

Week 1



vs

C

programs

when



clicked

say

hello, world



```
#include <stdio.h>

int main(void)
{
    printf("hello, world\n");
}
```

functions

say

hello, world



```
printf("hello, world\n");
```


loops

forever

say

hello, world





```
while (true)
{
    printf("hello, world\n");
}
```





```
for (int i = 0; i < 50; i++)  
{  
    printf("hello, world\n");  
}
```

variables

set **i** to 0



```
int i = 0;
```


Boolean expressions





$i < 50$





$x < y$

conditions

if $x < y$ then

say x is less than y

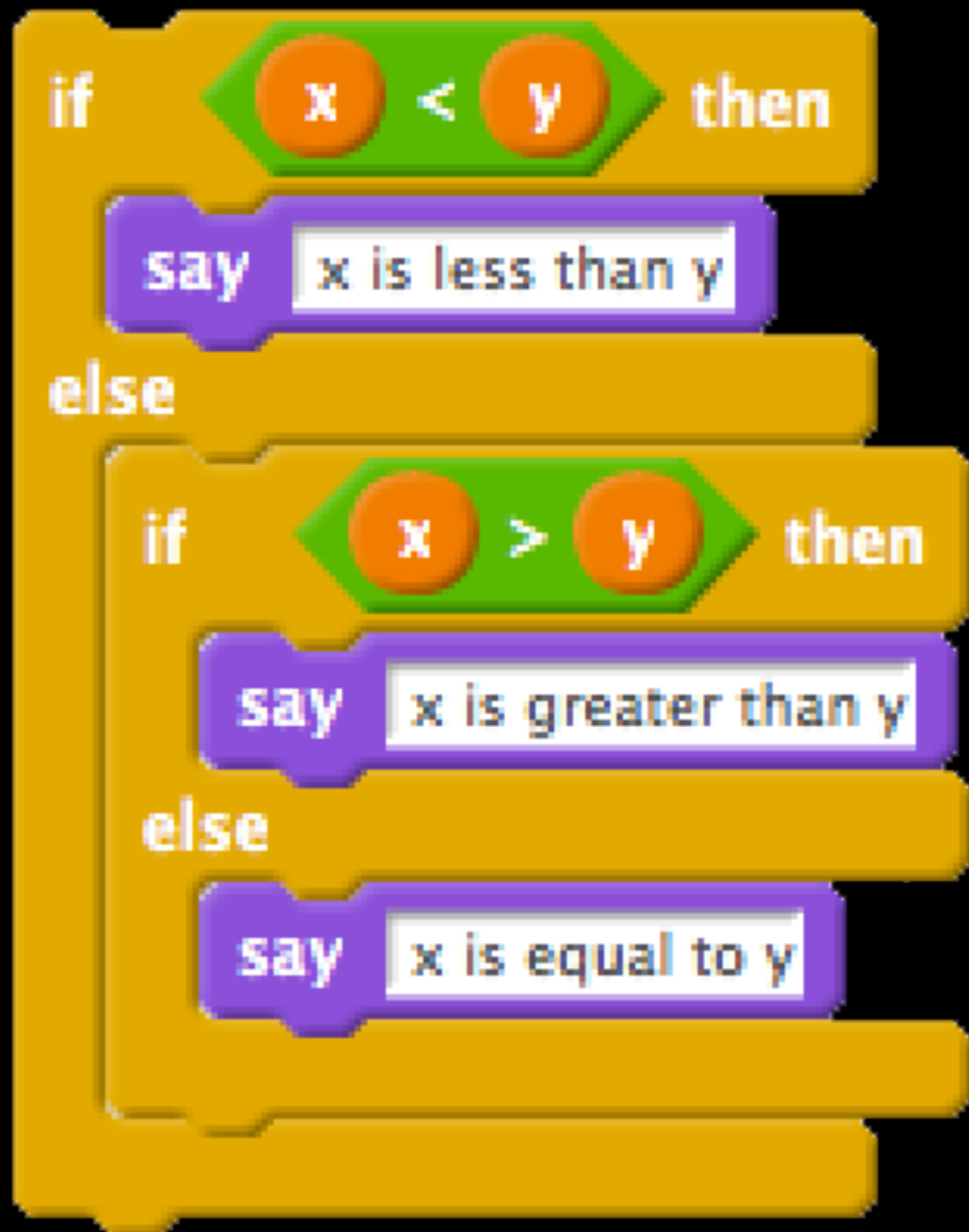
else

if $x > y$ then

say x is greater than y

else

say x is equal to y



```
if (x < y)
{
    printf("x is less than y\n");
}
else if (x > y)
{
    printf("x is greater than y\n");
}
else
{
    printf("x is equal to y\n");
}
```


arrays

item **1** of argv

item 1 of argv

argv[0]

source code

```
#include <stdio.h>
```

```
int main(void)
```

```
{
```

```
    printf("hello, world\n");
```

```
}
```

```
#include <stdio.h>
```

```
int main(void)
```

```
{
```

```
    printf("hello, world\n");
```

```
}
```

```
#include <stdio.h>
```

```
int main(void)
```

```
{
```

```
    printf("hello, world\n");
```

```
}
```

```
#include <stdio.h>
```

```
int main(void)
```

```
{
```

```
    printf("hello, world\n");
```

```
}
```


machine code

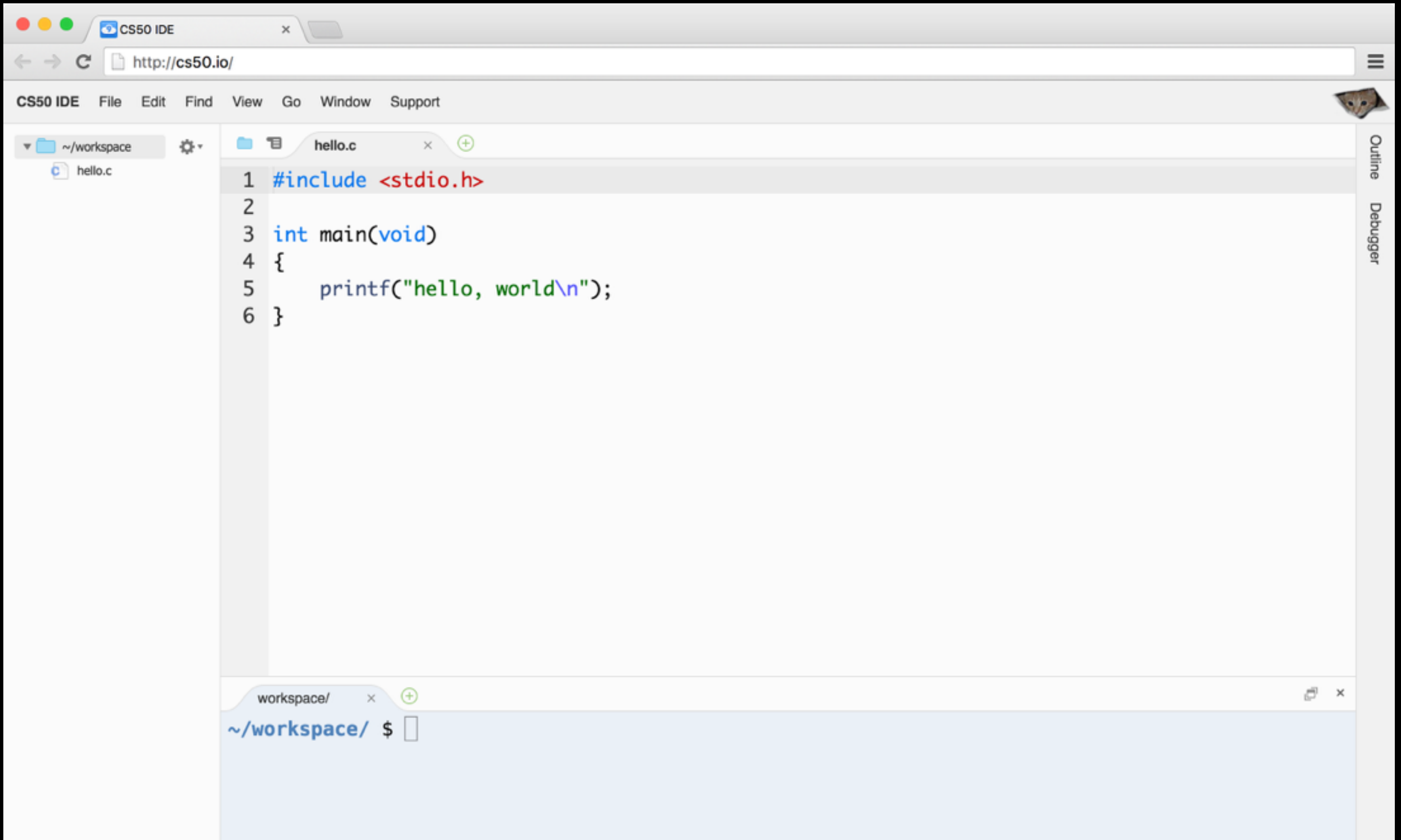
