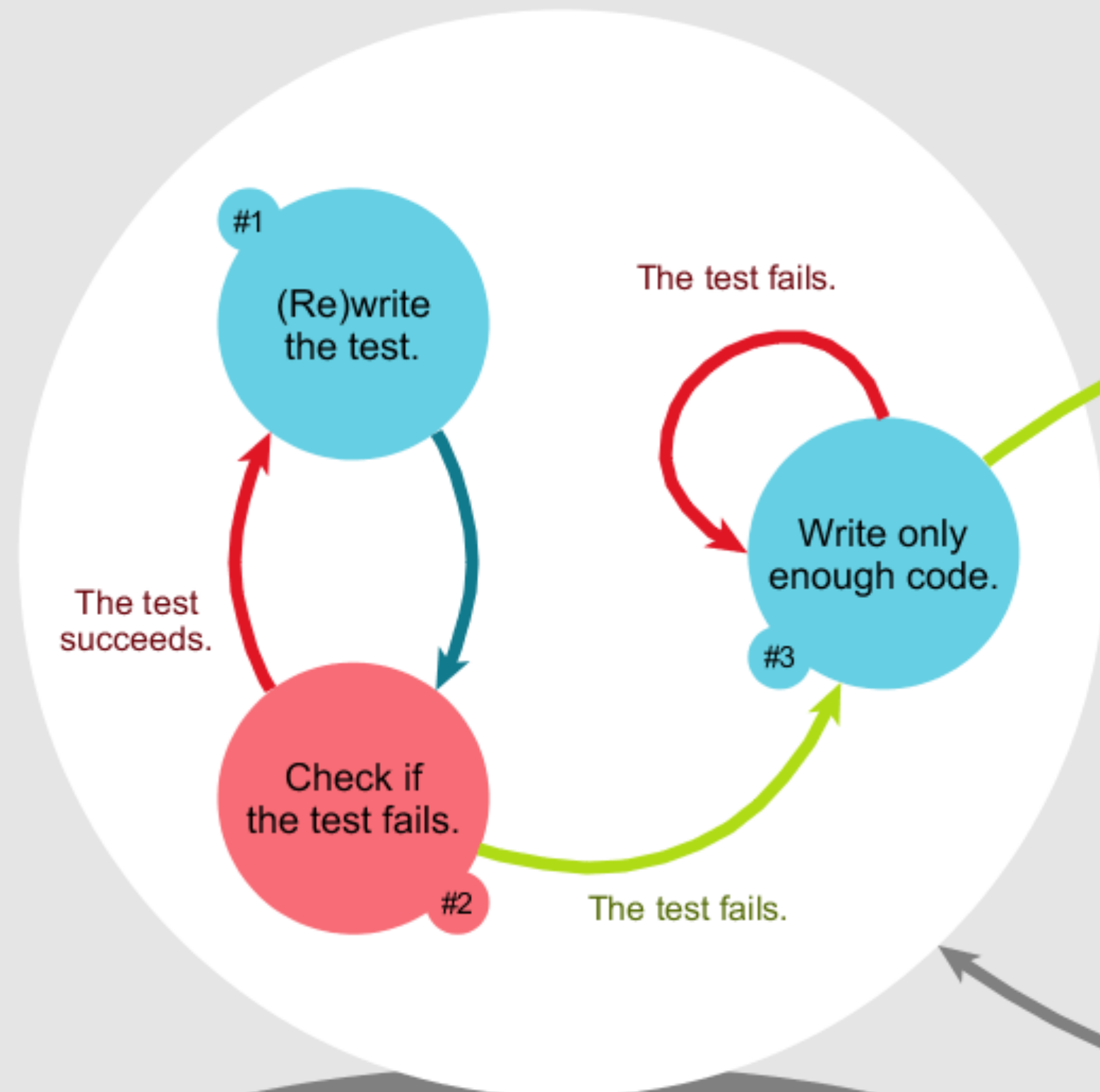


# Unit Testing with Python

# Test-Driven Development

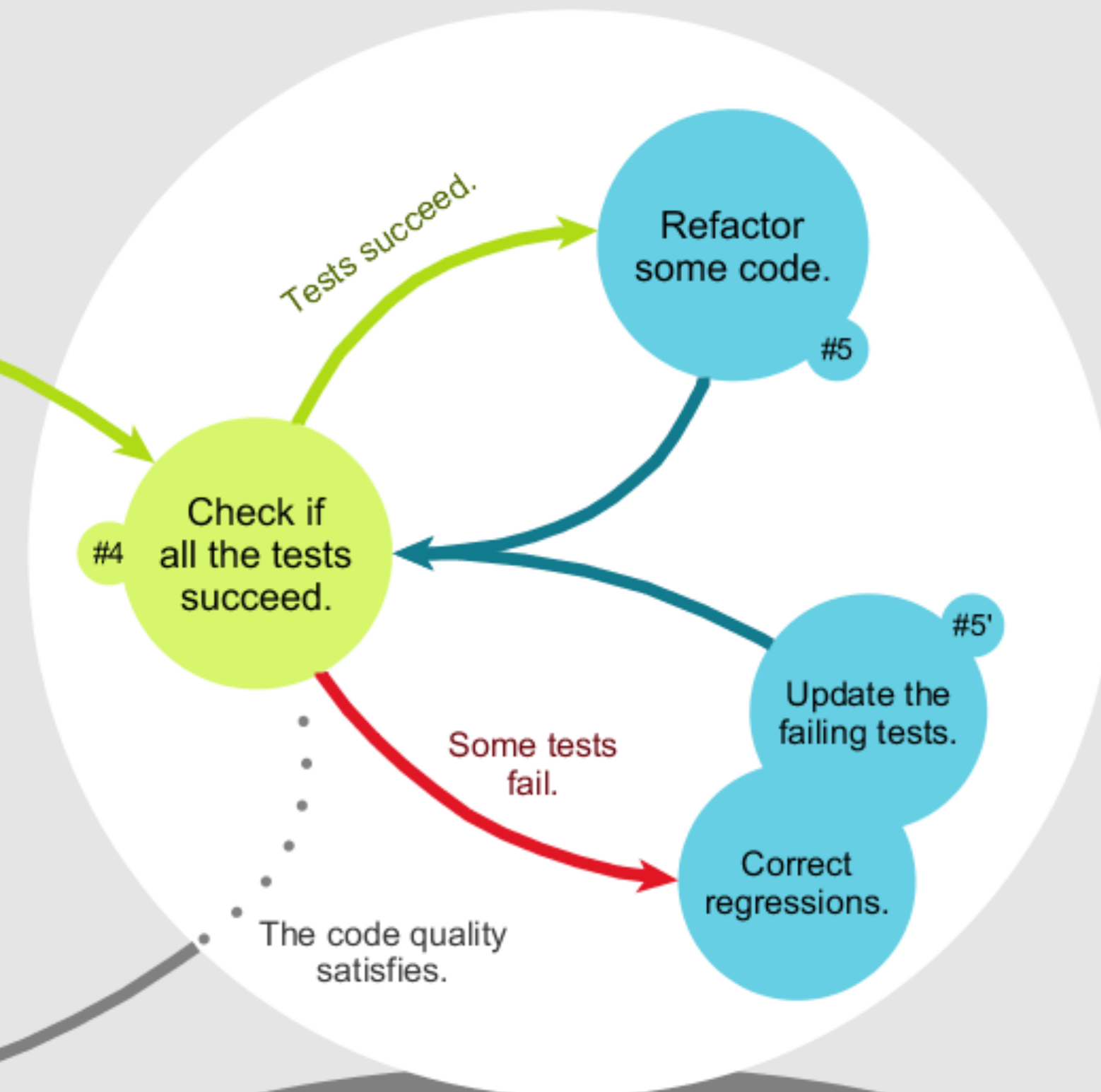
- Add a test
- Run all tests and see if the new test fails
- Write the code
- Run tests
- Refactor Code
- Repeat

