

This is CS50.

cs50.brianyu.me

Week 3

- Searching (Linear, Binary)
- Sorting (Bubble, Selection)
- Big O
- Structs
- Recursion
- Merge Sort

What questions do you have?

Today

Search and Sort

Recursion and Structs

Lab

PART ONE

Search and Sort

Linear Search



Binary Search



Bubble Sort

5	3	4	8	2	1	7	6
---	---	---	---	---	---	---	---

3	5	4	8	2	1	7	6
---	---	---	---	---	---	---	---

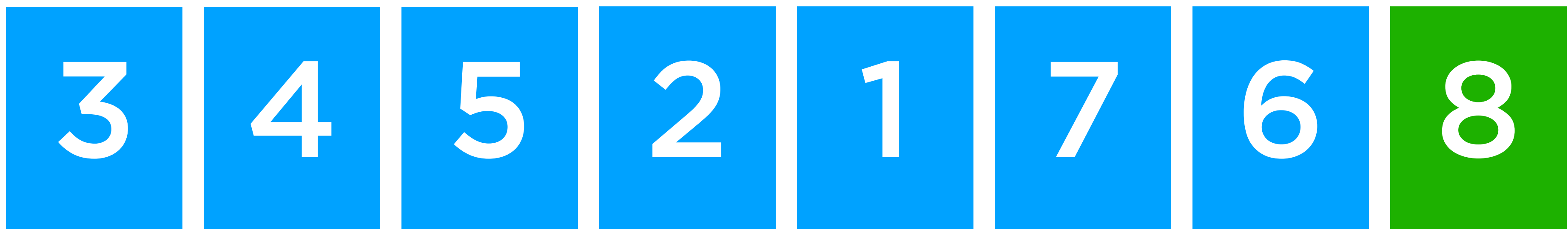
3	4	5	8	2	1	7	6
---	---	---	---	---	---	---	---

3	4	5	2	8	1	7	6
---	---	---	---	---	---	---	---

3	4	5	2	1	8	7	6
---	---	---	---	---	---	---	---

3	4	5	2	1	7	8	6
---	---	---	---	---	---	---	---

3	4	5	2	1	7	6	8
---	---	---	---	---	---	---	---





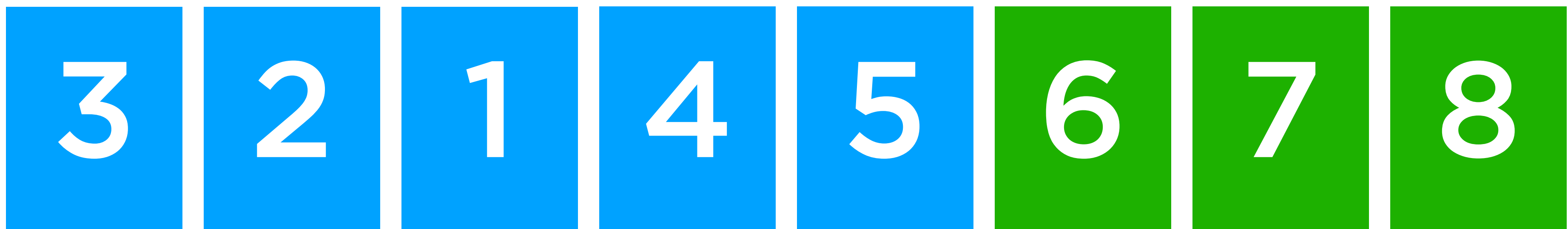


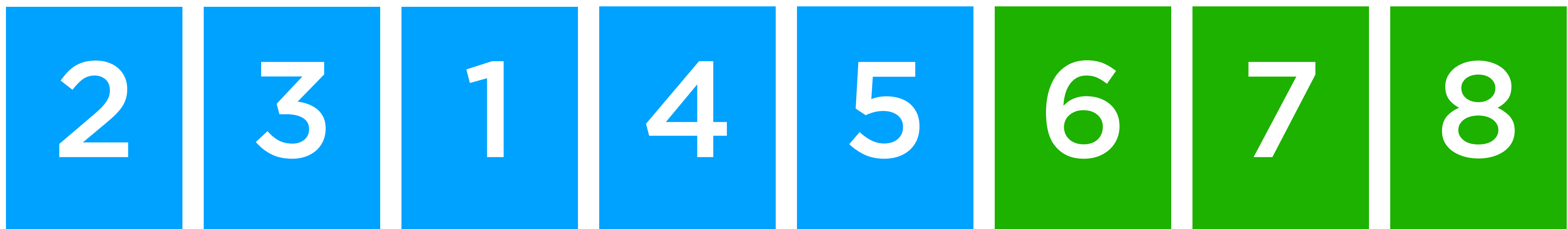








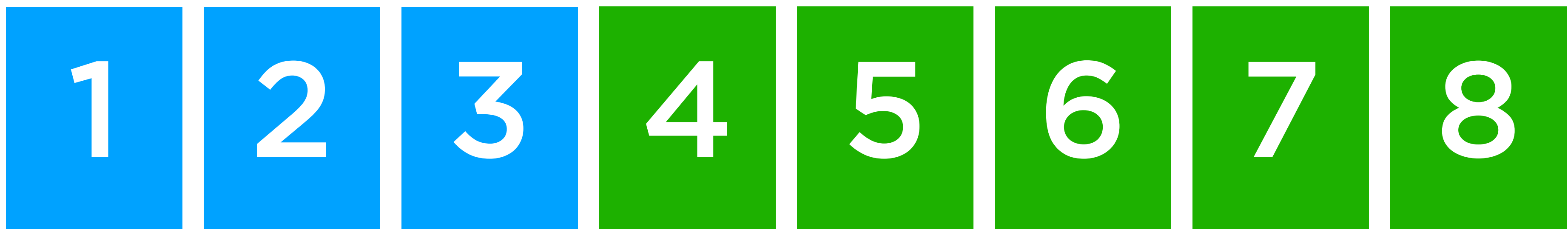






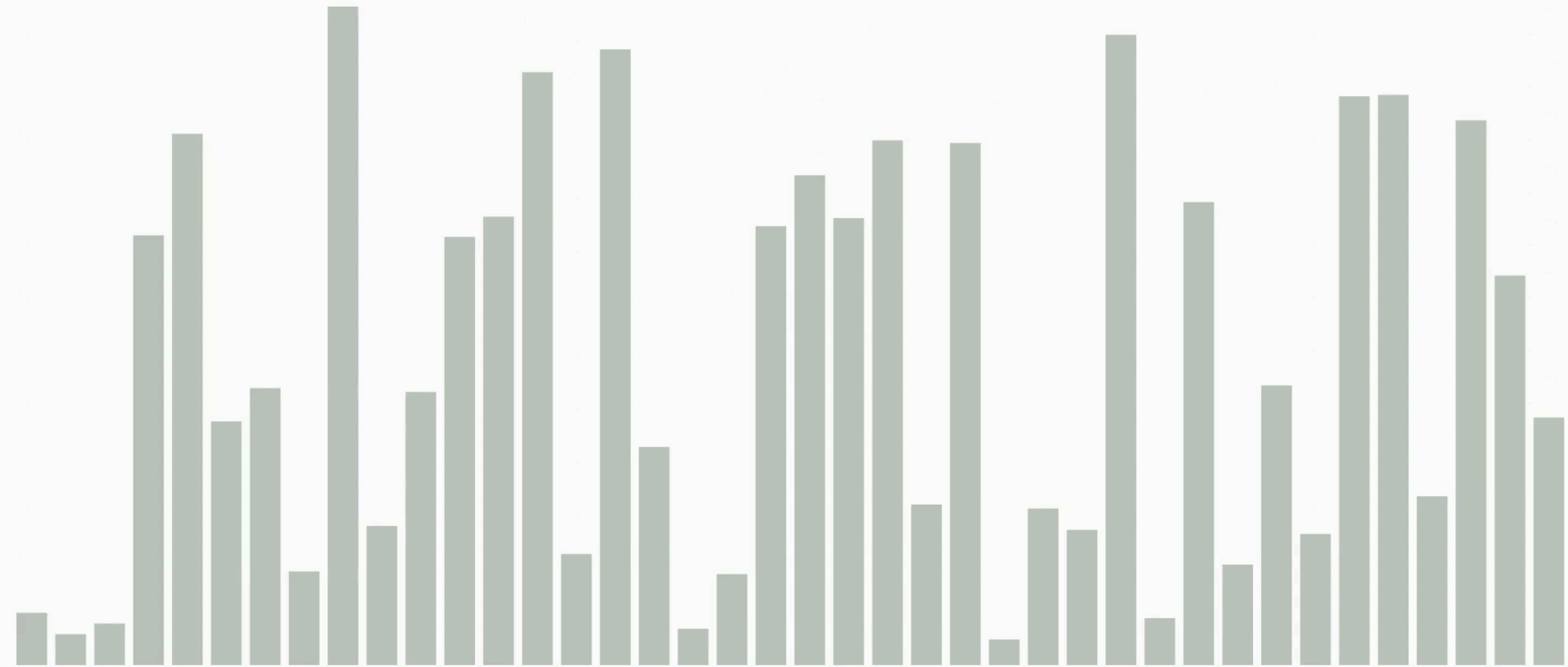








Bubble Sort



Repeat $n-1$ times

For j from 0 to $n - 2$

If j 'th and $j + 1$ 'th elements out of order

Swap them

`cs50.brianyu.me/sorting.c`

Exercise

Complete `sorting.c` such that it sorts integers using Bubble Sort.
cs50.brianyu.me/sorting.c

Repeat $n-1$ times

For j from 0 to $n - 2$

 If j 'th and $j + 1$ 'th elements out of order

 Swap them

Bubble Sort

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Swap them

Bubble Sort

Repeat $n-1$ times

For j from 0 to $n-2$

If j 'th and $j+1$ 'th elements out of order

Swap them

```
for (int i = 0; i < n - 1; i++)  
{
```

```
}
```

Bubble Sort

Repeat $n-1$ times

For j from 0 to n-2

If j 'th and $j+1$ 'th elements out of order

Swap them

```
for (int i = 0; i < n - 1; i++)
{
    for (int j = 0; j < n - 1; j++)
    {

    }
}
```

Bubble Sort

Repeat $n-1$ times

For j from 0 to $n-2$

If j 'th and $j+1$ 'th elements out of order

Swap them

```
for (int i = 0; i < n - 1; i++)  
{  
    for (int j = 0; j < n - 1; j++)  
    {  
        if (values[j] > values[j + 1])  
        {  
  
        }  
    }  
}
```


Bubble Sort

Repeat $n-1$ times

For j from 0 to $n-2$

If j 'th and $j+1$ 'th elements out of order

Swap them

```
for (int i = 0; i < n - 1; i++)  
{  
    for (int j = 0; j < n - 1; j++)  
    {  
        if (values[j] > values[j + 1])  
        {  
            int temp = values[j];  
  
            values[j] = values[j + 1];  
            values[j + 1] = temp;  
        }  
    }  
}
```

Bubble Sort

Repeat $n-1$ times

For j from 0 to $n-2$

If j 'th and $j+1$ 'th elements out of order

Swap them

```
for (int i = 0; i < n - 1; i++)
{
    for (int j = 0; j < n - 1; j++)
    {
        if (values[j] > values[j + 1])
        {
            int temp = values[j];
            values[j] = values[j + 1];
            values[j + 1] = temp;
        }
    }
}
```

Bubble Sort

Repeat $n-1$ times

For j from 0 to $n-2$

If j 'th and $j+1$ 'th elements out of order

Swap them

```
for (int i = 0; i < n - 1; i++)  
{  
    for (int j = 0; j < n - 1; j++)  
    {  
        if (values[j] > values[j + 1])  
        {  
            int temp = values[j];  
            values[j] = values[j + 1];  
            values[j + 1] = temp;  
        }  
    }  
}
```

Bubble Sort

```
for (int i = 0; i < n - 1; i++)
{
    for (int j = 0; j < n - 1; j++)
    {
        if (values[j] > values[j + 1])
        {
            int temp = values[j];
            values[j] = values[j + 1];
            values[j + 1] = temp;
        }
    }
}
```