01111111	01000101	01001100	01000110	00000010	00000001	00000001	00000000
00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000
00000010	00000000	00111110	00000000	00000001	00000000	00000000	00000000
10110000	00000101	01000000	00000000	00000000	00000000	00000000	00000000
01000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000
11010000	00010011	00000000	00000000	00000000	00000000	00000000	00000000
00000000	00000000	00000000	00000000	01000000	00000000	00111000	00000000
00001001	00000000	01000000	00000000	00100100	00000000	00100001	00000000
00000110	00000000	00000000	00000000	00000101	00000000	00000000	00000000
01000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000
01000000	00000000	01000000	00000000	00000000	00000000	00000000	00000000
01000000	00000000	01000000	00000000	00000000	00000000	00000000	00000000
11111000	00000001	00000000	00000000	00000000	00000000	00000000	00000000
11111000	00000001	00000000	00000000	00000000	00000000	00000000	00000000
00001000	00000000	00000000	00000000	00000000	00000000	00000000	00000000
00000011	00000000	00000000	00000000	00000100	00000000	00000000	00000000
00111000	00000010	00000000	00000000	00000000	00000000	00000000	00000000
00111000	00000010	01000000	00000000	00000000	00000000	00000000	00000000
00111000	00000010	01000000	00000000	00000000	00000000	00000000	00000000
00011100	00000000	00000000	00000000	00000000	00000000	00000000	00000000