## TEST-FIRST DEVELOPMENT



focus  
Completion of the contract  
as defined by the test

## REFACTORING



focus  
Alignment of the design  
with known needs

Iterate

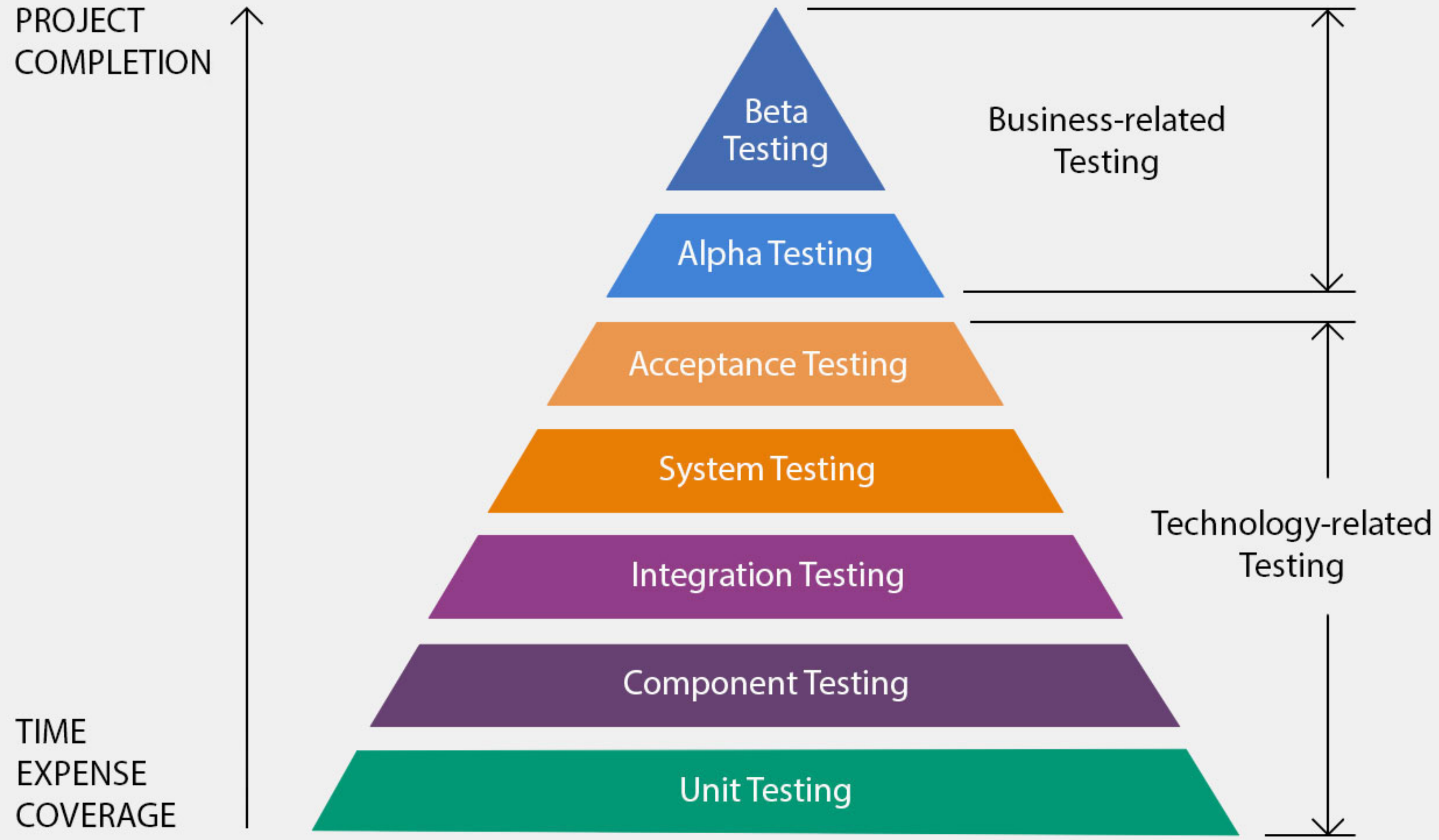


Xavier Pigeon

# Benefits of Test-Driven Development

- When writing, tests keep from over-coding.
- When refactoring and maintaining, tests ensure new changes don't break old functionality.
- When working with a team, a comprehensive test suite ensures that one person's changes don't break someone else's.

