Quora

Interviewing Crash Course

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Choosing Companies

- What are you looking for out of an internship / full-time job?
- Would you be excited to get up every day and work on the product?
- Would you be excited to get up every day and work with the people?
- Do the things you value align with what the company values?
- How big is the company?

- What are you looking for out of an internship / full-time job?
 - o Impact?
 - o Learning?
 - Work-life balance?
 - Location?
 - Money?
- Everyone is different

- What are you looking for out of an internship / full-time job?
- Would you be excited to get up every day and work on the product?
- Would you be excited to get up every day and work with the people?
- Do the things you value align with what the company values?
- How big is the company?

- Would you be excited to get up every day and work on the product?
 - Our Use the product!
 - Learn more about the company's mission

- What are you looking for out of an internship / full-time job?
- Would you be excited to get up every day and work on the product?
- Would you be excited to get up every day and work with the people?
- Do the things you value align with what the company values?
- How big is the company?

- Would you be excited to get up every day and work with the people?
 - Ask questions to your interviewers
 - If you have an offer, ask to talk to people

- What are you looking for out of an internship / full-time job?
 Would you be excited to get up every day and work on the product?
- Would you be excited to get up every day and work with the people?
- Do the things you value align with what the company values?
- How big is the company?

- Each company has a different set of values
 - Things that the company values more than other companies
- Quora's values
 - Mission-First
 - Drive
 - Agility
 - Awareness
 - Pragmatism

- What are you looking for out of an internship / full-time job?
 - Impact? Learning? Work-life balance? Location? Money?
- Would you be excited to get up every day and work on the product?
- Would you be excited to get up every day and work with the people?
- Do the things you value align with what the company values?
- How big is the company?

	Small (0-50)	Medium (50-500)	Large (500+)
Your role	Many roles	Generalist	Specialist
Autonomy	Do what needs to be done	High level mandate	Clear direction
Product influence	Eng/pm hybrids	Involved in planning	Receive plans
Agency	Choose (or start) your team	Choose among some teams	Assigned a team
Access to information	Everything is discussed openly	Lots of information available	Information carefully controlled
Mentorship	Ad-hoc	Mentors, buddies, bootcamps	"XYZ University"
Financial return	Low salary + very high potential upside	Reasonable salary + high potential upside	

Resumes

Not that important

?

30 seconds

Resume Rules

- One page. No exceptions.
- Make it easy to skim: where have you worked?
- Contact information should be the easiest thing to find.
- Highlight specific accomplishments from past internships.
- Include interesting personal projects.

Resume Rules

- No charts or ratings next to skills.
- You don't need an objective. We know references are available upon request.
- If you don't already have a professional-looking email address, create one.
- Include relevant links like LinkedIn, GitHub, etc.

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Profile

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MILANI CEO

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DIRECTOR

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★ Education

GWU

BUSINESS ADMINISTRATION MASTER'S DEGREE

BUSINESS Washington DC 2001 - 2003

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⊕ Skills

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2001 - 2003

Professional Skills Microsoft Office

Mac O5 Accounting Data Handling Web Skills

Personal Skills Organization Communication Time Management

Team Player Commitment Problem Solving

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KEY RESPONSIBILITIES

Executive Development, Strategic Planning and Forecasting, Team Building, Coaching.

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Types of Interviews

Logistics

- Start interviewing as early as you can
 - Common for interns and full-time to interview in late summer / early fall
 - \circ Some students even interview for summer i + 1 during summer i
- Plan interviewing into your semester schedule
 - It takes a lot of time
- Look for programs targeted to your year
 - Some larger companies have programs geared towards first-year CS students

Logistics

- Some companies start with an online coding challenge (~30 minutes)
- Technical phone screen (45–60 minutes)
- Onsite portion (3–5 interviews, 45–60 minutes each)
 - Might meet with engineers, design, PM, etc.

Types of Interviews

- Algorithms
- Coding
- Practical
- Systems Design
- Culture

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- Problems that are more about getting the algorithm than actually coding it up
 - Actual code is straightforward / simple, but problem is hard
- Try to optimize both time and space complexity
 - OK to start with a naive solution, then optimize
 - If the solution seems too complicated, it probably is
- We'll go into much more detail later!

• Common classes of algorithms problems:

- Common classes of algorithms problems:
 - Strings
 - Recursion
 - o Dynamic Programming
 - o Graphs, Trees
 - o Math

- Tools for solving problems:
 - Arrays, linked lists
 - Hash tables
 - Shortest path algorithms (e.g., BFS, A*)
 - Built-in string methods
 - Memoization

Types of Interviews

- Algorithms
- Coding
- Practical
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Coding

- Problem is simple, but implementation is more complex
- Decompose the problem: code quality is important
 - Create helper functions appropriately
 - Can you make the code even simpler?
- Familiarity with language helps a lot (more on this later)

Types of Interviews

- Algorithms
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Practical

- Given an existing (large) codebase, make changes to it
 - Very different than implementing something from scratch!
- Take the time to understand how parts of the codebase fit together
 - Might spend more time reading than writing
- Be familiar with some development environment (e.g., breakpoints)
- Use stack traces as a tool to see the call stack (e.g., throw an exception)

Types of Interviews

- Algorithms
- Coding
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- Systems Design
- Culture

Systems Design

- Not as common for interns and new grads
- Technical design
 - "How would you architect the Gmail app?"
- Product design
 - "What feature is missing from Gmail?"