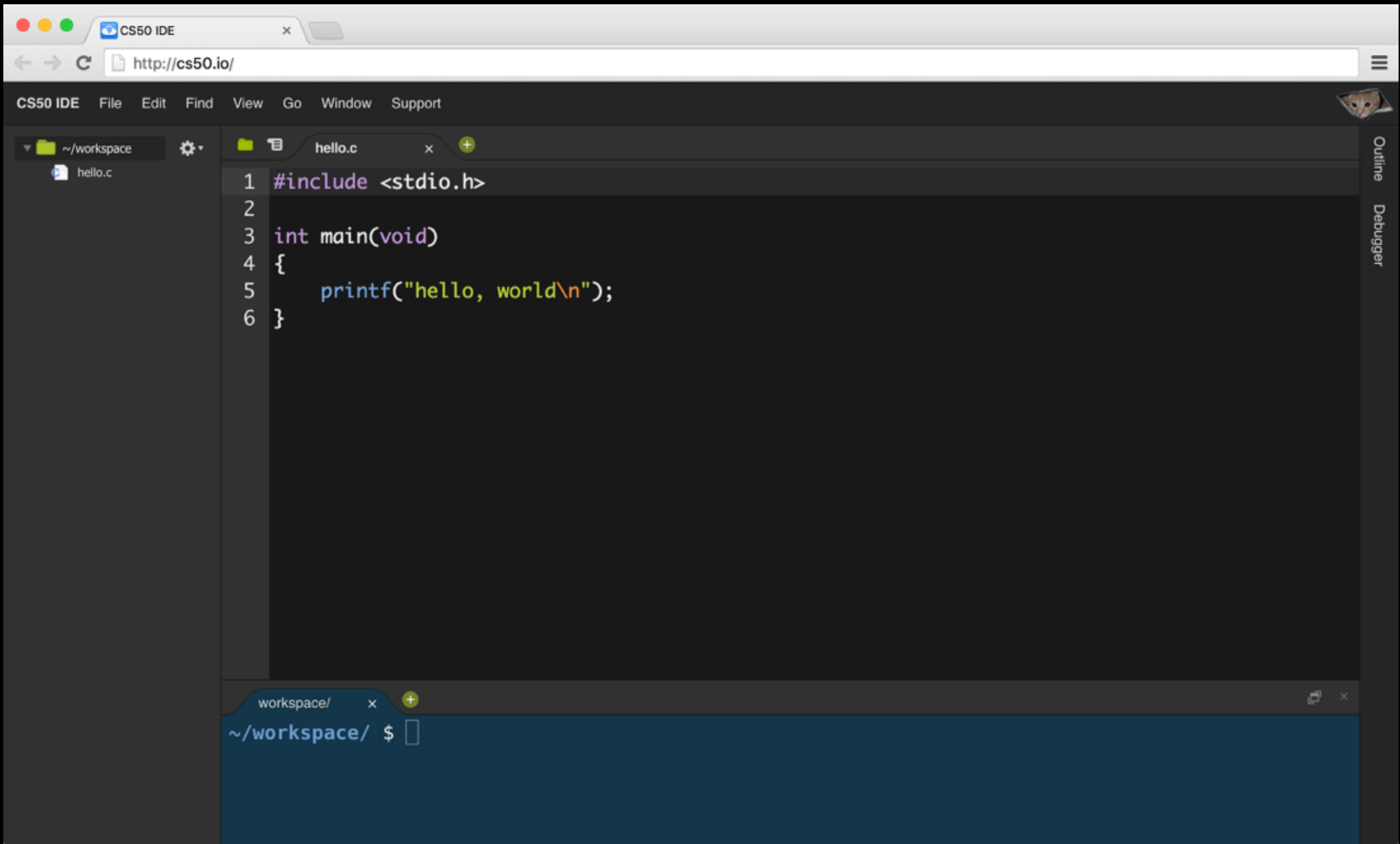
. . .

