

CS50 Seminar - Publishing Your Flask App to the Web

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Plan of Attack

In this seminar, we divide publishing your Flask App to the Web into five parts.

1. From CS50 IDE to GitHub
2. From GitHub to Your Mac
3. Database "Tire Change"
4. From Your Mac to Heroku
5. From Heroku to the Web

You can also follow along at <https://github.com/carter-page/whowashere>.

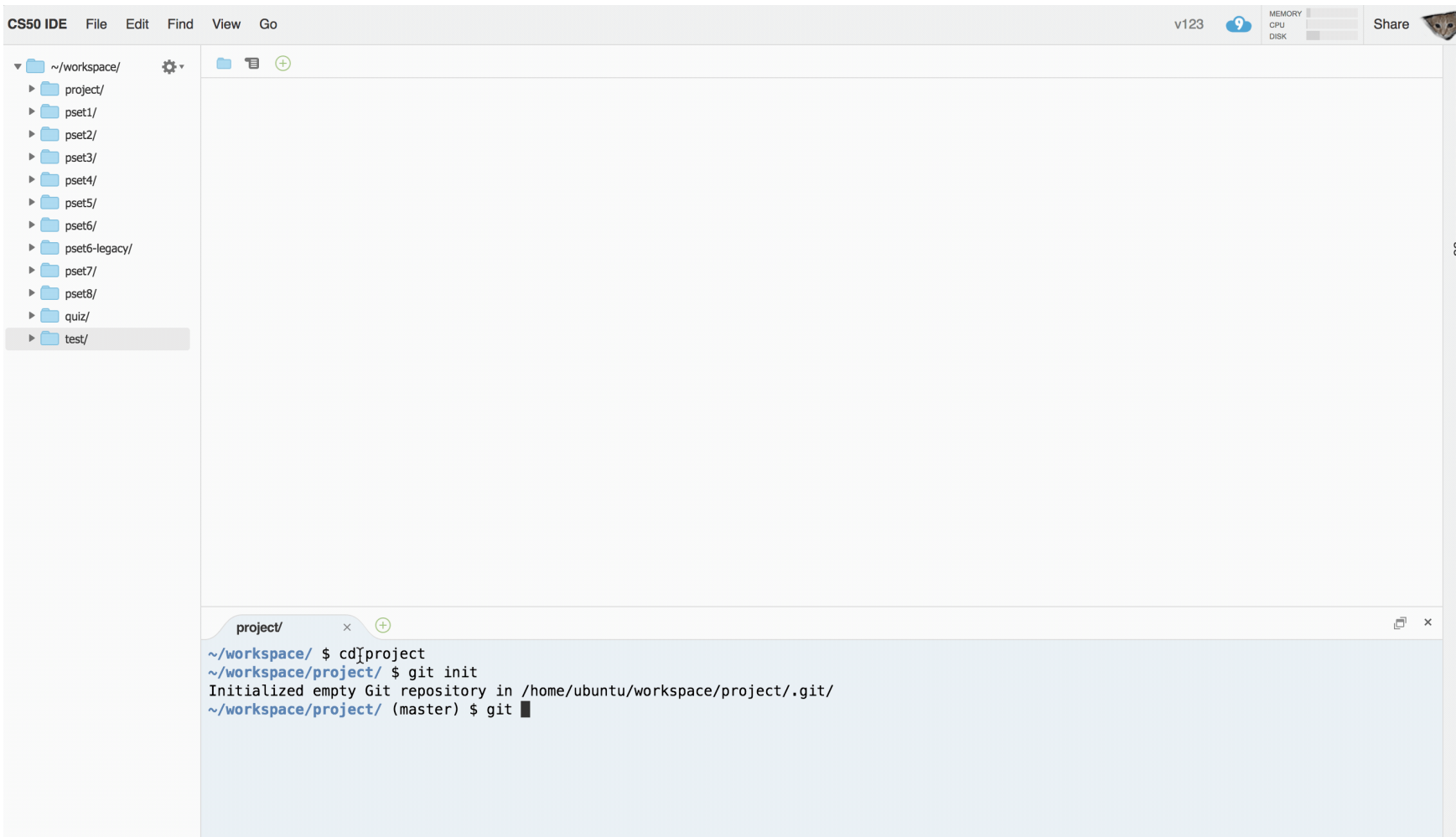
Let's get started!