Bubble Sort

```
for (int i = 0; i < n - 1; i++)  
{  
    for (int j = 0; j < n - 1 - i; j++)  
    {  
        if (values[j] > values[j + 1])  
        {  
            int temp = values[j];  
            values[j] = values[j + 1];  
            values[j + 1] = temp;  
        }  
    }  
}
```

Bubble Sort

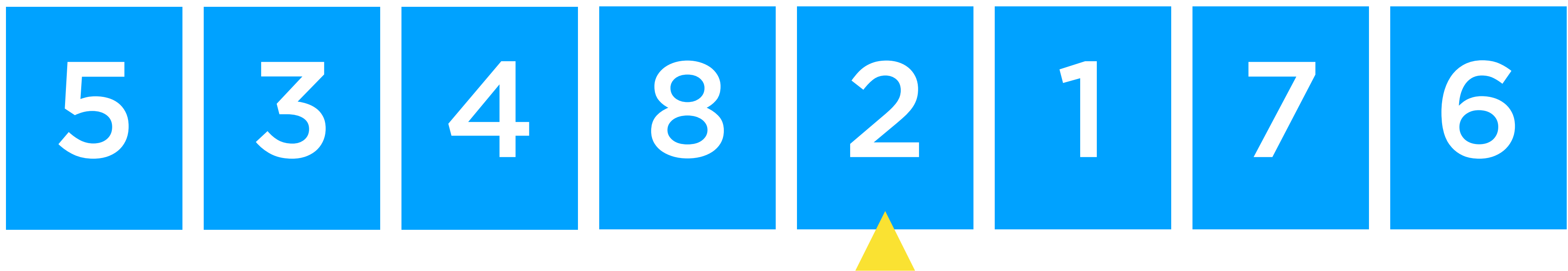
```
for (int i = 0; i < n - 1; i++)
{
    bool swaps = false;
    for (int j = 0; j < n - 1 - i; j++)
    {
        if (values[j] > values[j + 1])
        {
            int temp = values[j];
            values[j] = values[j + 1];
            values[j + 1] = temp;
            swaps = true;
        }
    }
    if (swaps == false)
        break;
}
```

Selection Sort

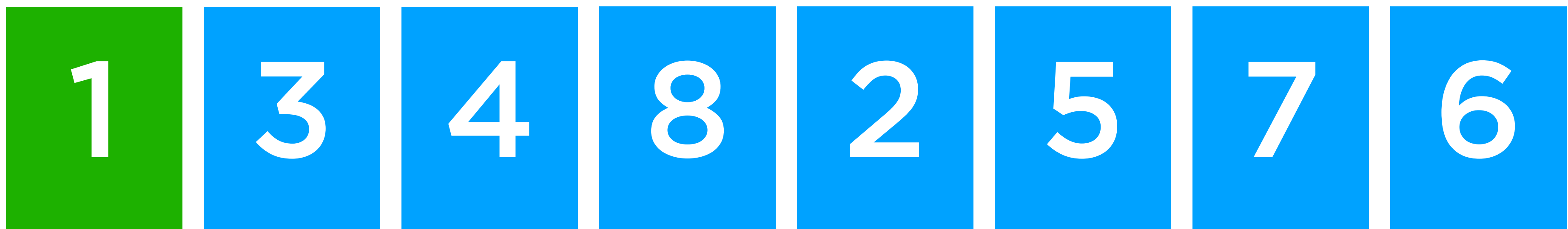
5	3	4	8	2	1	7	6
---	---	---	---	---	---	---	---



