



MAN, I SUCK AT THIS GAME.
CAN YOU GIVE ME
A FEW POINTERS?

0x3A28213A
0x6339392C,
0x7363682E.

I HATE YOU.



CS50 types

`bool` `string` ...

CS50 Library

GetChar

GetDouble

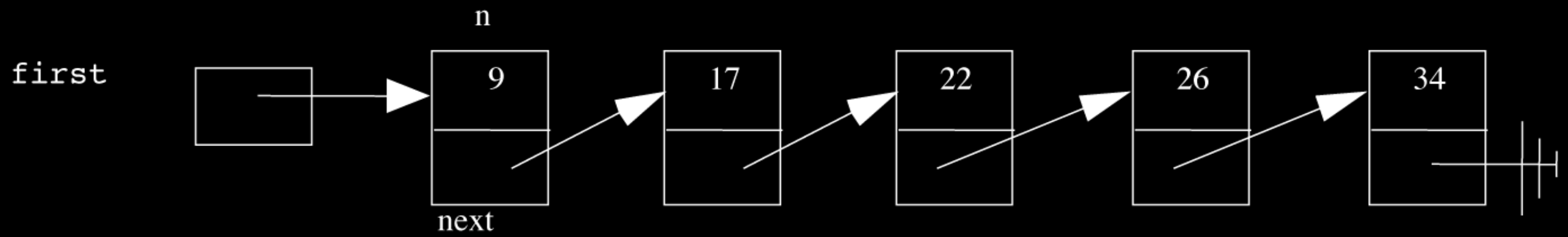
GetFloat

GetInt

GetLongLong