Part I - From CS50 IDE to GitHub


CS50 IDE

To begin, log into your CS50 IDE and `cd` into your project directory. We are going to start off by getting our Flask app out of the CS50 IDE. To do so, we are going to upload the files to the website GitHub using `git`.


```
cd ~/project
git init
git add .
git commit -m "first commit"
```



Next, log into your GitHub account and create a new repository.



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Create a new repository

A repository contains all the files for your project, including the revision history.

Owner


Repository name

 carter-page ▾


/ myproject ✓

Great repository names are short and memorable. Need inspiration? How about [improved-happiness](#).

Description (optional)

☒  **Public**

Anyone can see this repository. You choose who can commit.


☐  **Private**

You choose who can see and commit to this repository.

☐ **Initialize this repository with a README**


This will let you immediately clone the repository to your computer. Skip this step if you're importing an existing repository.

Add .gitignore: **None** ▾

Add a license: **None** ▾ 

Create repository

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⚙️ Settings

Quick setup — if you've done this kind of thing before

 Set up in Desktop

or

HTTPS

SSH



We recommend every repository include a [README](#), [LICENSE](#), and [.gitignore](#).

...or create a new repository on the command line

```
echo "# myproject" >> README.md
git init
git add README.md
git commit -m "first commit"
git remote add origin https://github.com/carter-page/myproject.git
git push -u origin master
```



...or push an existing repository from the command line

```
git remote add origin https://github.com/carter-page/myproject.git
git push -u origin master
```



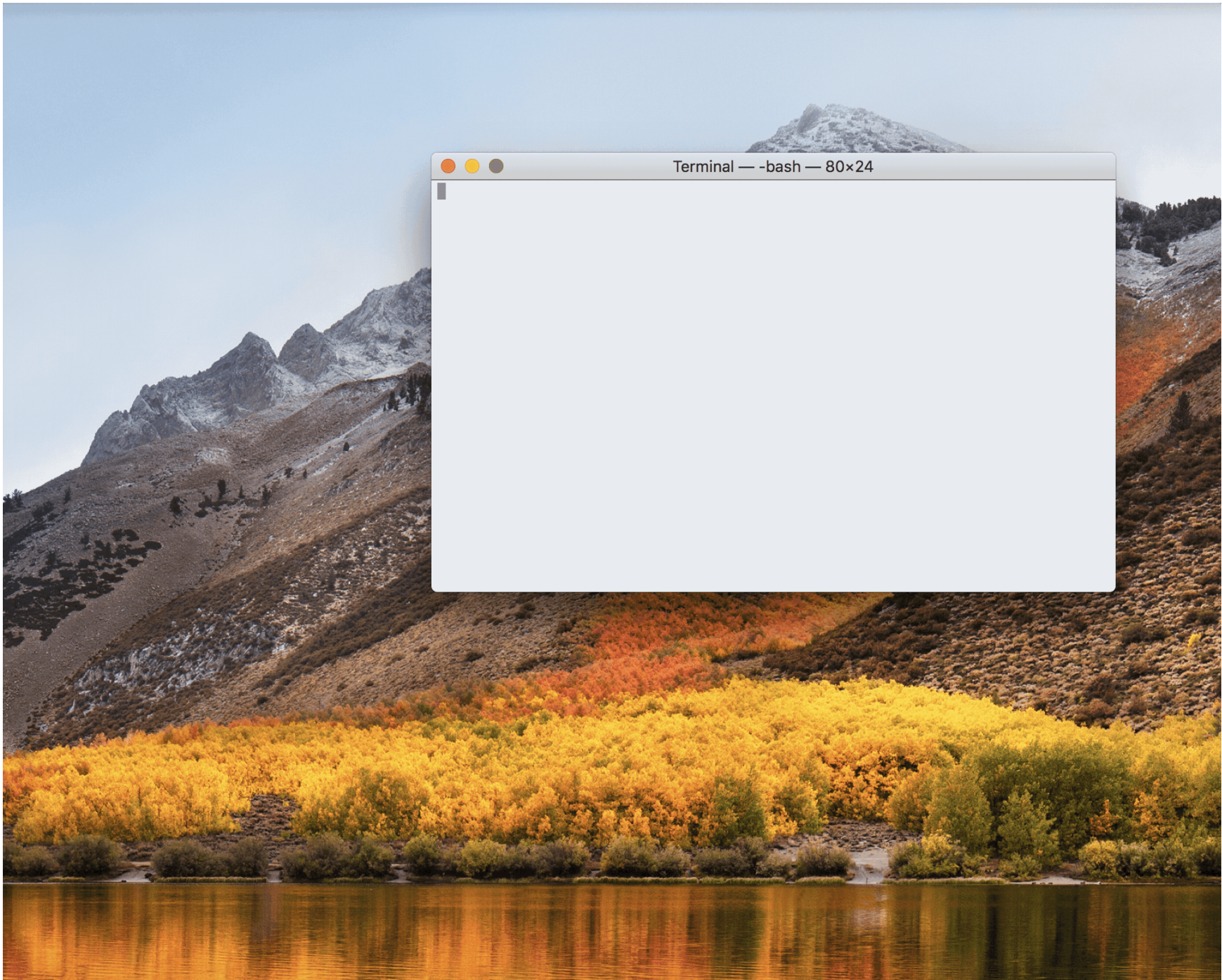
...or import code from another repository

