

Computer Science 50

Introduction to Computer Science I

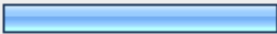
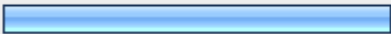
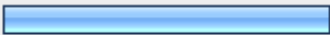
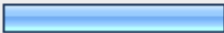

Harvard College

Week 10

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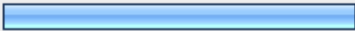
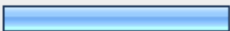
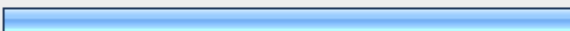
Your Classmates by Year

2. What year are you?			
		Response Percent	Response Count
freshman		21.7%	62
sophomore		30.8%	88
junior		25.9%	74
senior		17.5%	50
grad student		4.2%	12
<i>answered question</i>			286




Your Classmates by Gender

:: Female	29%	79
:: Male	71%	194






Your Classmates' Comfort Levels

1. Which category do you feel you fall into?			
		Response Percent	Response Count
I'm among "those less comfortable"		30.8%	88
I'm among "those more comfortable"		19.6%	56
I'm somewhere in between		49.7%	142
answered question			286

Your Classmates' Prior Experience

4. How much programming experience did you have before CS 50?			
		Response Percent	Response Count
none		43.4%	124
a little		46.5%	133
a lot		10.1%	29
<i>answered question</i>			286

Time Spent on Problem Sets

23. Roughly how much time would you say you've spent on recent problem sets (say, ps2: Crypto onward)?			
		Response Percent	Response Count
0 - 5 hours		4.0%	11
5 - 10 hours		38.5%	106
10 - 15 hours		33.1%	91
15 - 20 hours		17.5%	48
20+ hours		6.9%	19
answered question			275

Oh, the Places You'll Go!

:: **CS 51: Introduction to Computer Science II** **sneak preview on Friday, 7 December 2007**

- :: Abstraction and design in computation. Topics include: Functional and object-oriented styles of programming; software engineering in the small; implementation of a language interpreter. Goal: understanding how to design large programs to make them readable, maintainable, efficient, and elegant. Exercises in LISP (Scheme) and C++.

:: **CS 61: Systems Programming and Machine Organization** **sneak preview on Monday, 10 December 2007**

- :: Fundamentals of computer systems programming, machine organization, and performance tuning. This course provides a solid background in systems programming and a deep understanding of low-level machine organization and design. Topics include C and assembly language programming, program optimization, memory hierarchy and caching, virtual memory and dynamic memory management, concurrency, threads, and synchronization.



Image from <http://members.memlane.com/gromboug/P16MvSig.htm>.

The year was 1995...



Recommended Reading

:: **TCP/IP Tutorial**

<http://www.w3schools.com/tcpip/>

:: **How Web Servers Work**

<http://computer.howstuffworks.com/web-server.htm>

:: **XHTML Tutorial**

<http://www.w3schools.com/xhtml/>

:: **CSS Tutorial**

<http://www.w3schools.com/css/>

:: **PHP Tutorial**

<http://www.w3schools.com/php/>

:: **SQL Tutorial**

<http://www.w3schools.com/sql/>

“RTFM”







- :: **PHP Manual**

<http://us.php.net/manual/en/>

- :: **MySQL 5.0 Reference Manual**

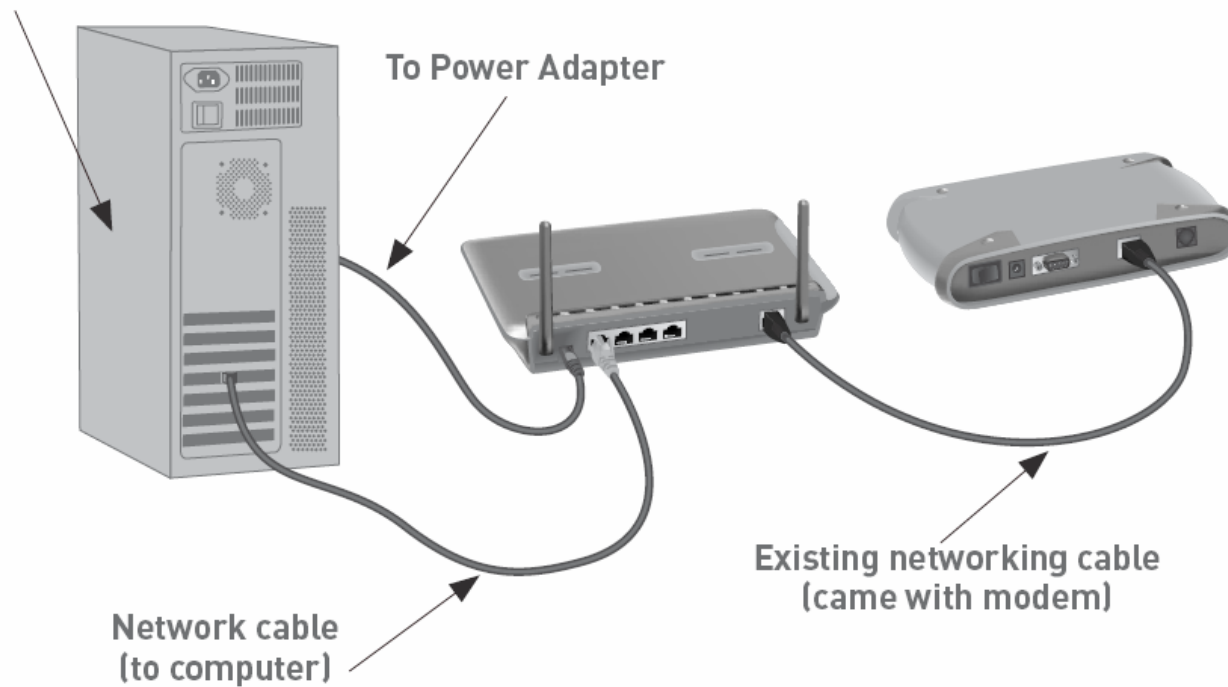
<http://dev.mysql.com/doc/refman/5.0/en/>