GetString

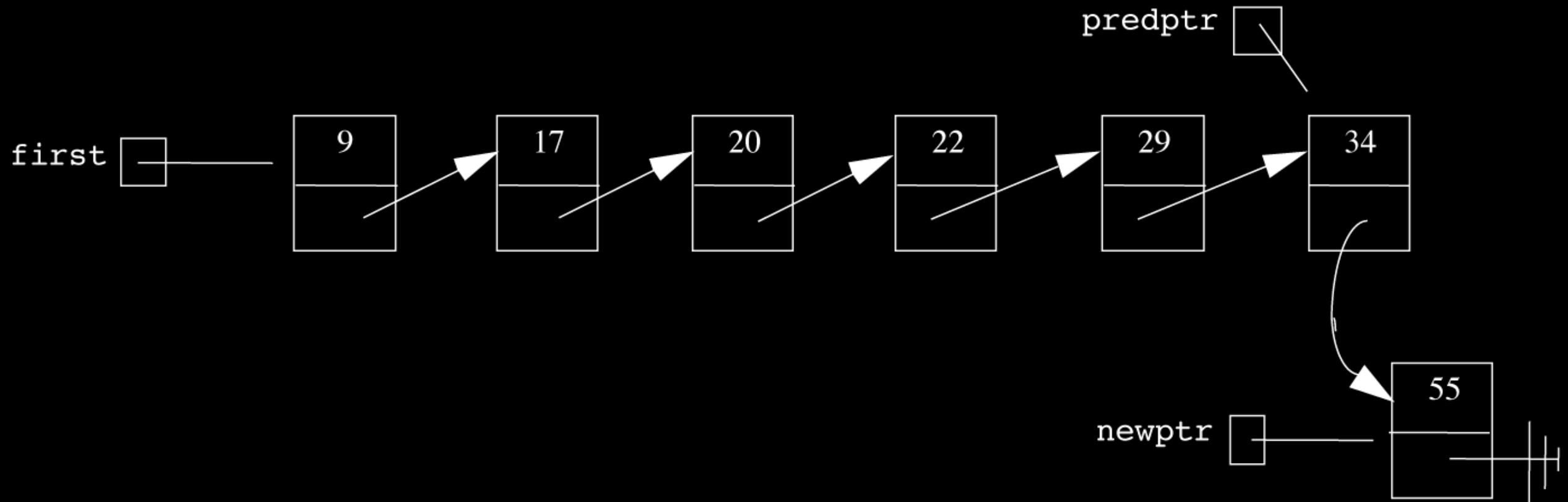




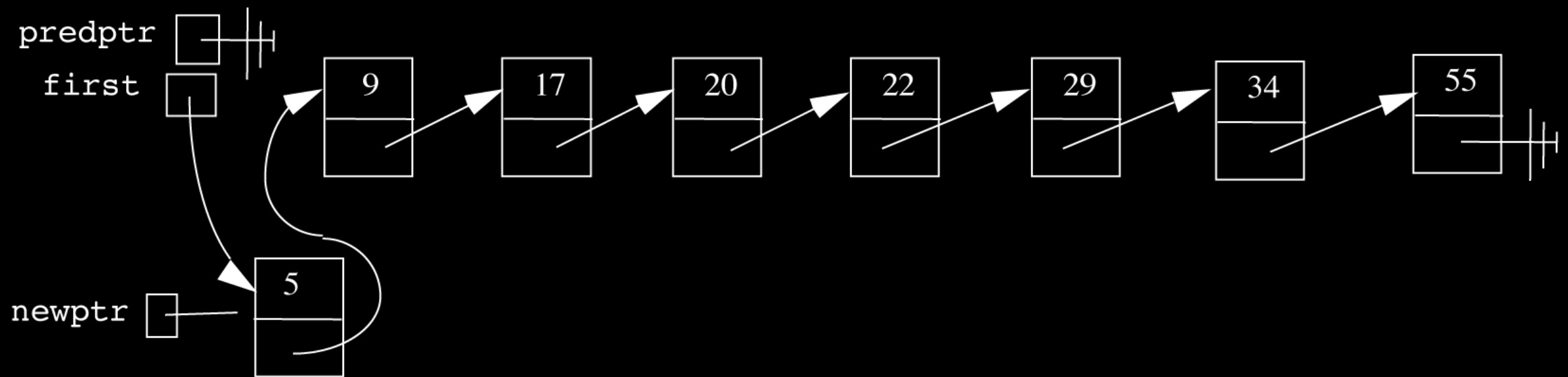
```
typedef struct
{
    int id;
    char *name;
    char *house;
}
student;
```

```
typedef struct node
{
    int n;
    struct node *next;
}
node;
```