# AUTOMATED TESTING PYRAMID



# Requirements for a Unit Test

- Run automatically, without human input
- Determine automatically whether the test has been passed or failed, without human interpretation
- Run in isolation, separate from other test cases, even if multiple cases test the same code

# `unittest`: Python's Unit Testing Framework

# Errors and Exceptions

- An 'exception' is an error that occurs when the code is run.
- Exceptions are not always fatal. They can be 'handled' by the program without exiting, or they can be 'raised' voluntarily.
- While Python has a number of built-in exceptions that it will raise when it encounters a certain error, custom exceptions can also be defined.



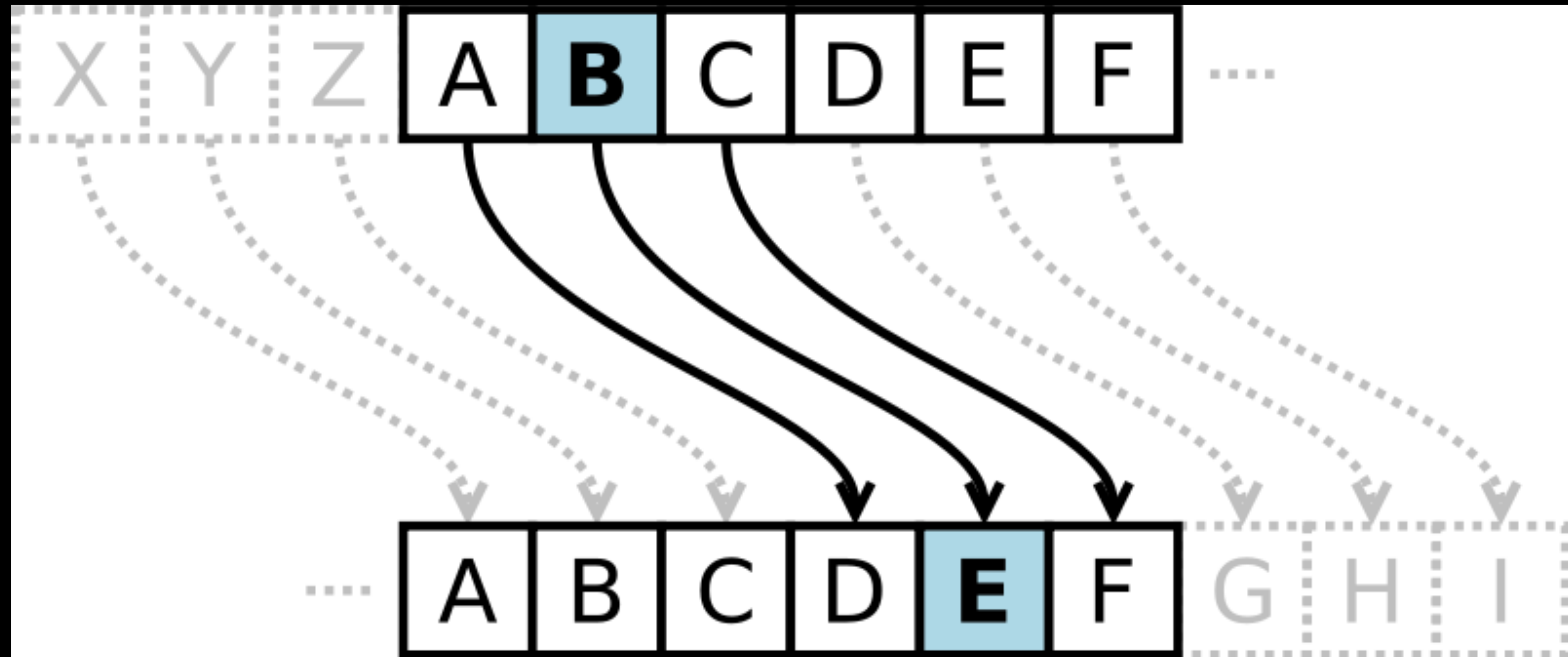
# Common Built-In Python Exceptions

- IndexError
- KeyError
- NameError
- SyntaxError
- TypeError
- ValueError

# Common unittest Assert Methods

- `assertEqual(a, b)`
- `assertNotEqual(a, b)`
- `assertTrue(x)`
- `assertFalse(x)`
- `assertIs(a, b)`
- `assertIsNot(a, b)`
- `assertIsNone(x)`
- `assertIsNotNone(x)`
- `assertIn(a, b)`
- `assertNotIn(a, b)`
- `assertRaises(e, func, *args)`

# Caesar Cipher



Credit: <https://brilliant.org/wiki/caesar-cipher/>

# ASCII

- American Standard Code for Information Exchange
- ‘Character encoding’ that maps English characters to numbers

0	<u>NUL</u>	16	<u>DLE</u>	32	<u>SP</u>	48	0	64	@	80	P	96	`	112	p
1	<u>SOH</u>	17	<u>DC1</u>	33	!	49	1	65	A	81	Q	97	a	113	q