Use the Bulletin Board!

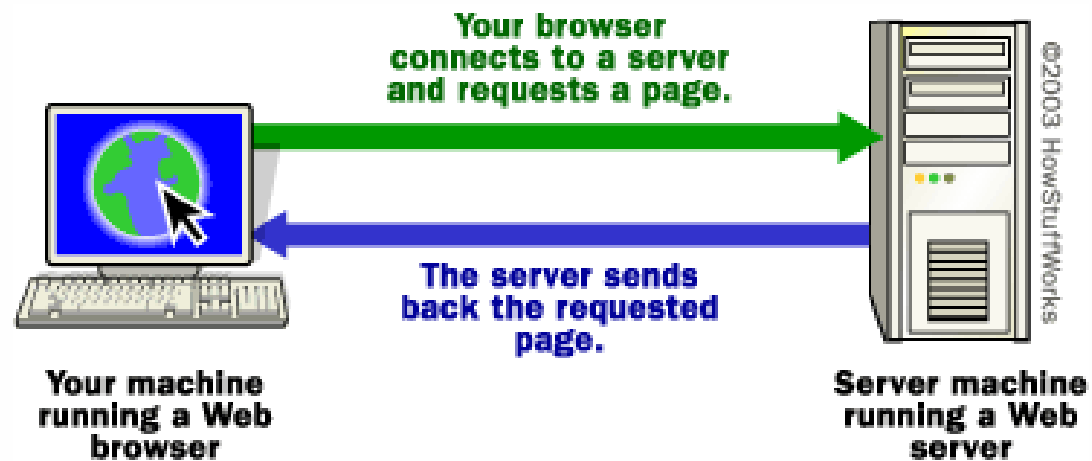
Fall 2007			
Forum		Topics	Posts
<input type="checkbox"/> <u>Announcements</u> Official announcements by the staff. You'll find that you can reply to our announcements but not initiate them yourself.		19	80
<input type="checkbox"/> <u>Final Project Ideas</u> Have an idea for your final project that you'd like to bounce off of others? Have an idea for a final project that you'd like to see someone else implement? Post it here! Try to give your post a descriptive title (e.g., "An AIM Bot that Tells You What's For Lunch").		44	90
<input type="checkbox"/> <u>Other</u> For posts that don't seem to belong in the other forums!		78	268
<input type="checkbox"/> <u>Problem Sets</u> For Q&A about problem sets. Do NOT post your work in this public forum ; speak privately with the staff instead.		225	872
<input type="checkbox"/> <u>Problem Sets (Hacker Editions)</u> For Q&A about Hacker Editions of problem sets. Do NOT post your work in this public forum ; speak privately with the staff instead.		58	223
<input type="checkbox"/> <u>Technical Support</u> For questions about your FAS account, lab computers, your own computer, this bulletin board, the VTR, etc.		36	113

TCP/IP

Mac or PC computer that was originally connected to the cable or DSL modem



HTTP



XHTML

```
<!DOCTYPE html
  PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
  "http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">

<html xmlns="http://www.w3.org/1999/xhtml">
  <head>
    <title>hello, world</title>
  </head>
  <body>
    hello, world
  </body>
</html>
```

CSS

```
<!DOCTYPE html
  PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
  "http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">

<html xmlns="http://www.w3.org/1999/xhtml">
  <head>
    <link href="styles.css" rel="stylesheet" type="text/css" />
    <title>hello, world</title>
  </head>
  <body>
    hello, world
  </body>
</html>
```

Validation

<http://validator.w3.org/>



Forms

:: Text Fields

```
<input name="email" type="text" />
```

:: Password Fields

```
<input name="password" type="password" />
```

:: Checkboxes

```
<input name="save" type="checkbox" />
```

:: Radio Buttons

```
<input name="gender" type="radio" value="F" />
```

```
<input name="gender" type="radio" value="M" />
```

:: Drop-Down Menus

```
<select name="dorm">
```

```
  <option value=""></option>
```

```
  <option value="Matthews"></option>
```

```
  <option value="Weld"></option>
```

```
</select>
```

Mispellings

```
$dictionary[$word] = TRUE;
```

Some Predefined Variables

- :: `$_GET`
- :: `$_POST`

SQL

:: SELECT

:: INSERT

:: UPDATE

:: DELETE

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