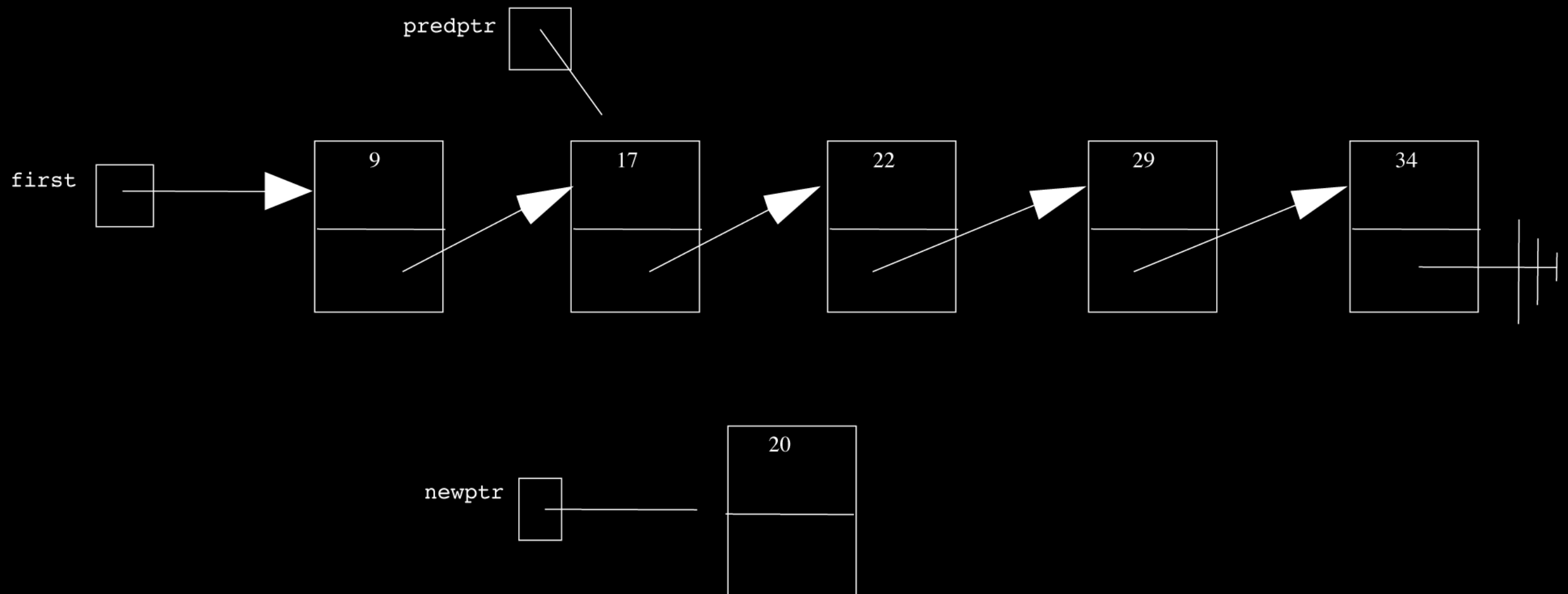

insert at tail



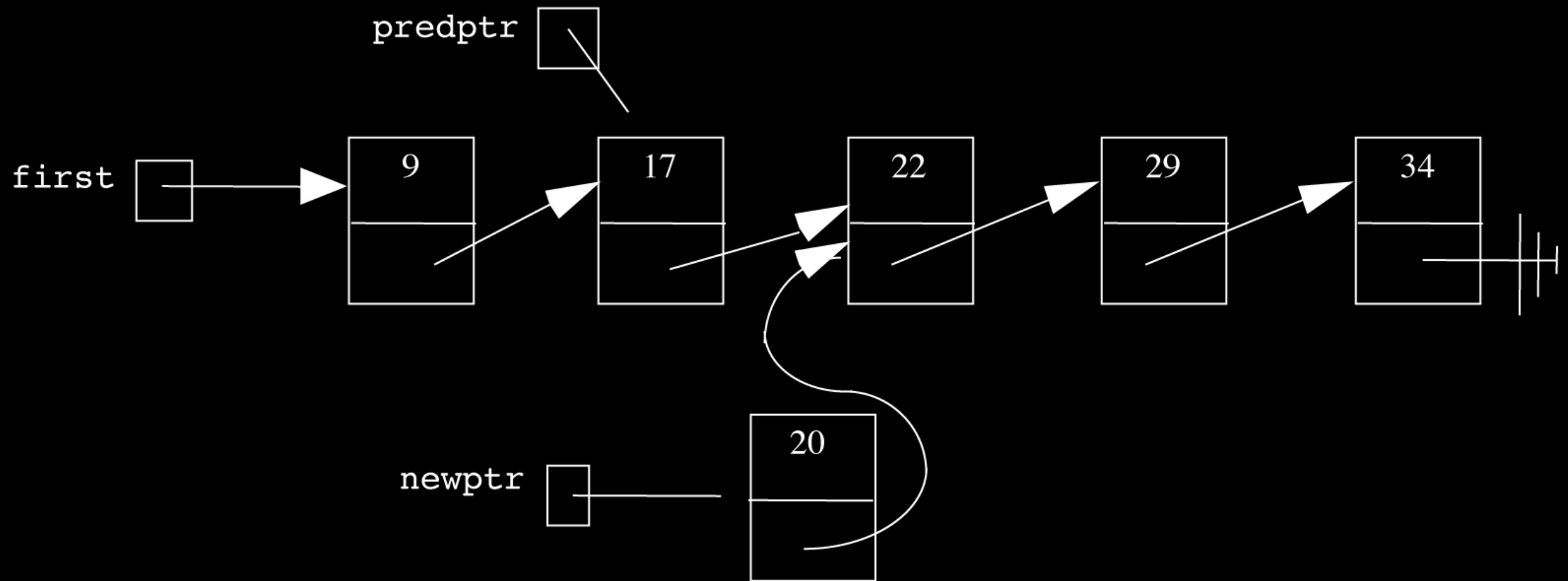
insert at head



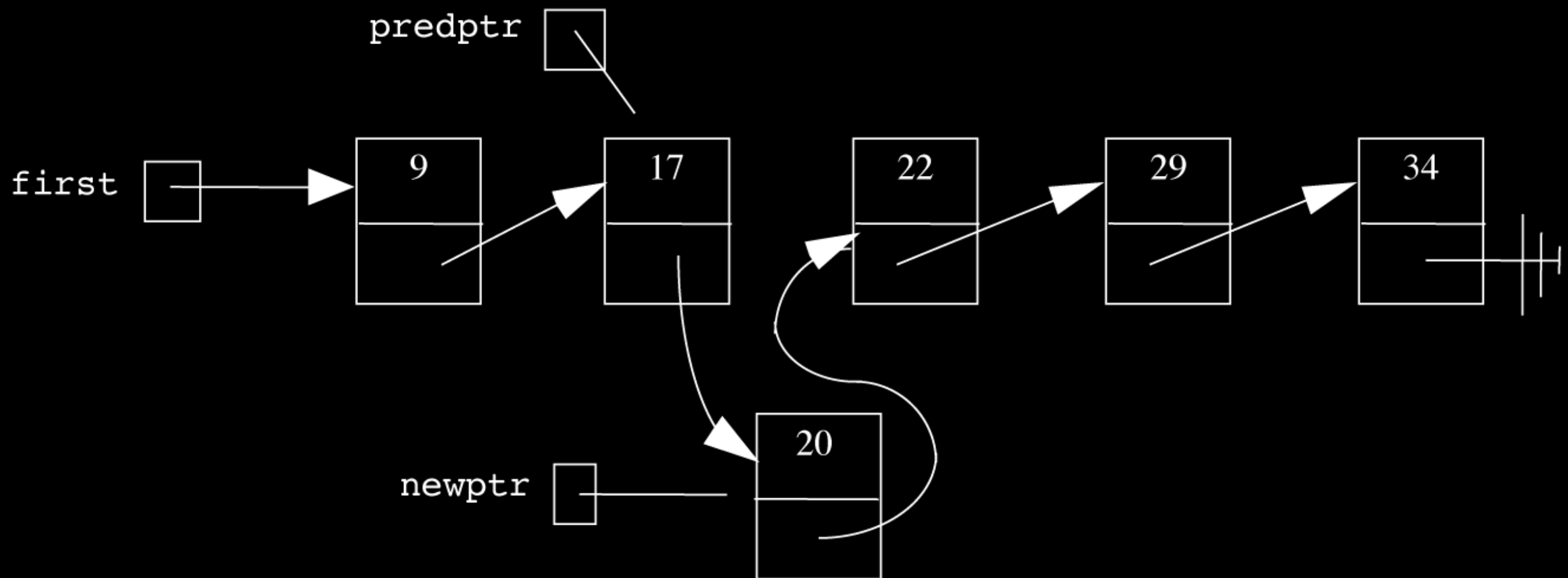
insert in middle



