 for c in s:
8     print(c)
```

```
1 # Prints string char by char, one per line
2
3 from cs50 import get_string
4
5 s = get_string("Input: ")
6 print("Output:");
7 for c in s:
8     print(c)
```

```
1 # Determines the length of a string
2
3 from cs50 import get_string
4
5 s = get_string("Name: ")
6 print(len(s))
```

```
1 # Compares two strings for equality
2
3 from cs50 import get_string
4
5 # Get two strings
6 s = get_string("s: ")
7 t = get_string("t: ")
8
9 # Compare strings for equality
10 if s == t:
11     print("same")
12 else:
13     print("different")
```

```
1 # Compares two strings for equality while checking for errors
2
3 import sys
4 from cs50 import get_string
5
6 # Get a string
7 s = get_string("s: ")
8 if s is None:
9     sys.exit(1)
10
11 # Get another string
12 t = get_string("t: ")
13 if t is None:
14     sys.exit(1)
15
16 # Compare strings for equality
17 if s == t:
18     print("same")
19 else:
20     print("different")
```

```
1 # Compares two strings for equality while checking (succinctly) for errors
2
3 import sys
4 from cs50 import get_string
5
6 # Get a string
7 s = get_string("s: ")
8 if not s:
9     sys.exit(1)
10
11 # Get another string
12 t = get_string("t: ")
13 if not t:
14     sys.exit(1)
15
16 # Compare strings for equality
17 if s == t:
18     print("same")
19 else:
20     print("different")
```

```
1 # Capitalizes a copy of a string while checking for errors
2
3 import sys
4 from cs50 import get_string
5
6 # Get a string
7 s = get_string("s: ")
8 if not s:
9     sys.exit(1)
10
11 # Capitalize first letter in copy
12 t = s.capitalize()
13
14 # Print strings
15 print(f"s: {s}")
16 print(f"t: {t}")
17
18 sys.exit(0)
```

```
1 # Swaps two integers
2
3 x = 1
4 y = 2
5
6 print(f"x is {x}, y is {y}")
7 x, y = y, x
8 print(f"x is {x}, y is {y}")
```

```
1 # Implements a list of unique numbers
2
3 from cs50 import get_int
4
5 # Memory for numbers
6 numbers = []
7
8 # Prompt for numbers (until EOF)
9 while True:
10
11     # Prompt for number
12     number = get_int("number: ")
13
14     # Check for EOF
15     if not number:
16         break
17
18     # Check whether number is already in list
19     if number not in numbers:
20
21         # Add number to list
22         numbers.append(number)
23
24 # Print numbers
25 print()
26 for number in numbers:
27     print(number)
```

```
1 # Demonstrates objects
2
3 from cs50 import get_string
4
5 # Space for students
6 students = []
7
8 # Prompt for students' names and dorms
9 for i in range(3):
10     name = get_string("name: ")
11     dorm = get_string("dorm: ")
12     students.append({"name": name, "dorm": dorm})
13
14 # Print students' names and dorms
15 for student in students:
16     print(f"{student['name']} is in {student['dorm']}")
```

```
1 # Demonstrates file I/O
2
3 import csv
4 from cs50 import get_string
5
6 # Space for students
7 students = []
8
9 # Prompt for students' names and dorms
10 for i in range(3):
11     name = get_string("name: ")
12     dorm = get_string("dorm: ")
13     students.append({"name": name, "dorm": dorm})
14
15 with open("students.csv", "w") as file:
16     writer = csv.writer(file)
17     for student in students:
18         writer.writerow((student["name"], student["dorm"]))
```