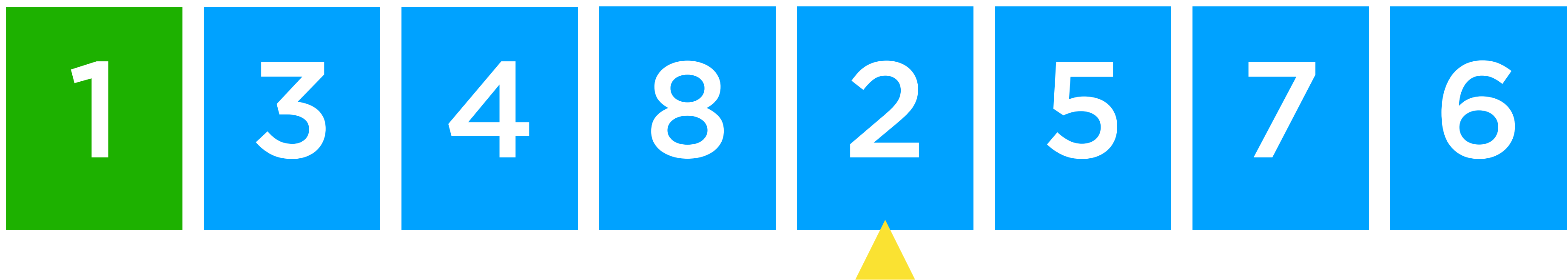


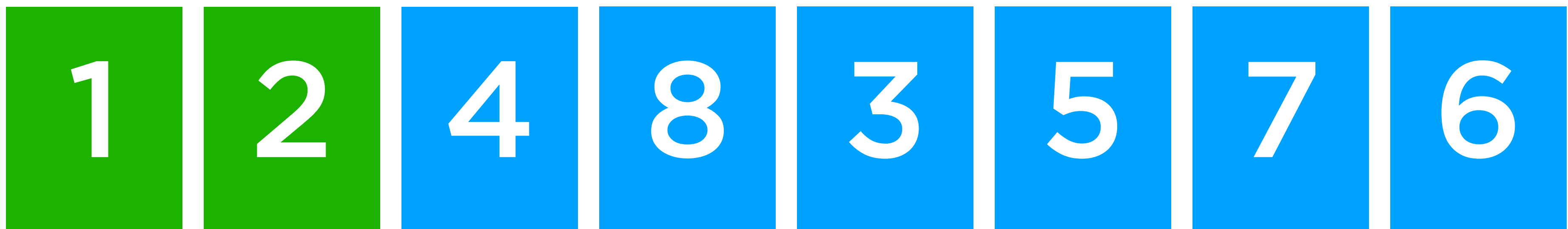




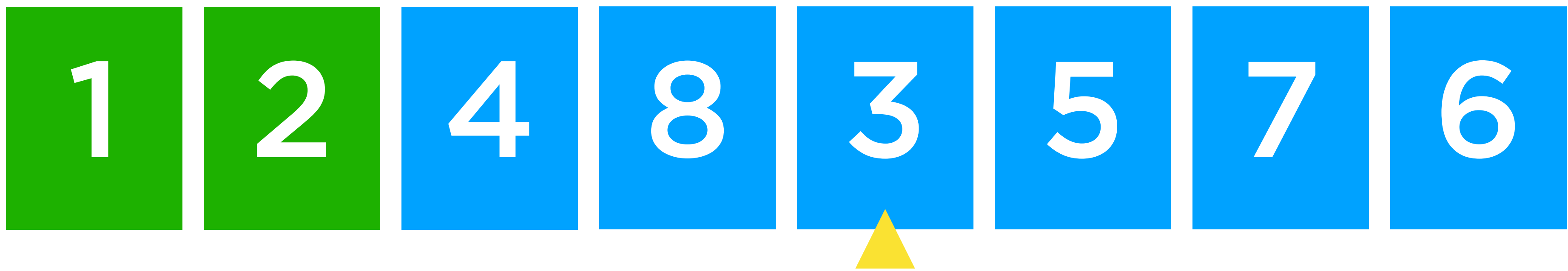


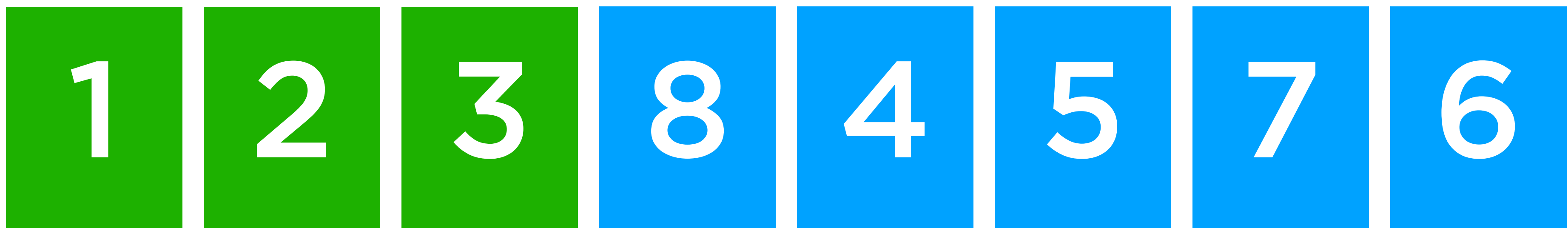


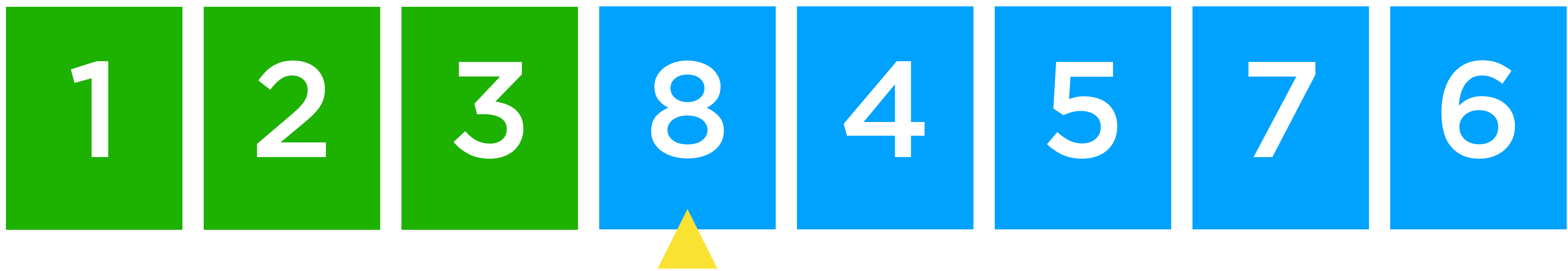


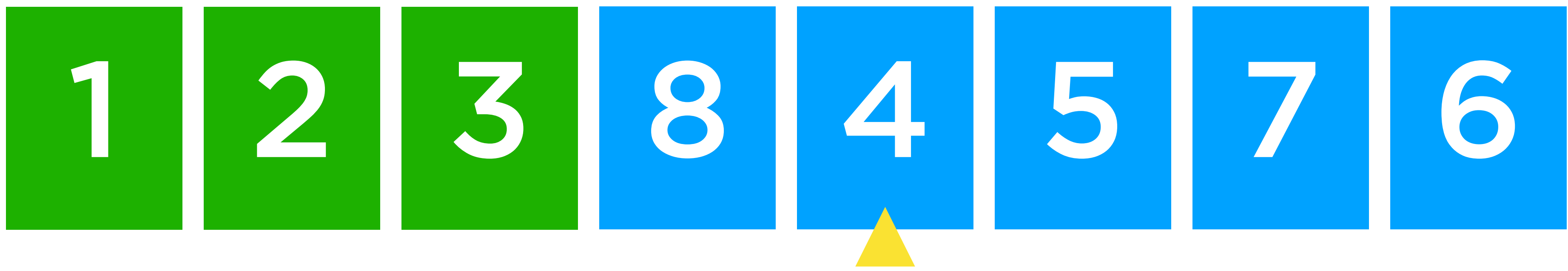








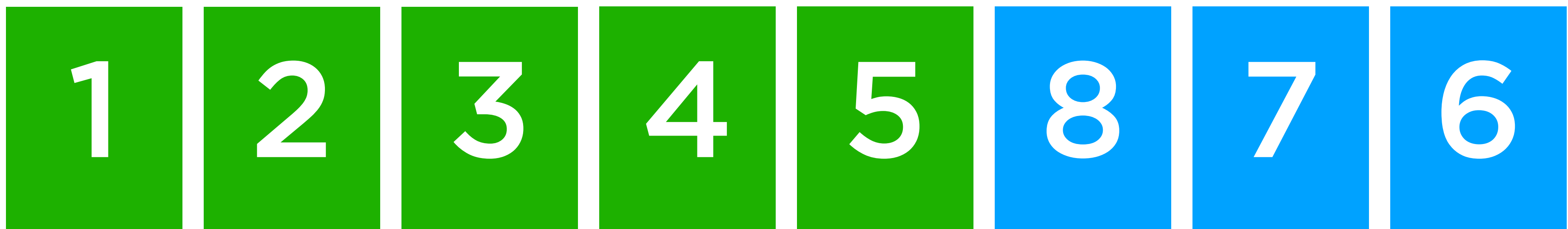








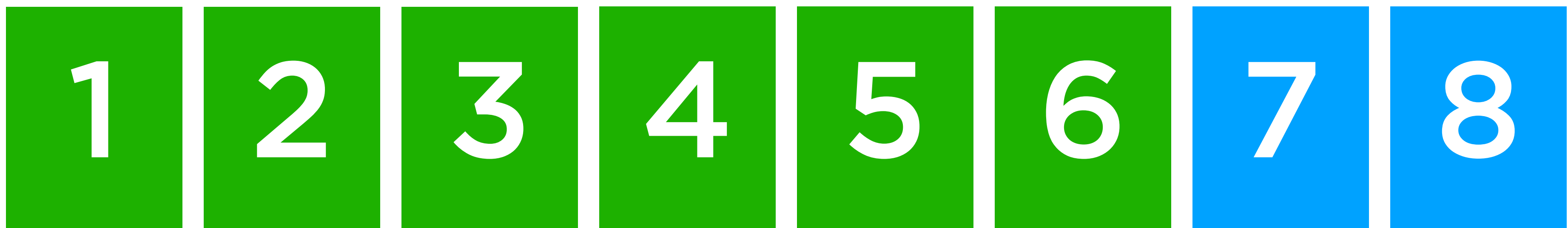




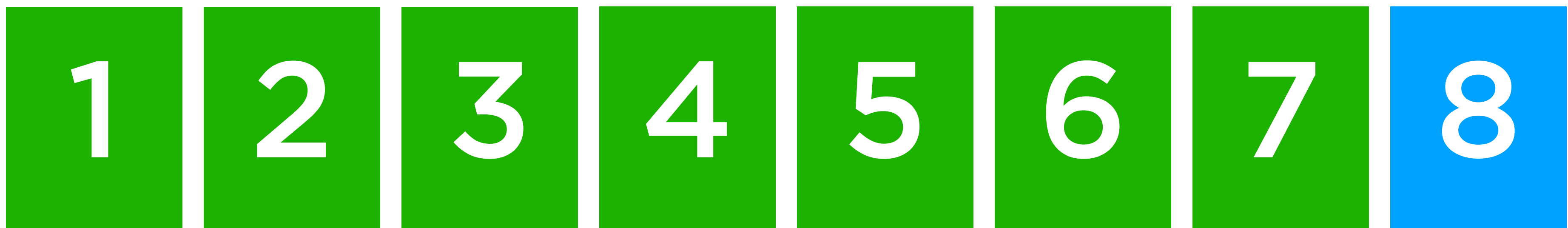


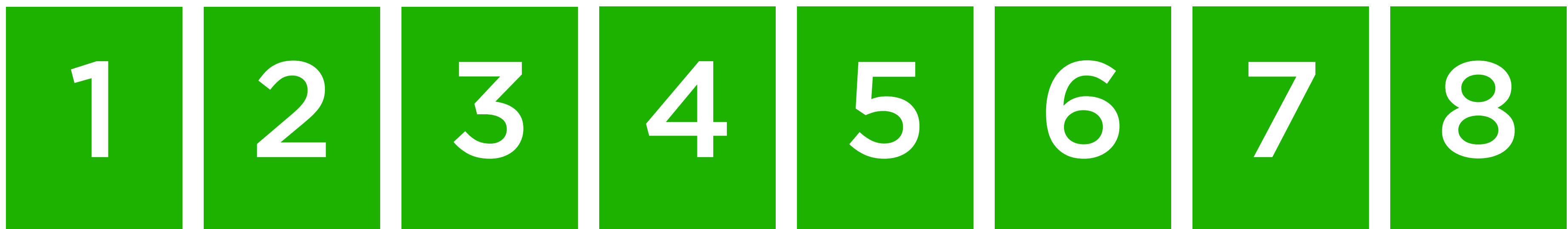




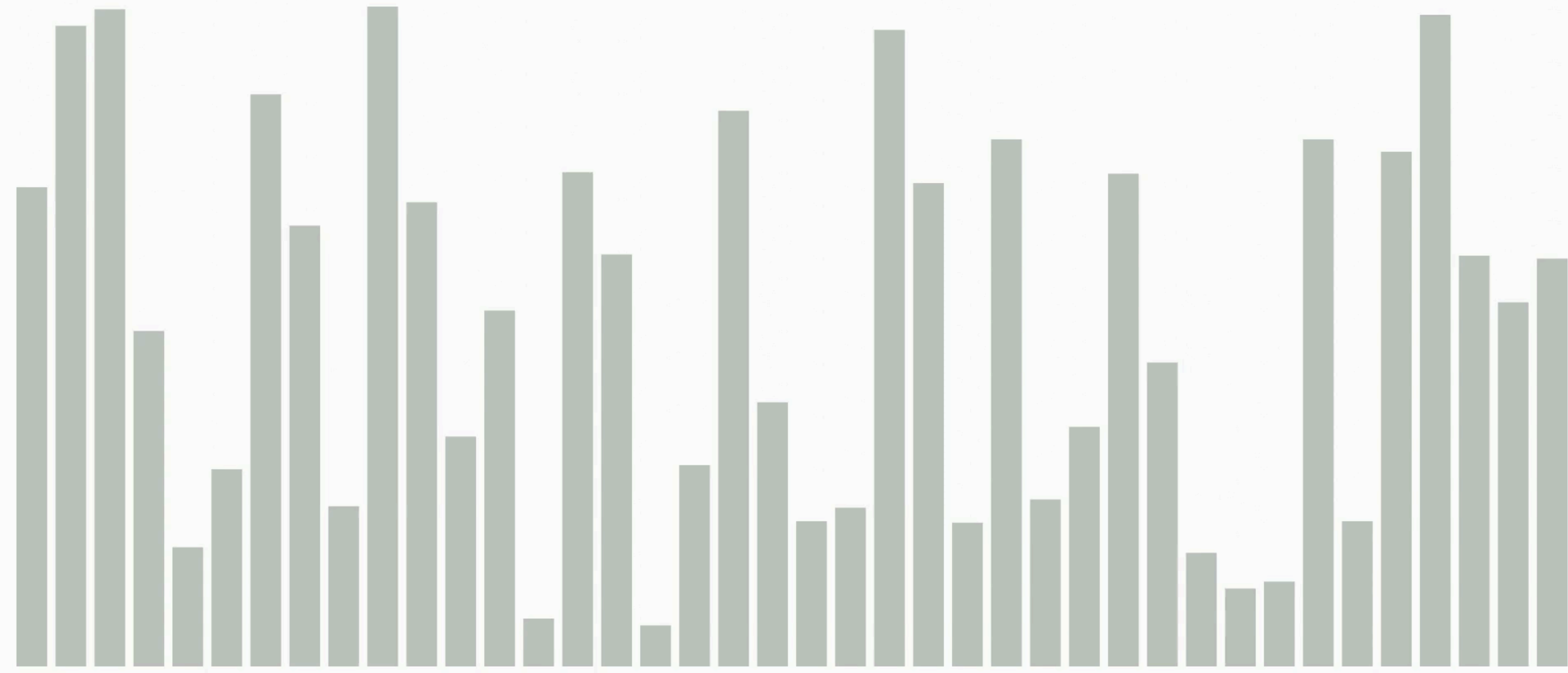








Selection Sort



For i from 0 to $n-1$

 Find smallest item between i 'th item and last item

 Swap smallest item with i 'th item

Exercise

Complete `sorting.c` such that it sorts integers using Selection Sort.
cs50.brianyu.me/sorting.c

For i from 0 to $n-1$

Find smallest item between i 'th item and last item

Swap smallest item with i 'th item

PART TWO

Recursion and Structs

```
void countdown(int n)
{
    if (n == 0)
        return;
    printf("%i\n", n);
    countdown(n - 1);
}
```

```
void countdown(int n)
{
    if (n == 0)
        return;
    printf("%i\n", n);
    countdown(n - 1);
}
```

```
void countdown(int n)
{
    if (n == 0)
        return;
    printf("%i\n", n);
    countdown(n - 1);
}
```

base case

```
void countdown(int n)
{
    if (n == 0)
        return;
    printf("%i\n", n);
    countdown(n - 1);
}
```



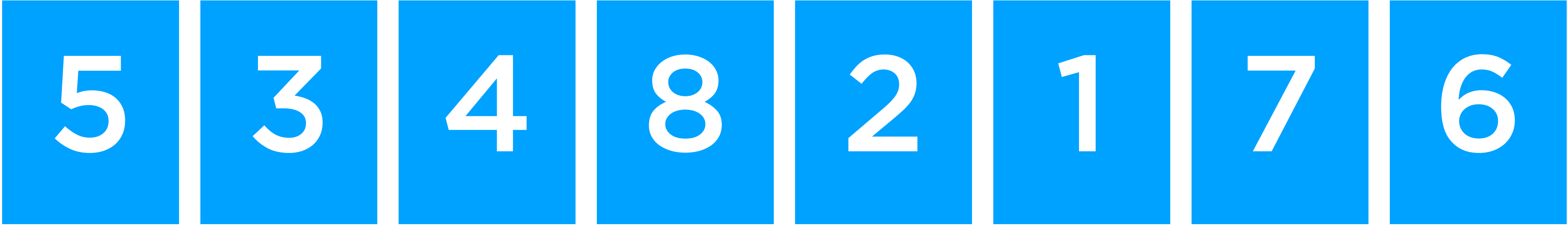
```
void countdown(int n)
{
    if (n == 0)
        return;
    printf("%i\n", n);
    countdown(n - 1);
}
```

recursive call

```
void countdown(int n)
{
    if (n == 0)
        return;
    printf("%i\n", n);
    countdown(n - 1);
}
```