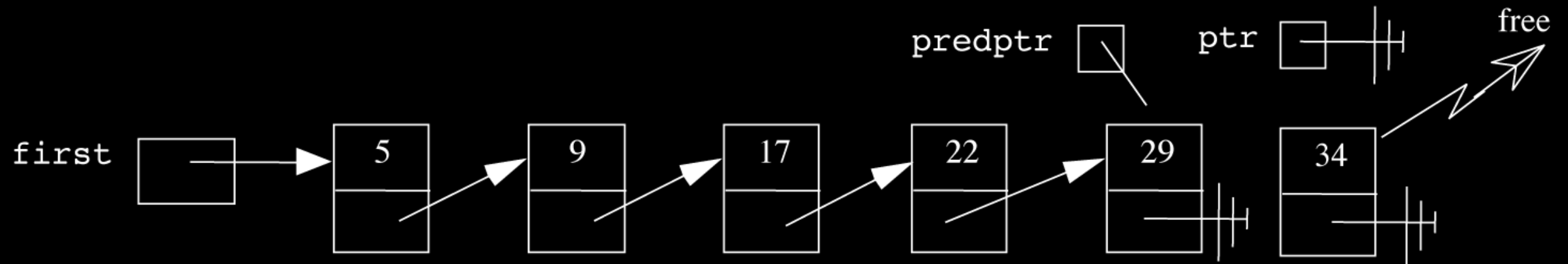
insert in middle



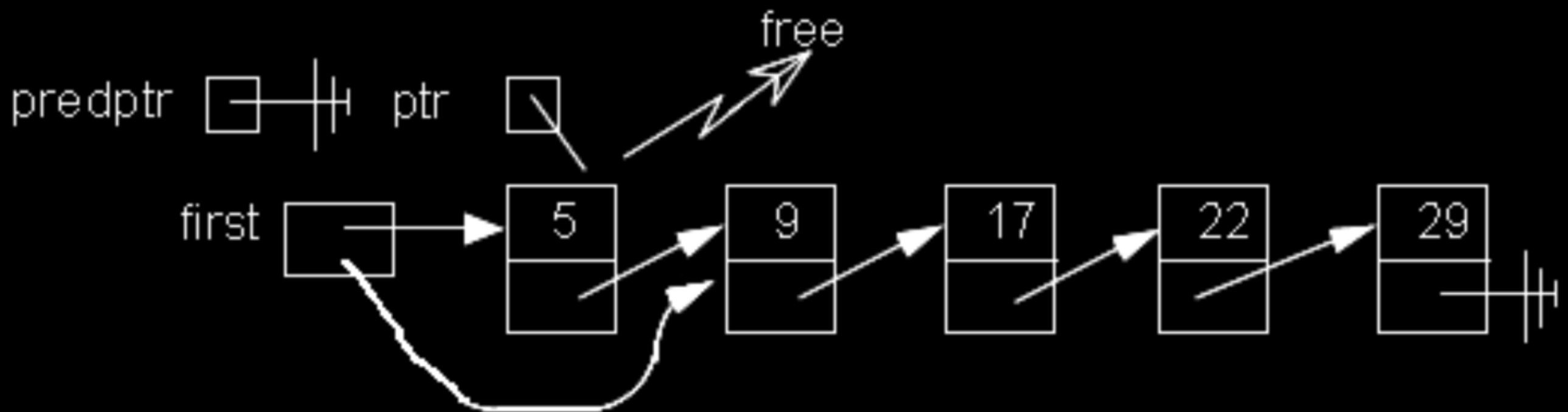
insert in middle



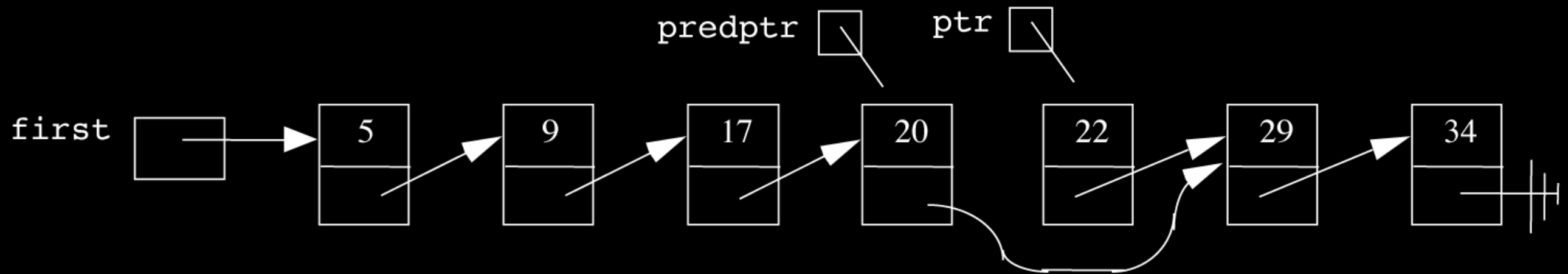
remove tail



remove head



remove in middle





PLEASE RECYCLE
DISPOSABLES IN A TRASH
BIN TO PREVENT
EQUIPMENT PROBLEMS
THANKS FOR YOUR HELP

STAY AWAY
FROM THE
EQUIPMENT



This is CS50.
This is CS220.