compiler

CS50 IDE

cs50.io





printf

...

```
clang hello.c
```

```
./a.out
```



```
clang -o hello hello.c
```

```
./hello
```

```
make hello
```

```
./hello
```

cd

ls

mkdir

rm

rmdir

...

get_char

get_double

get_float

get_int

get_long_long

get_string

...

bool

char

double

float

int

long long

string

...

%c

%f

%i

%lld

%s

...



integer overflow

128

64

32

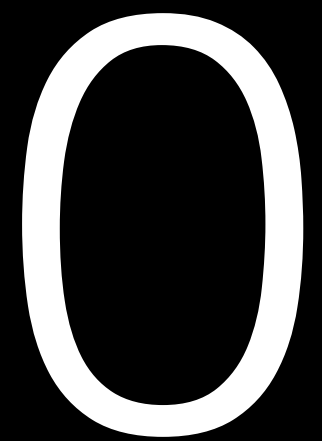
16

8

4

2

1



128

64

32

16

8

4

2

1



128

64

32

16

8

4

2

1

0

0

0

0

0

0

0

0





B **Beats**

A **Buy**

4,000,000,000





Greetings from M.Gandhi, ruler
and King of the Indians...
Our words are backed
with NUCLEAR WEAPONS!





floating-point imprecision

printf

...

get_char

get_double

get_float

get_int

get_long_long

get_string

...

bool

char

double

float

int

long long

string

...