Mergesort

5	3	4	8	2	1	7	6
---	---	---	---	---	---	---	---





5 3 4 8

2 1 7 6



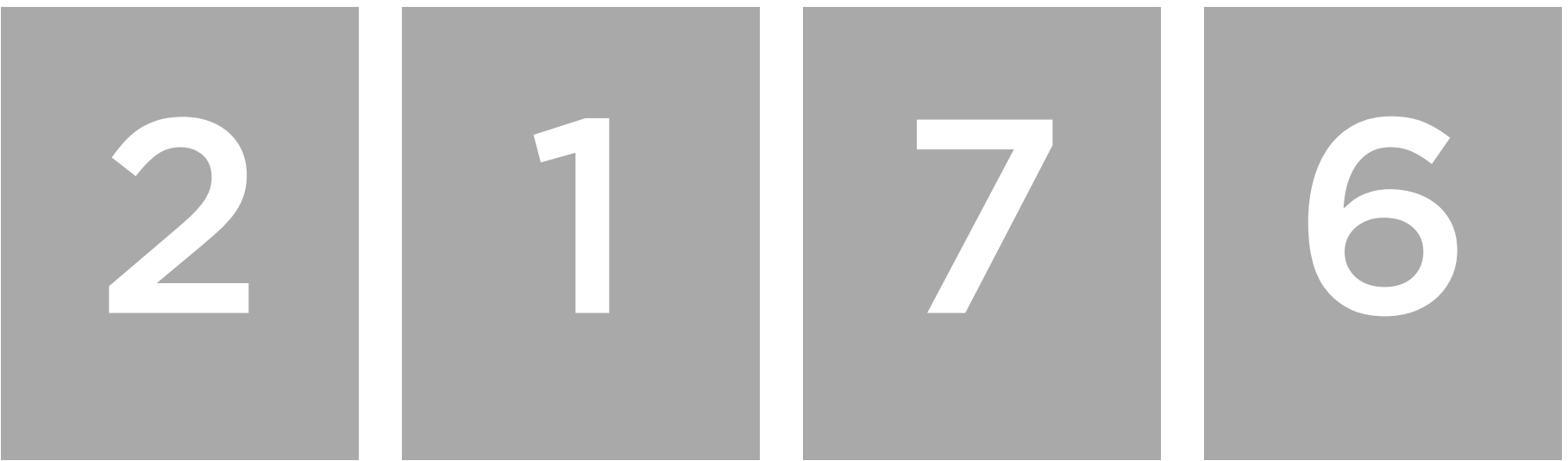
5 3 4 8

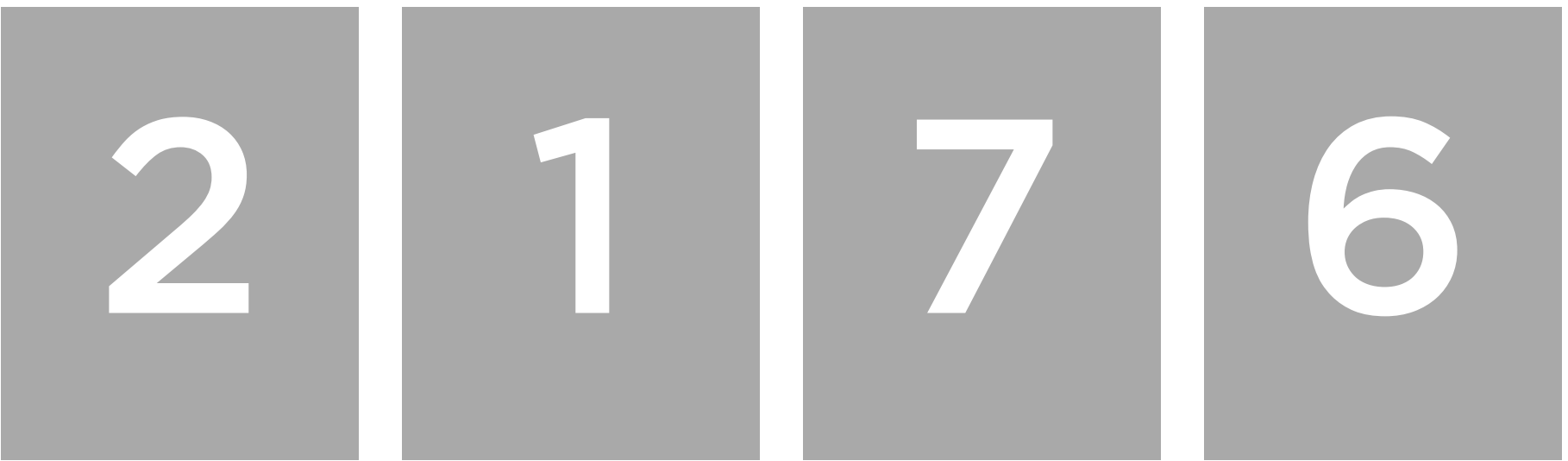
2 1 7 6



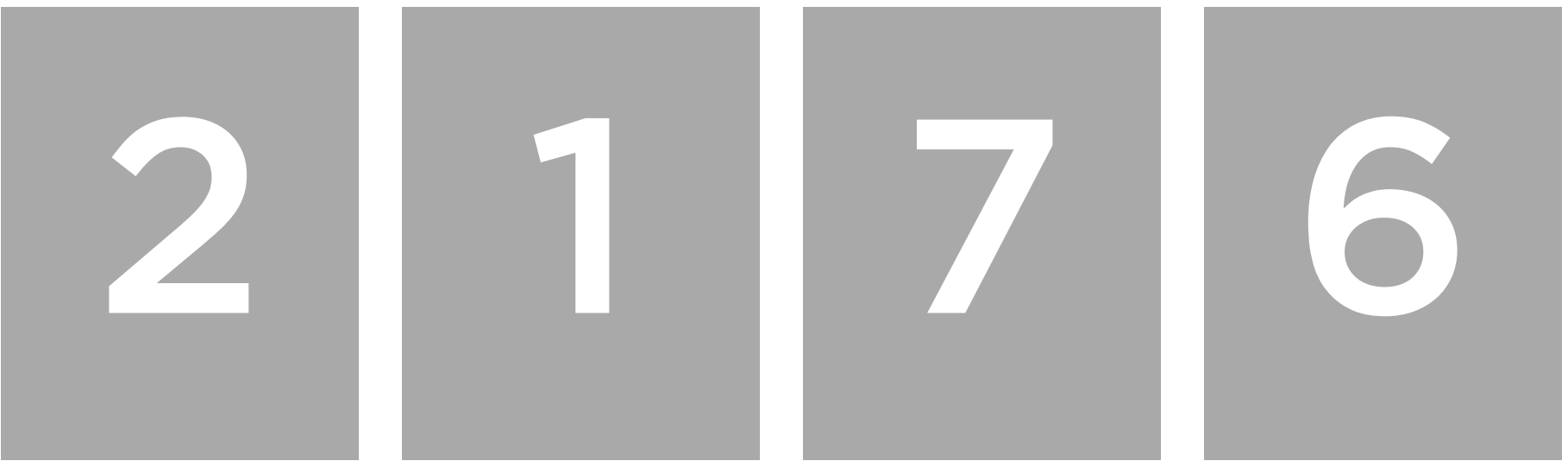






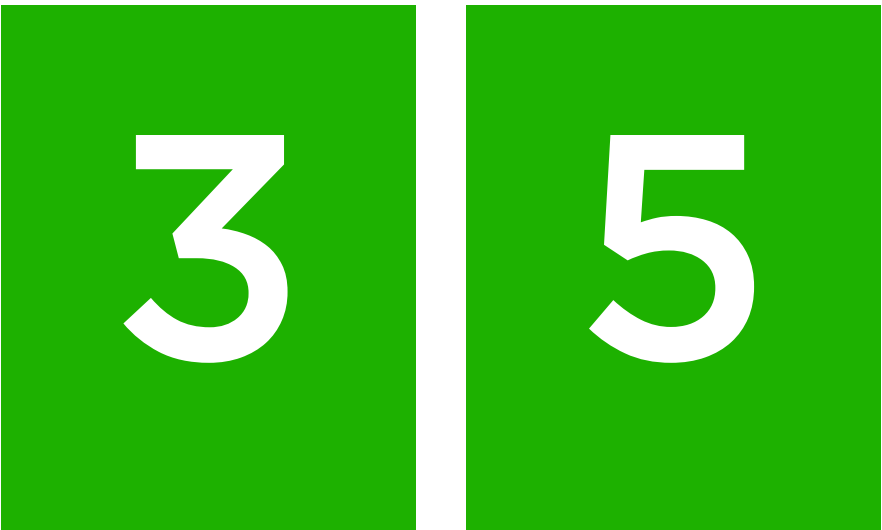


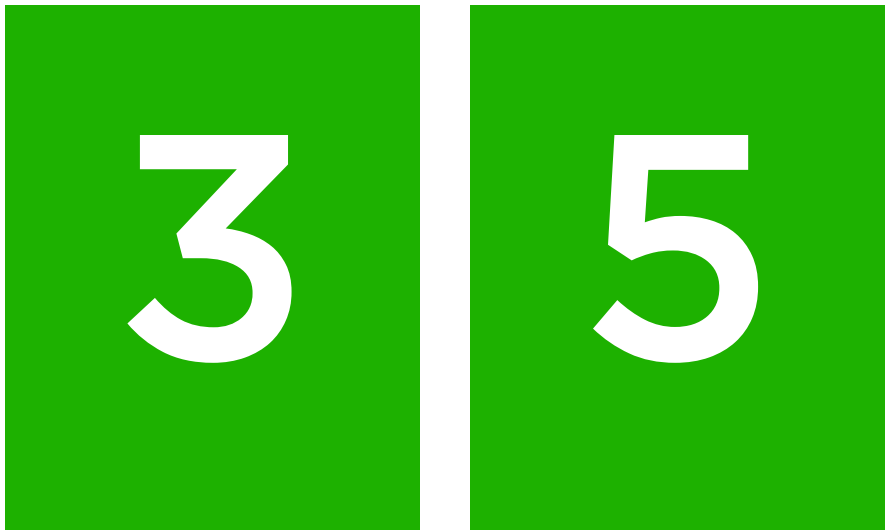


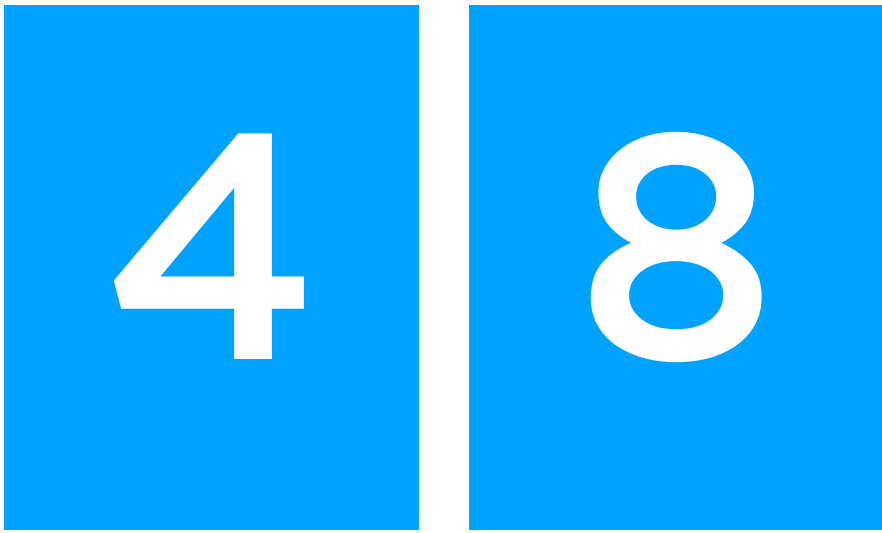
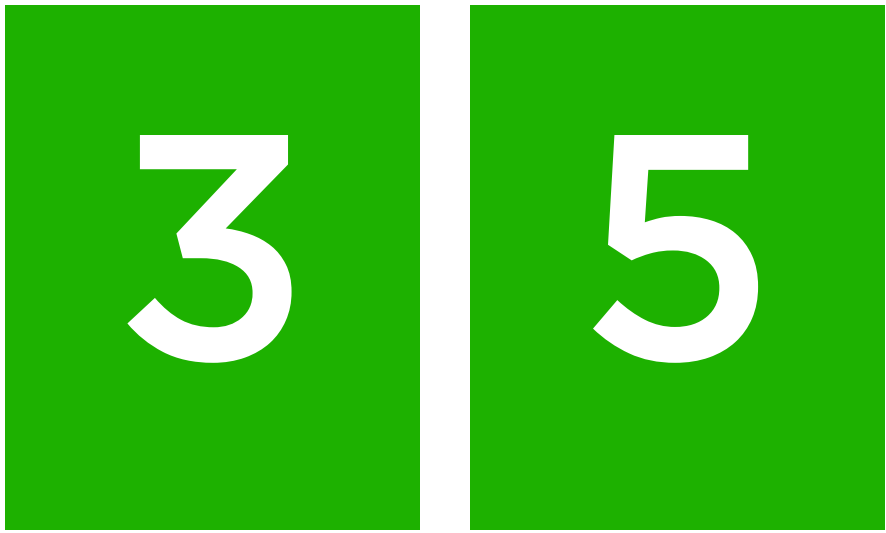