You can initialize this repository with code from a Subversion, Mercurial, or TFS project.

[Import code](#)

💡 **ProTip!** Use the URL for this page when adding GitHub as a remote.

Part II - From Github to Your Mac

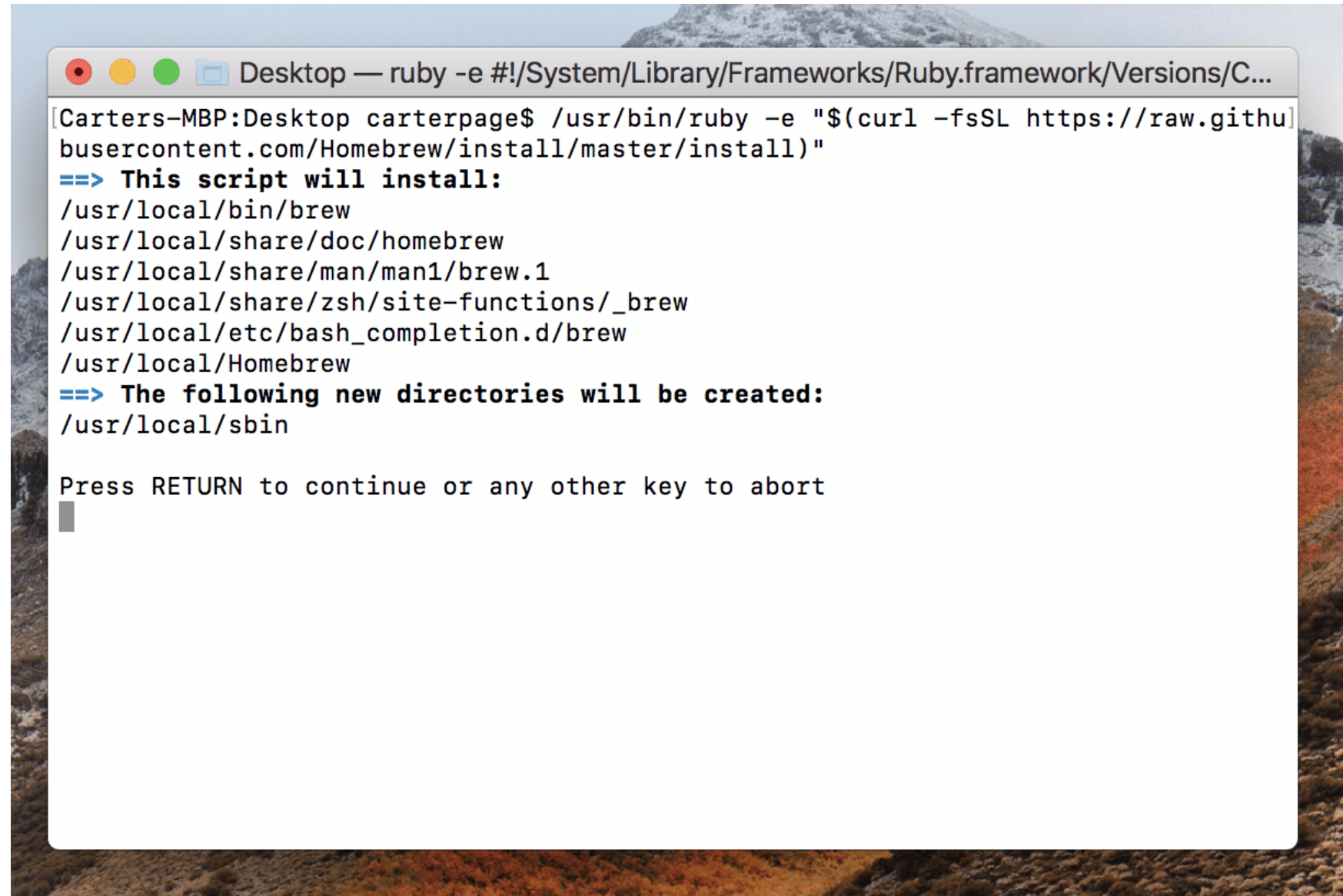


Homebrew

To prepare your Mac for your Flask app, we need to download many different tools known as packages that our flask app needs to run. To keep track of and manage all of these packages, we will use an incredible program called Homebrew that is a lifesaver.

You can learn more about Homebrew at [Homebrew's website](#).

To install Homebrew, copy and paste the following into your Terminal and press enter.

A screenshot of a macOS Terminal window. The title bar shows a red, yellow, and green window control button, followed by a folder icon and the text "Desktop — ruby -e #!/System/Library/Frameworks/Ruby.framework/Versions/C...". The terminal content shows the execution of a Homebrew installation script. The prompt is "[Carters-MBP:Desktop carterpage\$ /usr/bin/ruby -e \"\$(curl -fsSL https://raw.githubusercontent.com/Homebrew/install/master/install)\"". The output includes a blue arrow pointing to the text "This script will install:", followed by a list of paths: /usr/local/bin/brew, /usr/local/share/doc/homebrew, /usr/local/share/man/man1/brew.1, /usr/local/share/zsh/site-functions/_brew, /usr/local/etc/bash_completion.d/brew, and /usr/local/Homebrew. Then, another blue arrow points to "The following new directories will be created:", followed by /usr/local/sbin. At the bottom, it says "Press RETURN to continue or any other key to abort" with a cursor on the next line.

```
Desktop — ruby -e #!/System/Library/Frameworks/Ruby.framework/Versions/C...