`%c`

`%f`

`%i`

`%lld`

`%lu`

`%s`

`...`

if

else

switch

for

while

do ... while

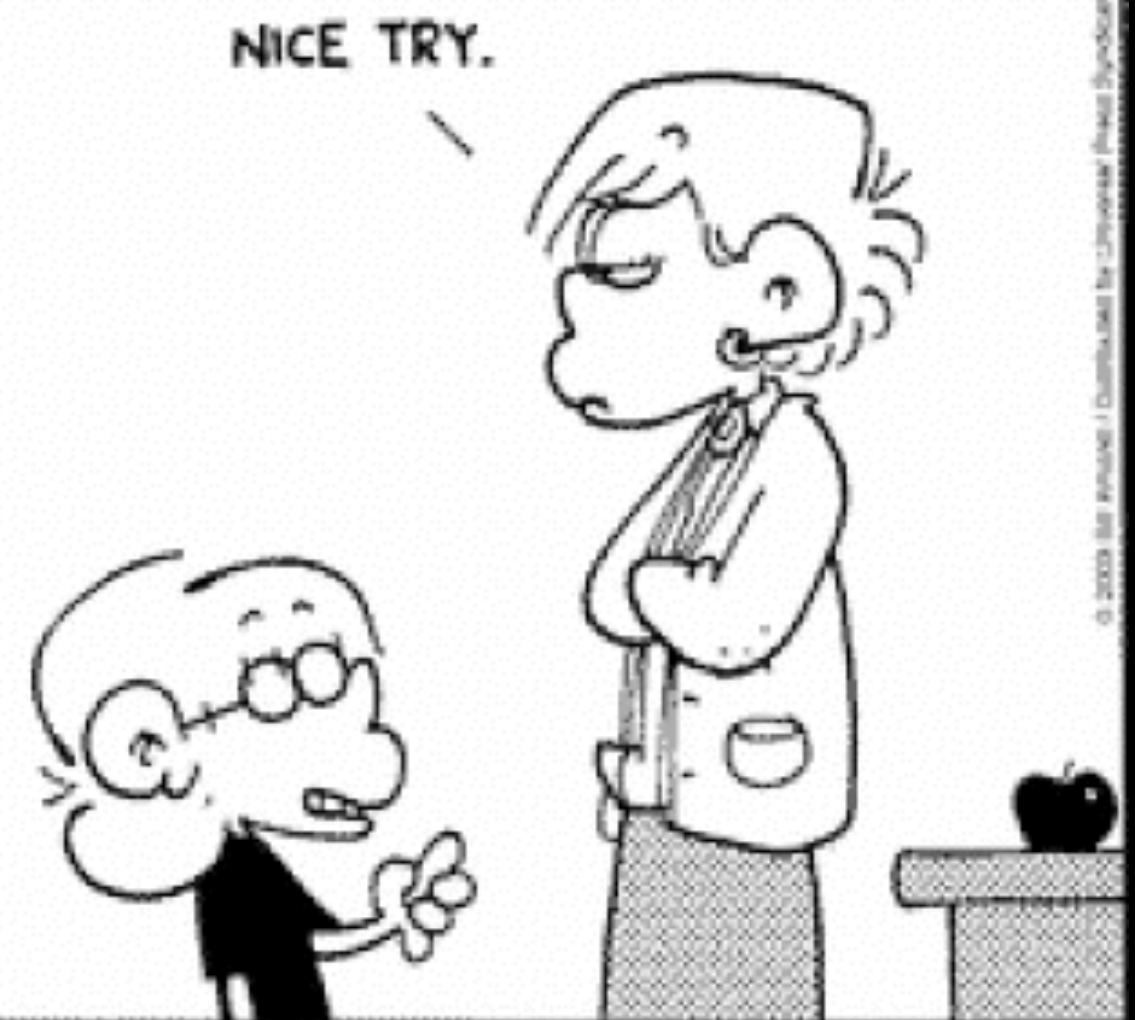
...

scope

```
#include <stdio.h>
int main(void)
{
    int count;

    for (count = 1; count <= 500; count++)
        printf("I will not throw paper airplanes in class.");
    return 0;
}
```

AVENUE 10-3



abstraction

make hello

preprocessing

compiling

assembling

linking





vs

C

C