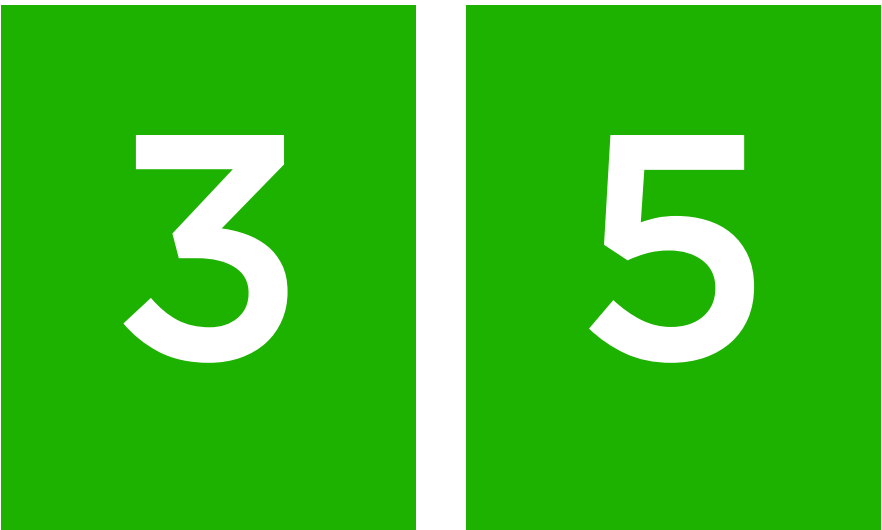


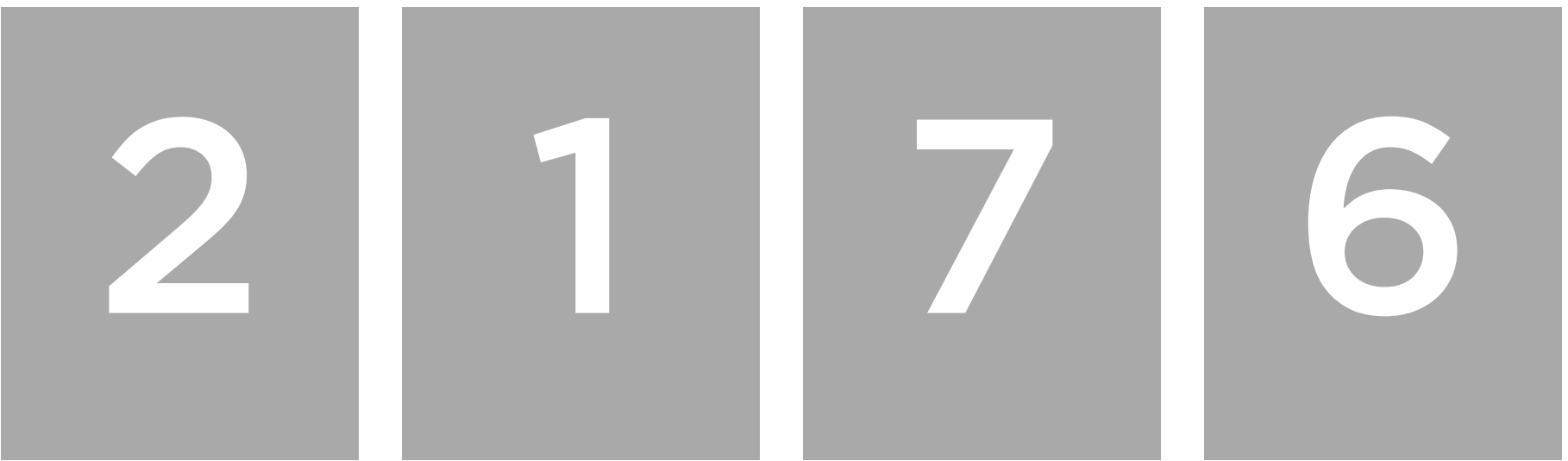


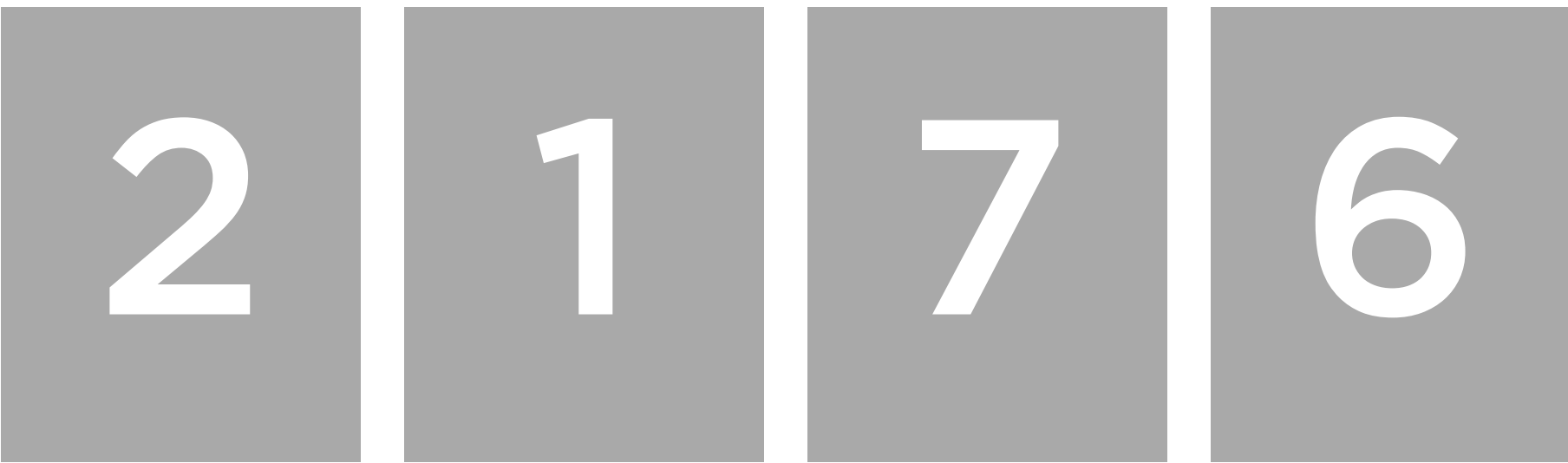


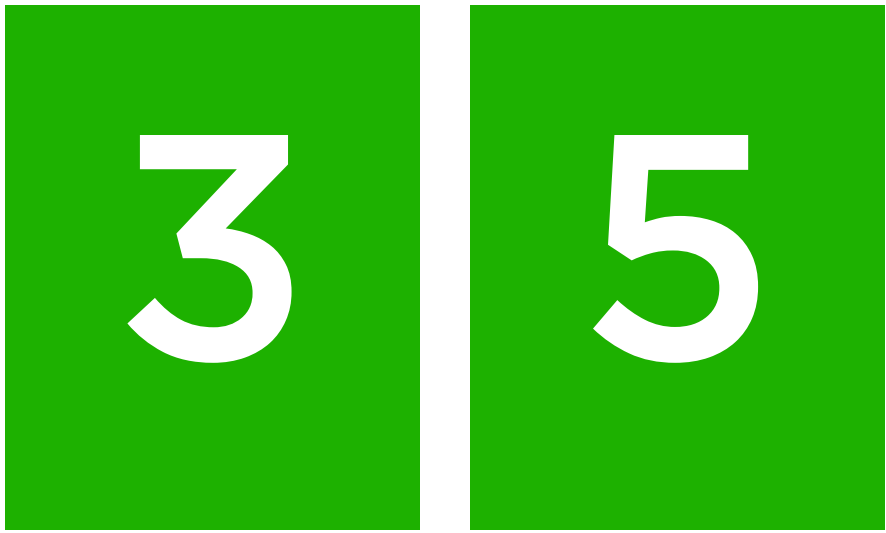
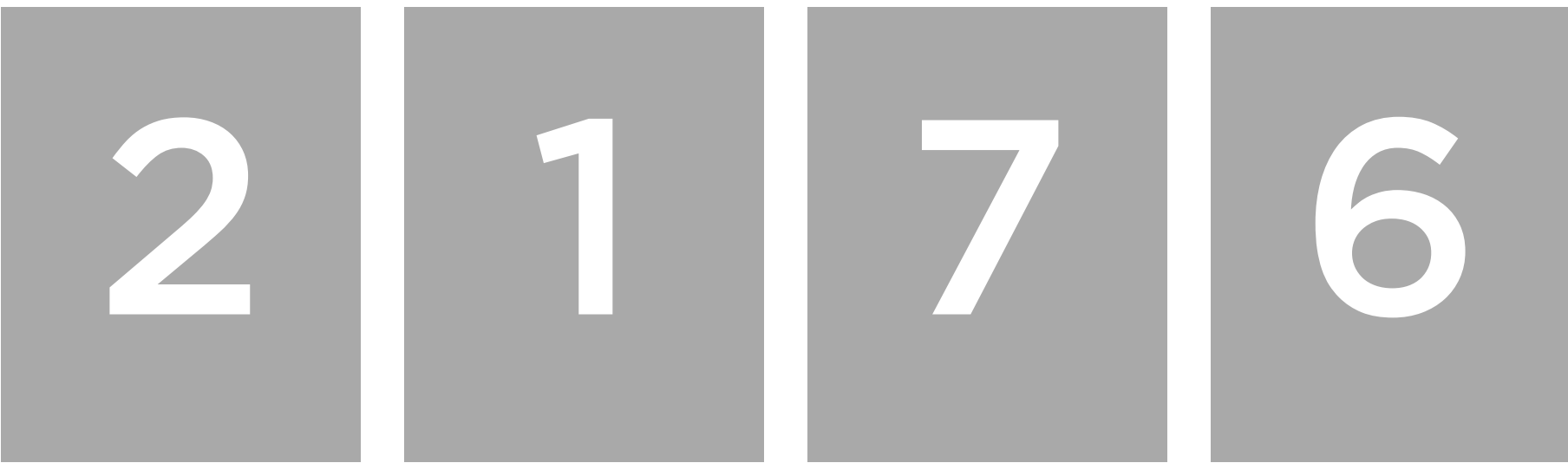


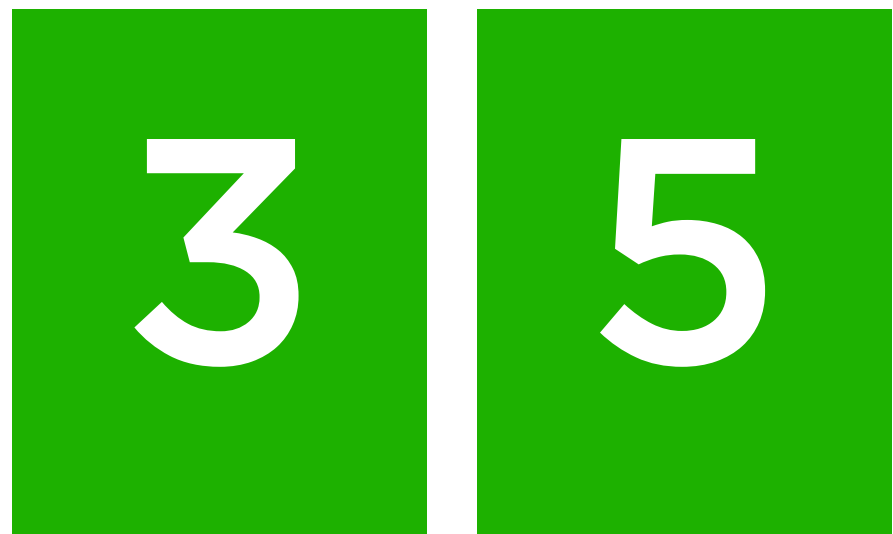
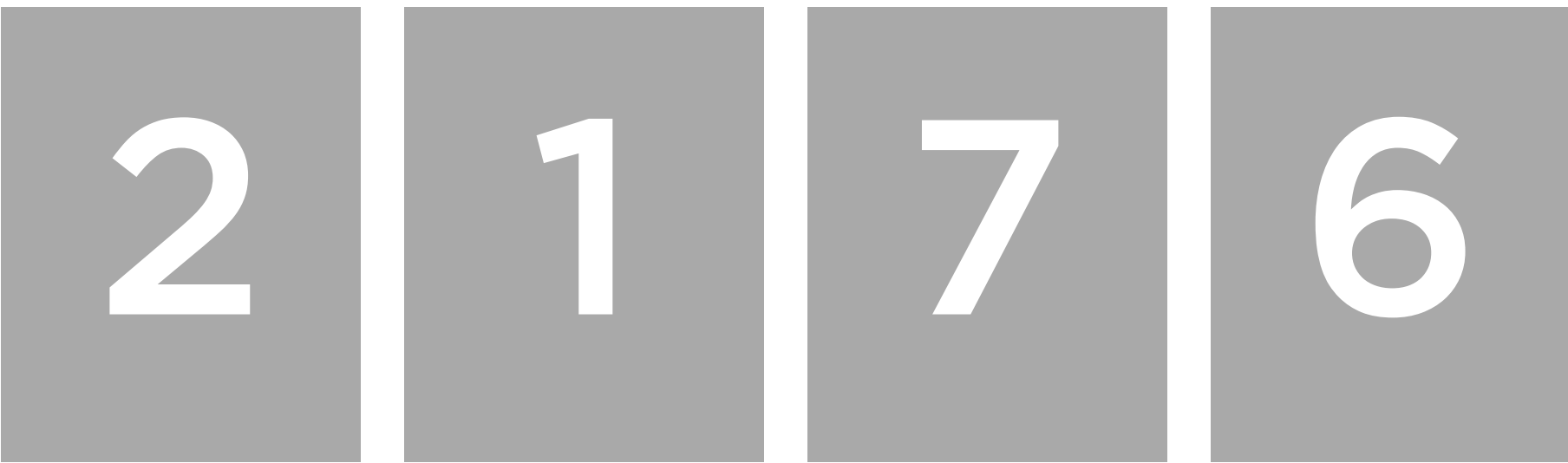