[Carters-MBP:Desktop carterpage$ /usr/bin/ruby -e "$(curl -fsSL https://raw.githubusercontent.com/Homebrew/install/master/install)"
==> This script will install:
/usr/local/bin/brew
/usr/local/share/doc/homebrew
/usr/local/share/man/man1/brew.1
/usr/local/share/zsh/site-functions/_brew
/usr/local/etc/bash_completion.d/brew
/usr/local/Homebrew
==> The following new directories will be created:
/usr/local/sbin

Press RETURN to continue or any other key to abort
█
```

Now that we have Homebrew, let's get `git` and download the files that we previously pushed up to GitHub.

```
brew install git
```

```
cd ~/Desktop
git clone [URL]
```

carter-page / whowaswhere Private

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5 commits 1 branch 0 releases 1 contributor

Branch: master New pull request Create new file Upload files Find file Clone or download

carter-page worked on README Latest commit 7d17b2f 16 seconds ago

resources	worked on README	16 seconds ago
templates	finished sample	an hour ago
.gitignore	first commit	2 hours ago
Procfile	first commit	2 hours ago
README.md	worked on README	16 seconds ago
application.py	finished sample	an hour ago
requirements.txt	added unicorn to requirements	2 hours ago

README.md

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You can download the sample `whowashere` app by running:

```
git clone https://github.com/carter-page/whowashere.git
```

For our flask app, use brew to install `python` and `python3` .

```
brew install python  
brew install python3
```

Keeping track of all the dependencies of our specific flask app is quite a lot of work. To make that easier we are going to use virtual environments.

```
brew install virtualenv
```