Systems Design

- Understand the constraints of the system
- Be aware of what assumptions you're making
- Think about the consequences of each decision you make
- Challenge your own ideas—when do they break?
- Consider how future-proof your design is
 - Does it break with more users? More developers?

Types of Interviews

- Algorithms
- Coding
- Practical
- Systems Design
- Culture

- How do your values align with the values of the company?
 - Questions will vary based on what the company values
- Interviewers get signal by talking about your experiences
 - Looking back
 - Looking forward

- Looking back (e.g., past internships, projects)
 - What went well, and what didn't?
 - What were the hardest challenges you faced? How did you overcome them?
 - What would you have done differently with the benefit of hindsight?

- Looking forward (e.g., your next job)
 - Why this company?
 - What do you want to work on?
 - What are your short-term and long-term goals?
 - What are important parts of a culture to you?

- Take some time to reflect
 - What does your ideal day look like?
- Avoid being overly negative about the past
 - What if you were to be overly negative at this job?
- If you're under an NDA, that's fine—just say so

Interview Prep

Long Term

- Do more interviews
- Spend more time programming
- Take CS124

Short Term

• Practice the basics

Practice the basics (in your language of choice)

- How do you:
 - o define a class?
 - insert/remove things from a linked list?
 - BFS/DFS a tree?
 - o initialize/print/sort an array?
 - o use a hash table?

Practice the basics (in your language of choice)

- If you have these down cold, you can worry less about them and focus on problem solving
- As you do practice problems (from your friends, from the internet, from a book, from past interviews), look for common things

Short Term

- Practice the basics
- Practice a variety of problems

Build Your Toolbox

- Find practice questions on a variety of topics
 - Recursion / Dynamic Programming / Complexity
 - Trees / Graphs
- Learn a variety of data structures
 - Not just how they work, but when to use them and which ones apply to similar situations
- Will give you more ideas to consider when approaching problems

Anatomy of the Interview

the preamble

Intros & Resumes

- You might be asked about a past internship, research, or a project
 - o If anything is on your resume, you should be able to explain it
- Keep it short

the technical problems

Why algorithms?

- Knowledge of data structures & algorithms is a common denominator for CS students
- An imperfect proxy to evaluate problem-solving skills

What to expect

- At least 1 coding problem focusing on data structures and algorithms
- You will need to:
 - Explain your approach and its correctness
 - Analyze time and space complexity of your solution
 - Write clean code in an editor or on a whiteboard
 - Usually in the language of your choice
 - Test your code and iterate on it

mock interview

When given a problem statement

- Always tell your interviewer if you've seen the problem before!
- Make sure you understand the problem
 - Don't make any assumptions.
 - When in doubt, ask if you are allowed to assume something
 - Ask clarifying questions
 - Verify that you agree on a desired output for a test input

Brainstorming approaches

- Your process is more important than your output
- Talk through multiple approaches
- Draw diagrams or run through test cases
- At a high level, explain your chosen approach and reasoning
 - Convince your interviewer this will work (efficiently)

Writing code

- Your process is more important than your output
- Communicate your progress clearly and out loud
- Code quality matters
 - Should be understandable, not just correct
 - Break up your logic into helper functions where appropriate
 - Don't name your variables foo, bar and baz
 - If at a whiteboard: talk to your interviewer explicitly about this

mock interview pt. II

Coding on a Computer

• Dilemma:

- It's really hard to get code to run correctly the first time
- If you test every line of your code as you write it, it takes forever and looks bad
- A good balance:
 - break your code into helper functions and test them

Debugging on a Computer

- Same dilemma
 - Don't stare at your code
 - Don't make random changes and rerun
 - Run your code when you think it will be helpful
- Have a systematic approach
 - Divide and conquer

Coding/Debugging on a Whiteboard

- This is different, practice it too (ask which one you should expect)
 - Watch out for running out of space
 - Refactoring or reordering lines will be hard
 - Get good at debugging by stepping through code in your head

Final tips

- It's better to over-communicate than under-communicate
- Listen carefully to your interviewer for hints/cues
- Solving problems well and writing good code are necessary but not sufficient for being a successful interviewee

the closing

Asking questions

- Think of this as a reverse interview make the most of it
- Things you might want to hear about:
 - Company culture
 - Learning and growth opportunities
 - Types of problems you'd be working on
 - Personal paths of engineers you meet

After the Interview

Learning from interviews

- Understand that interview performance can be high variance^[1]
- View every interview as a chance for realistic practice
- Don't get discouraged

[1] https://blog.interviewing.io/technical-interview-performance-is-kind-of-arbitrary-heres-the-data/



cs50.ly/quora