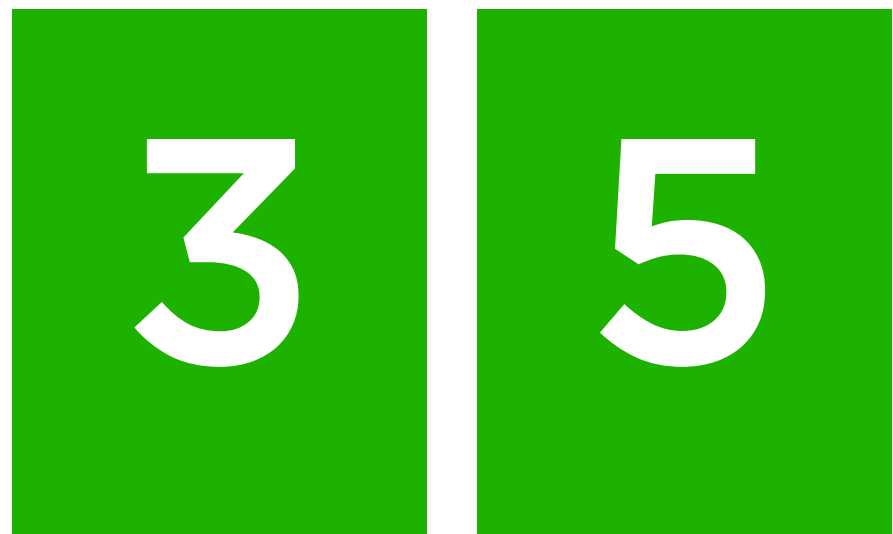
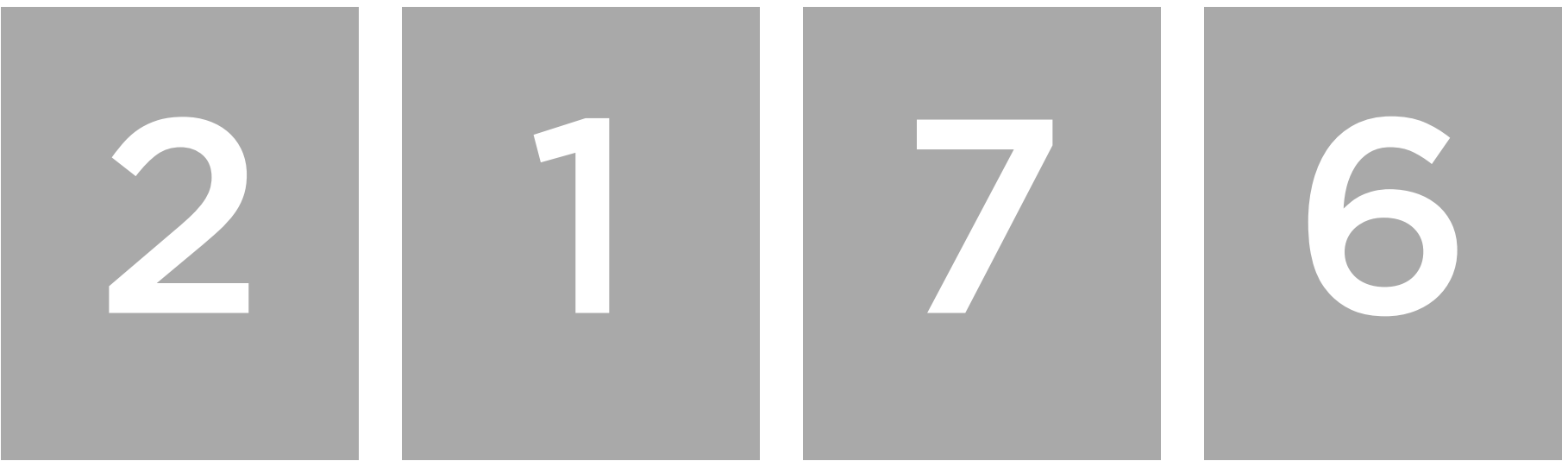
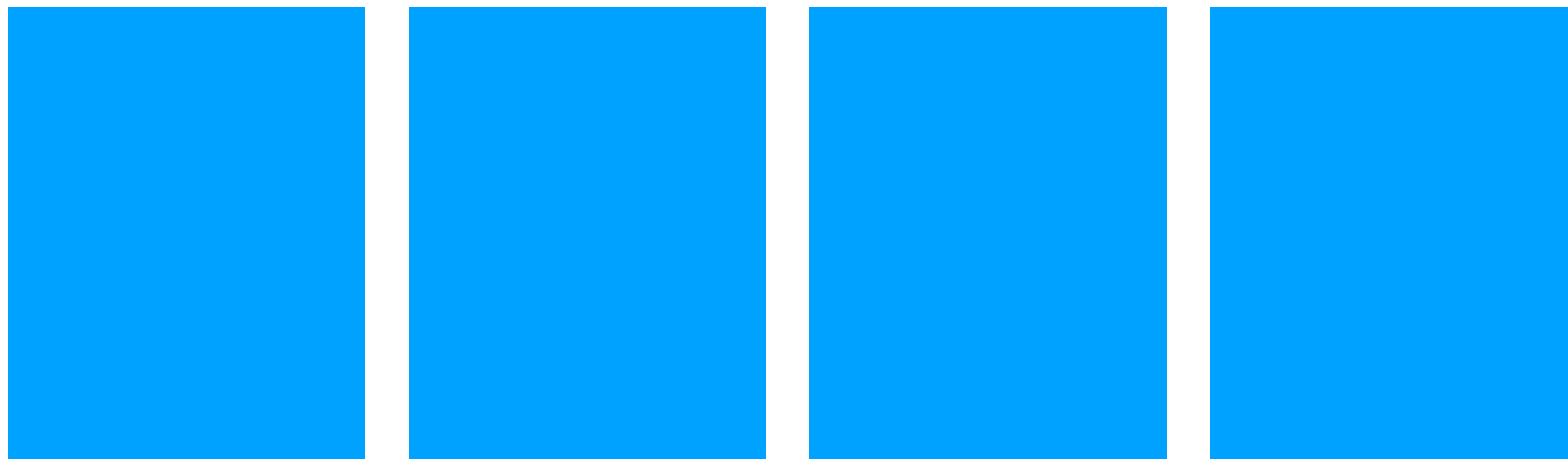


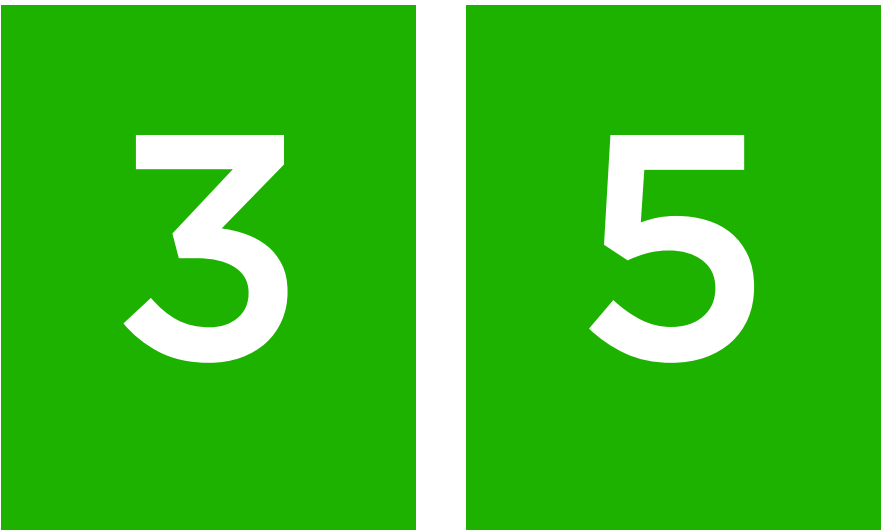


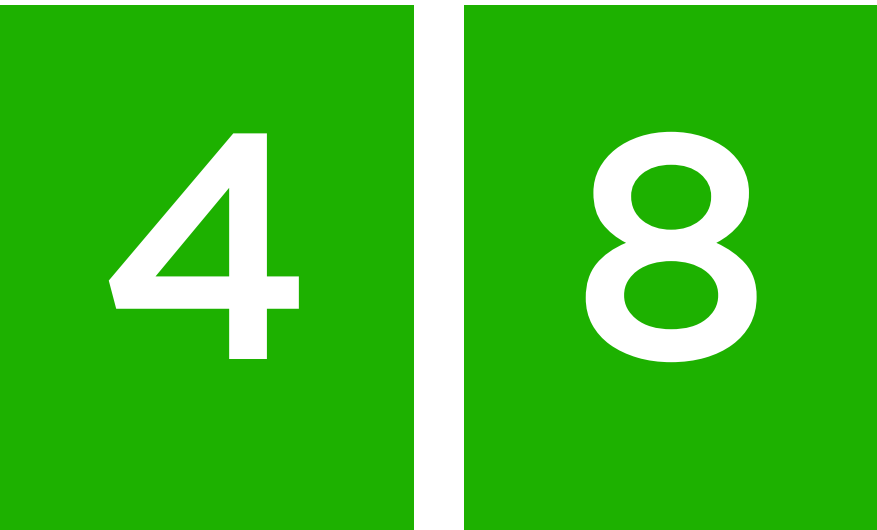
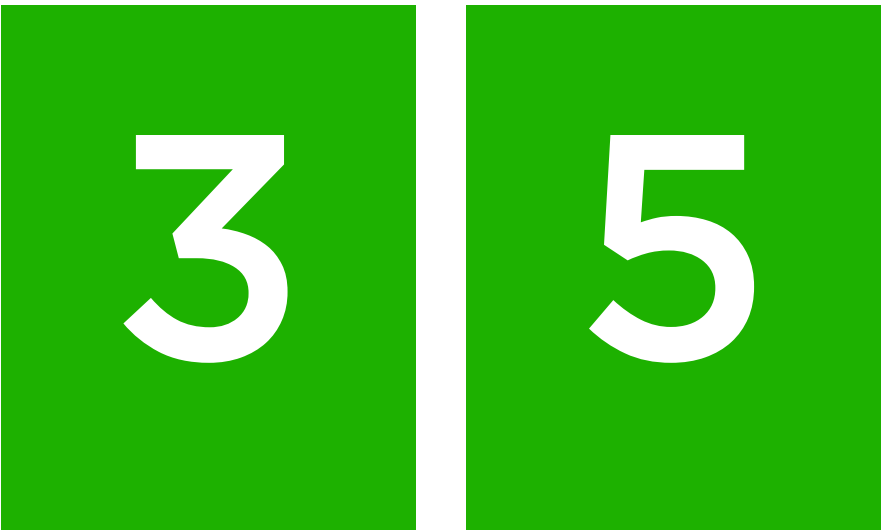