Atom

In the CS50 IDE, if you wanted to edit a file, you just clicked on it. It's not so simple on your Mac. Developers use different text editors to interact and make changes to programs. For this walkthrough, I recommend using Atom. You can download Atom at <https://atom.io>

Once you have Atom installed, you can take a look at the files in your flask app by executing `atom .` which means open the current directory in Atom. Atom should immediately remind you of the CS50 IDE.

```
cd ~/Desktop/whowashere  
atom .
```

Create our Virtual Environment

Next, create a virtual environment that uses `python3` by default.

```
cd ~/Desktop/whowashere  
virtualenv -p python3 venv
```

To turn on our virtual environment that we have named `venv` , activate it and then use `pip` to install the requirements listed in `requirements.txt` .

```
source venv/bin/activate  
pip install -r requirements.txt
```

Part III - Database "Tire Change"

If you tried running `flask run` in the Terminal, it wouldn't work. This because the code I have provided is not connected to any database. Right now, the program is trying to connect to a `DATABASE_URL` , but we have not defined what that url is.

```
app.config['SQLALCHEMY_DATABASE_URI'] = os.environ['DATABASE_URL']
```

We will get this `DATABASE_URL` from Heroku Postgres.

Heroku

Heroku is a platform that makes it easy for developers to publish their web applications. To download Heroku's command-line tools, execute the following in your Terminal.

```
brew install heroku/brew/heroku
```

Next, create a Heroku account if you do not already have one at <https://signup.heroku.com>

Once you have an account, execute

```
heroku login  
cd ~/whowashere  
heroku create
```

Procfile

Heroku needs something called a `Procfile` to tell Heroku what command needs to be executed to get your web app to run. This has been provided for you in the `whowashere` repository, but you will have to do this on your own.

It is very easy to forget to add a Procfile! If Heroku gives you error messages, always first double check you have given Heroku a Procfile.

```
pip install gunicorn  
touch Procfile  
web: gunicorn application:app
```


Switch out our SQLite for PostgreSQL

The most difficult part of journey is switching out the SQLite we used in the CS50 IDE for Heroku Postgres.

This step will take time and learning more about [Flask-SQLAlchemy](#) to find the answers for your specific database implementation.

Begin by

```
pip install Flask-SQLAlchemy
```

We now need to remove the following lines from our code that invoke SQLite since we are switching to Heroku Postgres.

```
# Remove  
from cs50 import SQL  
...  
db = SQL("sqlite:///finance.db")
```

#Replace with

```
import os
from flask_sqlalchemy import SQLAlchemy

app = Flask(__name__)
app.config['SQLALCHEMY_TRACK_MODIFICATIONS'] = False

app.config['SQLALCHEMY_DATABASE_URI'] = os.environ['DATABASE_URL']
db = SQLAlchemy(app)

class User(db.Model):
    id = db.Column(db.Integer, primary_key=True)
    name = db.Column(db.String(80), unique=True, nullable=False)

    def __init__(self, name):
        self.name = name
```

Remove

```
db.execute("INSERT INTO user (name) VALUES (:name)", name=
```

Replace with

```
new_user = User(name)  
db.session.add(new_user)  
db.session.commit()
```

Similarly, We can implement a `SELECT` statement by using `query` following the class name.

```
users = User.query.order_by(User.id).all()
```

Once we have switched to Flask-SQLAlchemy, all we need to do now is create our database.

Getting our Heroku Postgresql `DATABASE_URL`

We generate our Heroku Postgres `DATABASE_URL` using the following commands.

```
heroku addons:create heroku-postgresql:hobby-dev  
heroku config
```

The `config` command will output the `DATABASE_URL` environment variable. For local testing, copy this `DATABASE_URL` and then type `touch .env`. Inside of Atom, edit `.env` so that it is

```
export FLASK_APP=application.py  
export FLASK_DEBUG=1  
  
export DATABASE_URL=[DATABASE_URL]
```

To load these environment variables to your Mac, type

```
source .env
```

Postico

Download the free trial of Postico at <https://eggerapps.at/postico/>

Open Postico, and with `DATABASE_URL` copied to your clipboard, click "New Favorite". The fields should be populated automatically. Click connect to connect to your database.

