

this is week 5

fall 2013

playlist50

Campus (Vampire Weekend)

Don't Carry It All (The Decemberists)

Going on (Gnarls Barkley)

agenda

resources

questions

coding

resources

lecture notes & source code

cs50.net/shorts

study.cs50.net

man

Google

cs50.net/discuss

OHs

me!

Quiz 0

Wed 10/16 @ 1:00 PM

75 minutes

covers weeks 0-5

two-sided "one-pager"

questions

live debugging

binary
ASCII
pseudocode
Boolean expressions
conditions
loops
functions
libraries
data types
scope
floating-point imprecision
strings

arrays
command-line arguments
GDB
searching & sorting
recursion
running time
pointers
malloc & free
stack
heap
compilers
...

coding

// TODO

strategy

// logic

draw a picture

write some pseudocode

// syntax

map it onto C

code the program

strlen (Fall 2012)

Complete the implementation of `strlen` in such a way that the function returns the length of `s`. Take care to return 0 if `s` is `NULL` (or if `s` is of length 0). You may not call any functions in your function.

```
int strlen(string s);
```

pow (Fall 2011)

Complete the implementation of pow in such a way that the function returns x^y unless x or y (or both) is negative, in which case the function should instead return -1. You needn't worry about integer overflow.

```
int pow(int x, int y);
```

atoi (Fall 2011)

Complete the implementation of `atoi`. You may assume that `s` will be a string of non-zero length composed entirely of numbers (0-9); `s` will not be `NULL`. You needn't worry about integer overflow.

```
int atoi(char* s);
```