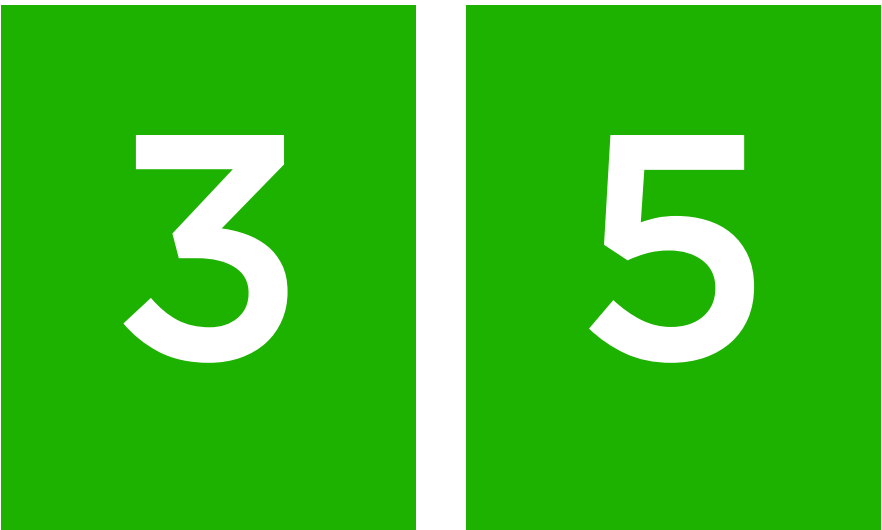






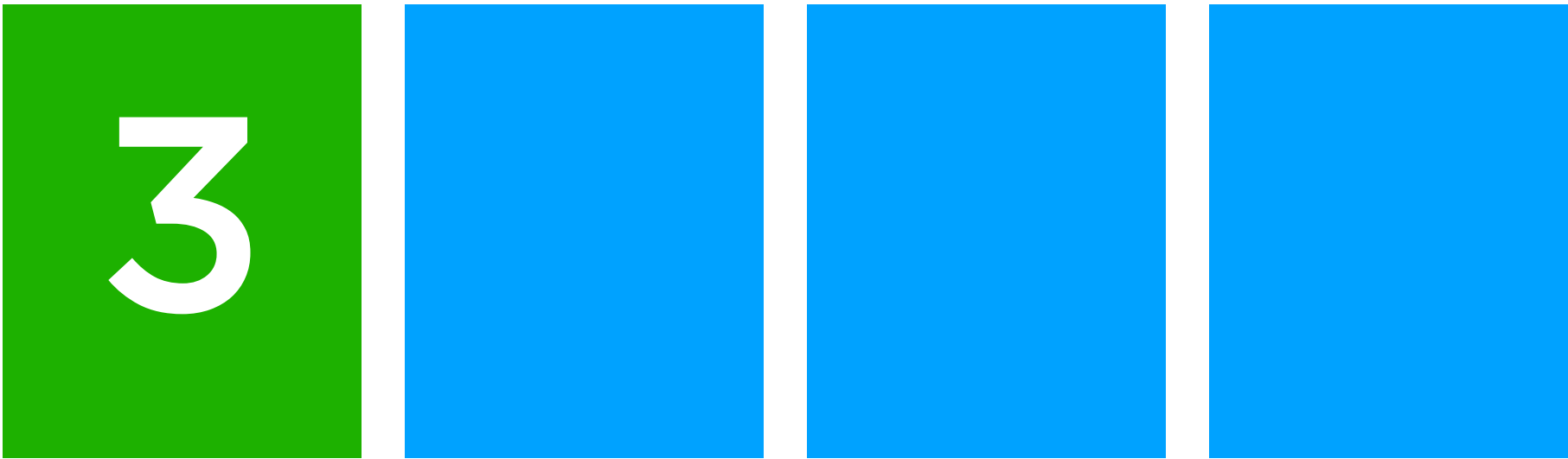




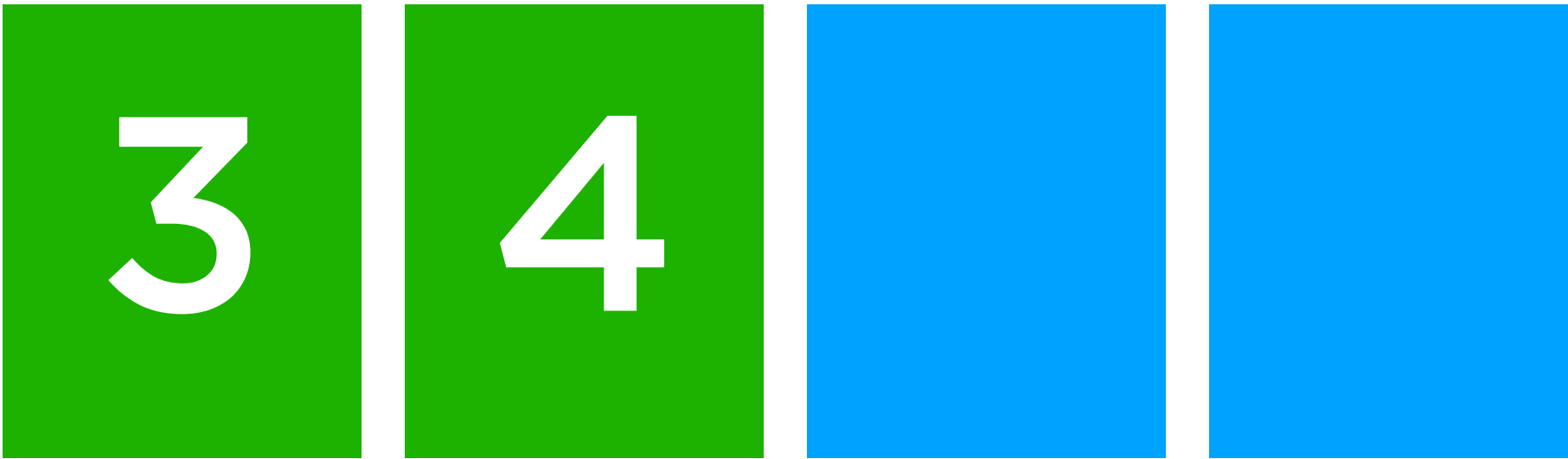




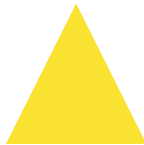










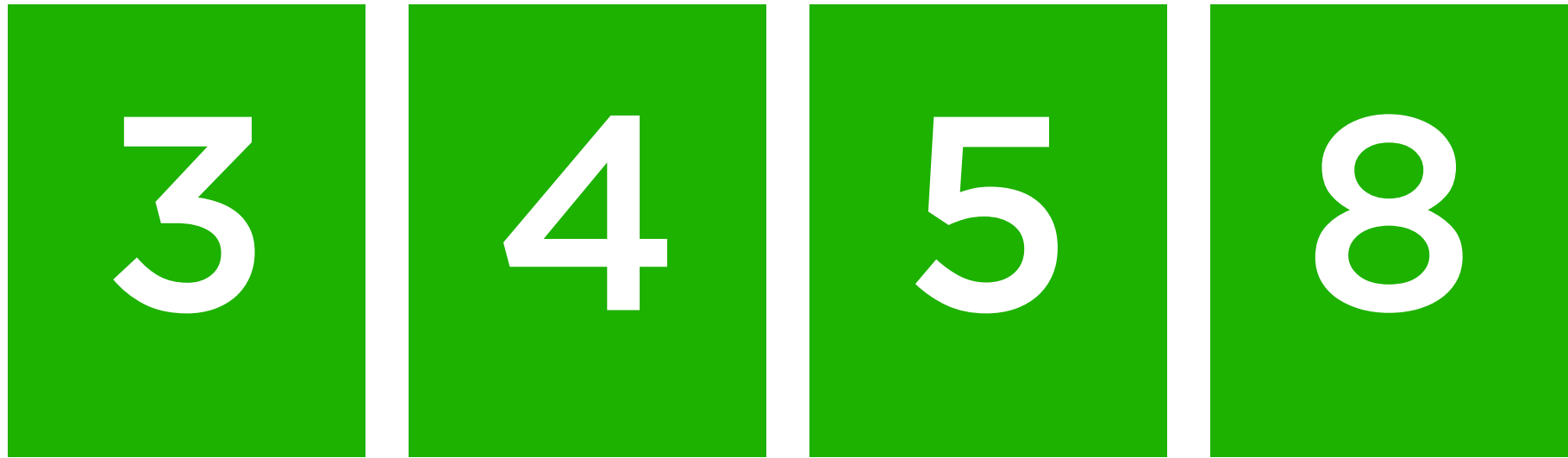


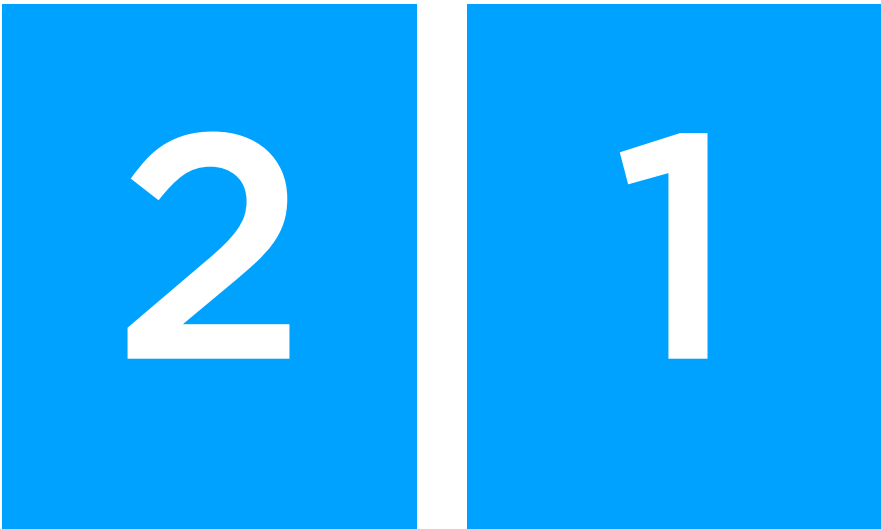
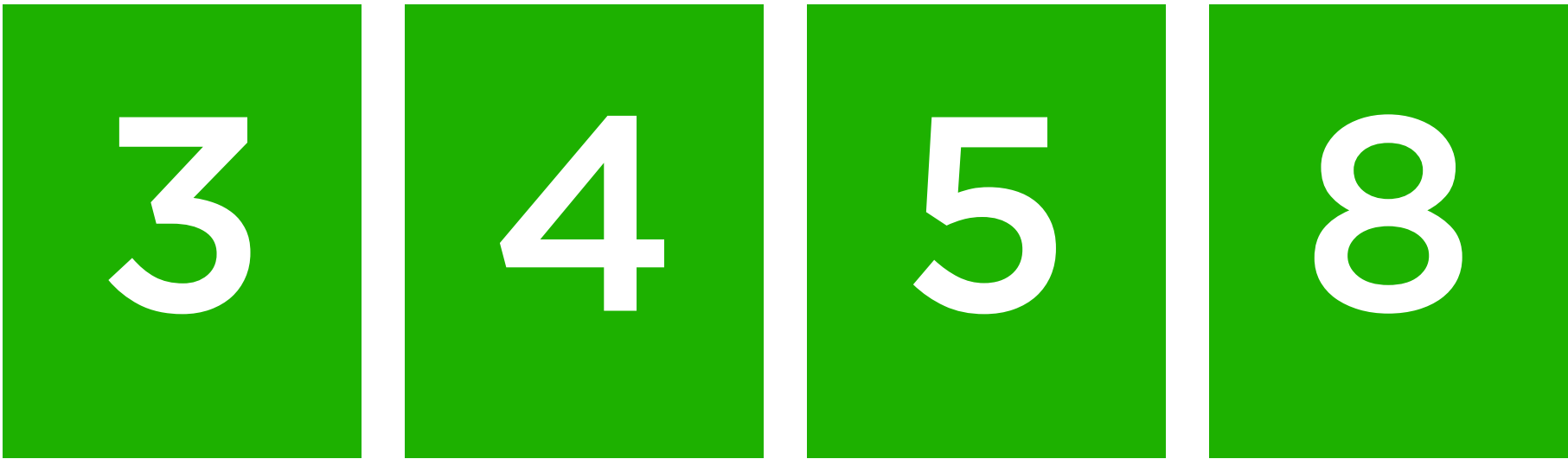