Right now, our database does not contain our `user` table. Time to create our table.

Part IV - From Your Mac to Heroku

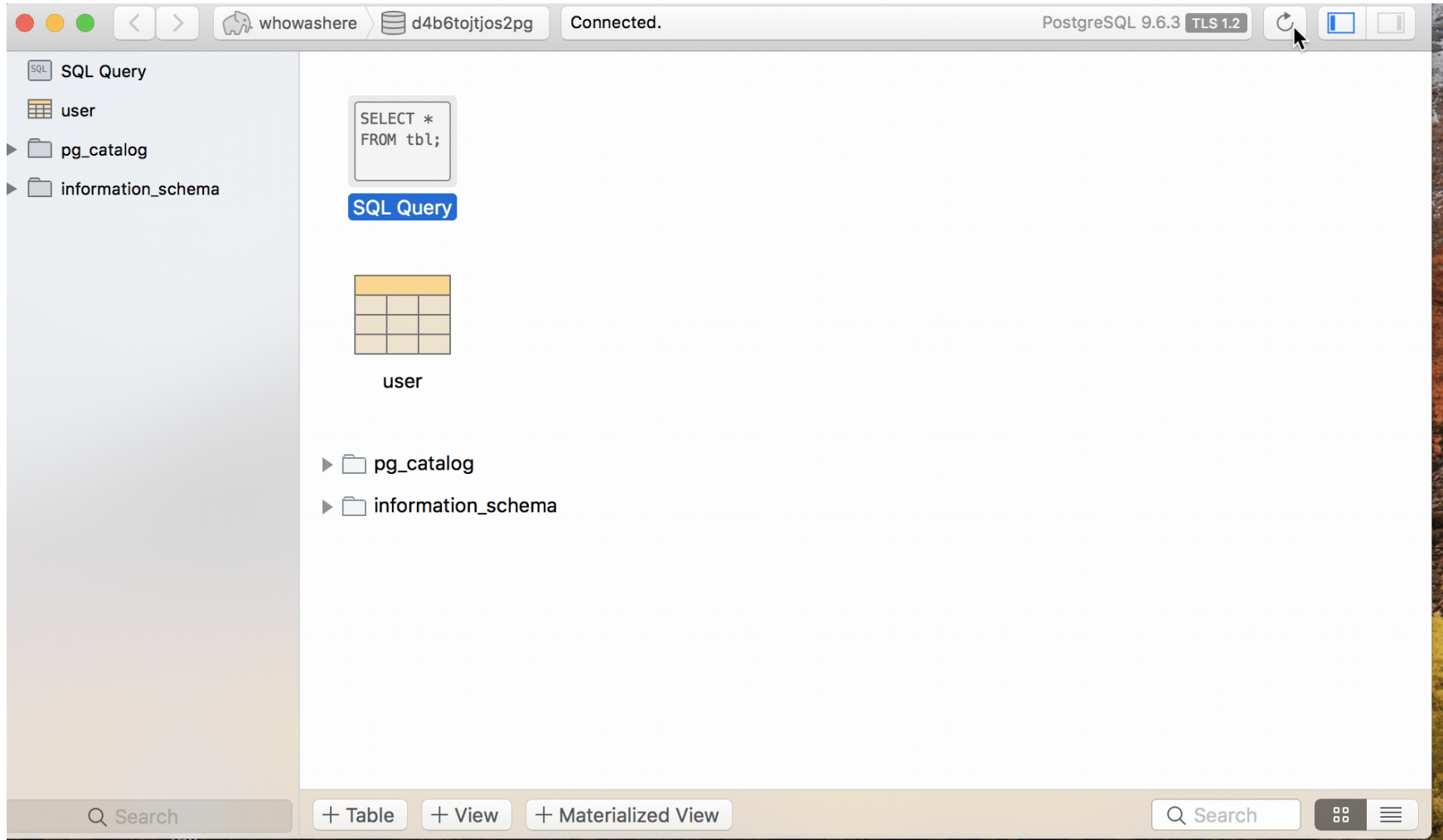
Use `git` to load, stamp, and send the files from your Mac to Heroku.

```
pip freeze > requirements.txt
git add .
git commit -m "pushing to heroku"
git push heroku master
```

Actually Creating our Table

```
heroku run python  
from application import db  
db.create_all()  
exit()
```

If you press refresh in the upper right hand corner of Postico, you should now see the **user** table appear.