2	<u>STX</u>	18	<u>DC2</u>	34	"	50	2	66	B	82	R	98	b	114	r
3	<u>ETX</u>	19	<u>DC3</u>	35	#	51	3	67	C	83	S	99	c	115	s
4	<u>EOT</u>	20	<u>DC4</u>	36	\$	52	4	68	D	84	T	100	d	116	t
5	<u>ENQ</u>	21	<u>NAK</u>	37	%	53	5	69	E	85	U	101	e	117	u
6	<u>ACK</u>	22	<u>SYN</u>	38	&	54	6	70	F	86	V	102	f	118	v
7	<u>BEL</u>	23	<u>ETB</u>	39	'	55	7	71	G	87	W	103	g	119	w
8	<u>BS</u>	24	<u>CAN</u>	40	(	56	8	72	H	88	X	104	h	120	x
9	<u>HT</u>	25	<u>EM</u>	41	)	57	9	73	I	89	Y	105	i	121	y
10	<u>LF</u>	26	<u>SUB</u>	42	*	58	:	74	J	90	Z	106	j	122	z
11	<u>VT</u>	27	<u>ESC</u>	43	+	59	;	75	K	91	[	107	k	123	{
12	<u>FF</u>	28	<u>FS</u>	44	,	60	<	76	L	92	\	108	l	124	
13	<u>CR</u>	29	<u>GS</u>	45	-	61	=	77	M	93	]	109	m	125	}
14	<u>SO</u>	30	<u>RS</u>	46	.	62	>	78	N	94	^	110	n	126	~
15	<u>SI</u>	31	<u>US</u>	47	/	63	?	79	O	95	_	111	o	127	<u>DEL</u>

# Modular Arithmetic

- The modulo operation (%) returns the remainder (modulus) after division of one number by another.
- $5 \% 2 == 1$ , because  $5 / 2 == 2$  with a remainder of 1.

# Modular Arithmetic in Python

- Python's modulo operation obeys the following two rules:
  - $(a // b) * b + (a \% b) == a$ 
    - `//` indicates floor division, which always rounds down.
  - $a \% b$  has the same sign as  $b$

# Modular Arithmetic in Python

- Calculating  $-5 \% 26$ :
  - $(-5 // 26) * 26 + (-5 \% 26) == -5$
  - $-1 * 26 + (-5 \% 26) == -5$
  - $-26 + (-5 \% 26) == -5$
  - $-5 \% 26 == 21$