Running Locally

To run your web app locally, load your environment variables and then type flask run. DON'T FORGET `source .env`.

```
cd ~/Desktop/whowaswhere  
source .env  
flask run
```

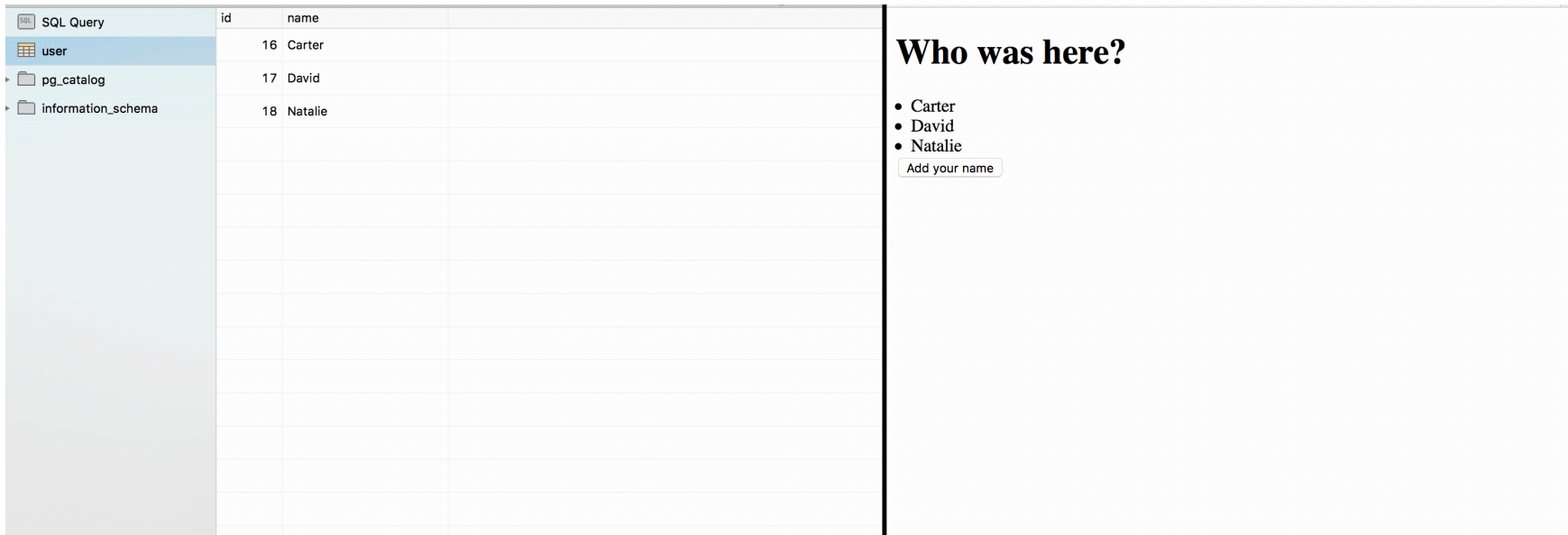
Then on Safari or Chrome, go to `localhost:5000` and you should see your web app running.

Part V - From Heroku to the Web

It has been a long journey. To see our flask app on the web, run

```
heroku open
```

and you should see your web app running on the internet. You can share the url with friends and family. Notice that if you add names to the web app (either locally or on the internet), the database updates in Postico.



The screenshot displays a web application interface. On the left, a sidebar shows a database schema with a table named 'user'. The main area is divided into two sections. The left section shows a table with columns 'id' and 'name', containing three rows: (16, Carter), (17, David), and (18, Natalie). The right section is titled 'Who was here?' and features a bulleted list of the same three names, followed by a text input field labeled 'Add your name'.

id	name
16	Carter
17	David
18	Natalie

Who was here?

- Carter
- David
- Natalie

Thank you!

Be sure to check out <https://github.com/carter-page/whowashere> to download the demo `whowashere` code and follow along the full walkthrough. Good luck!