3 4 5 8

2 1 7 6







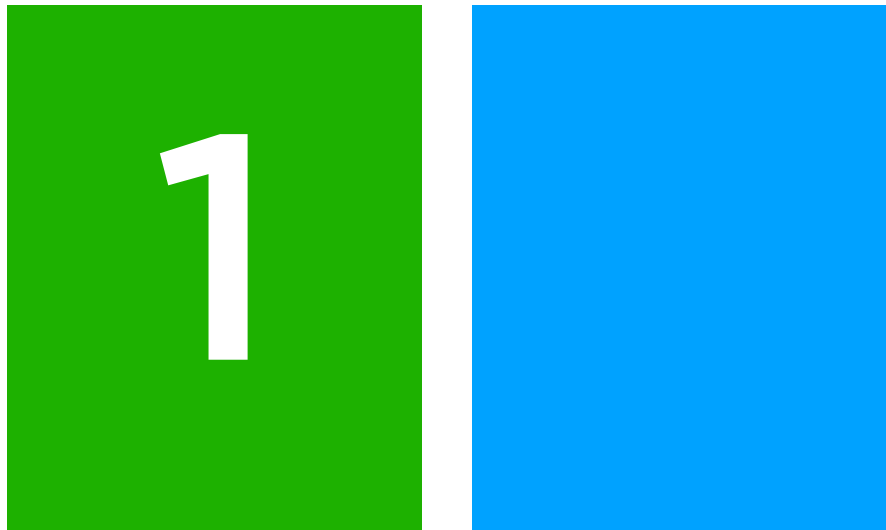


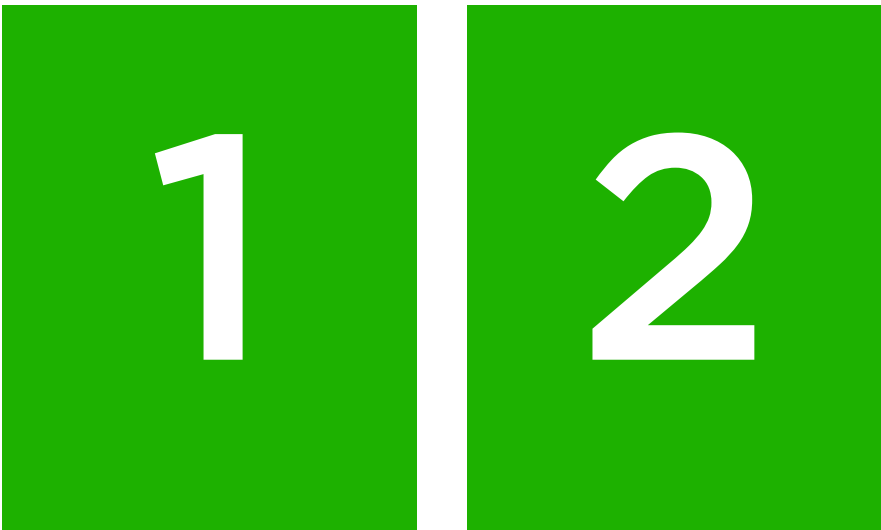
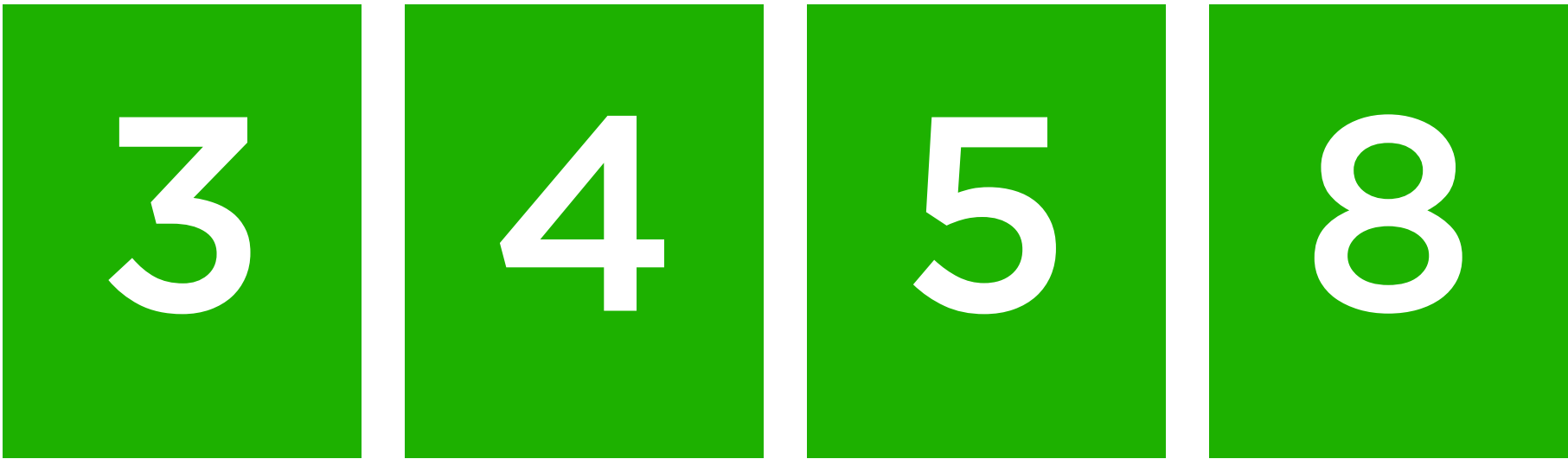


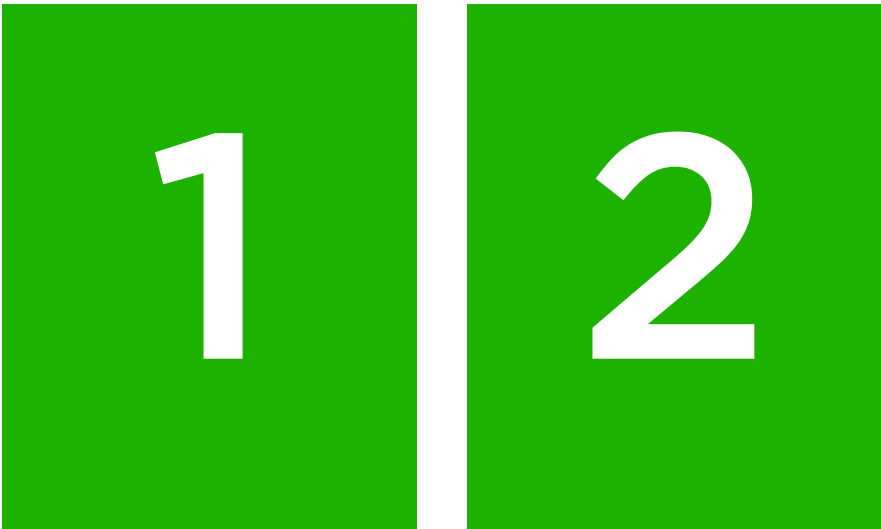
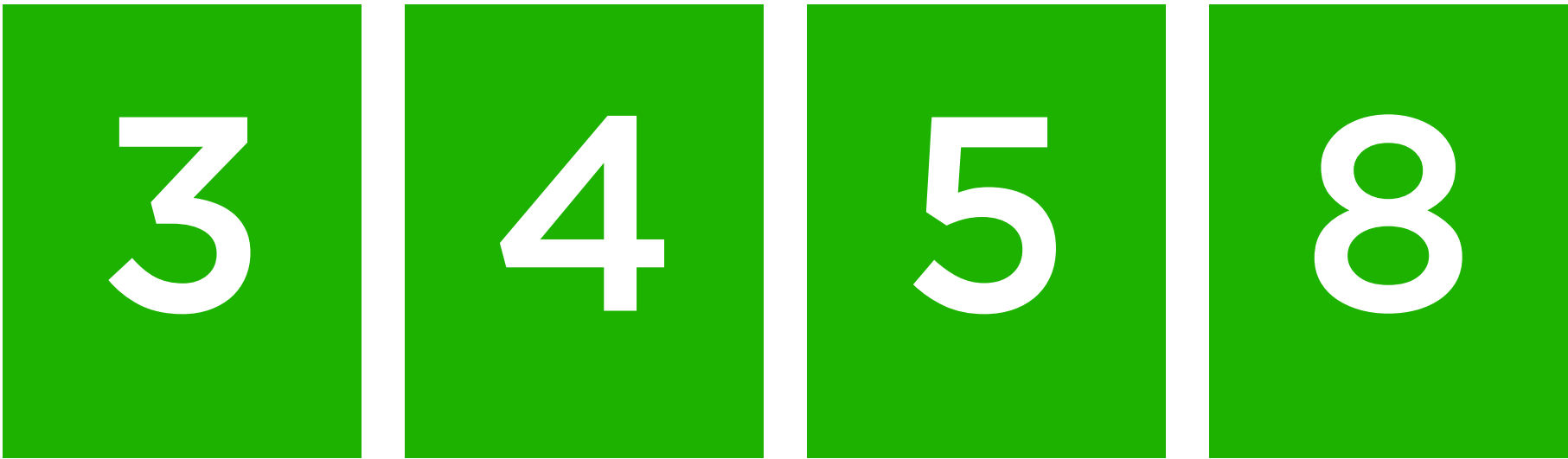


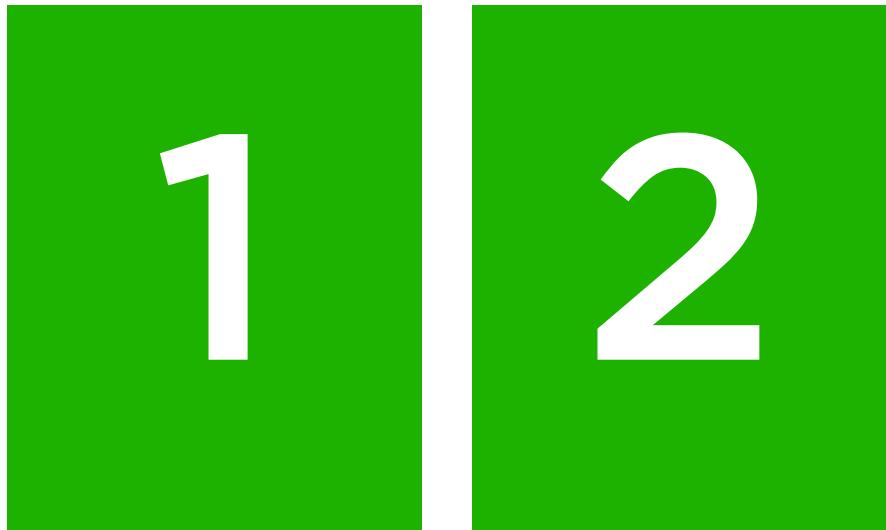


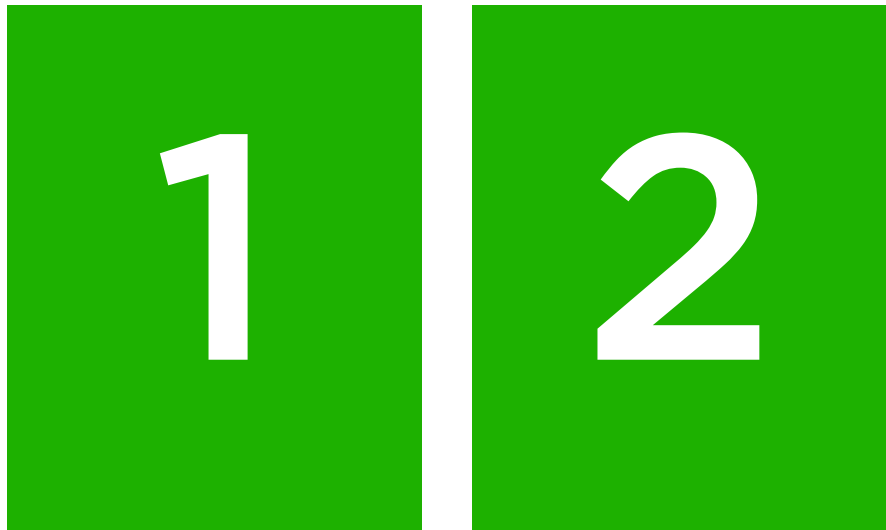


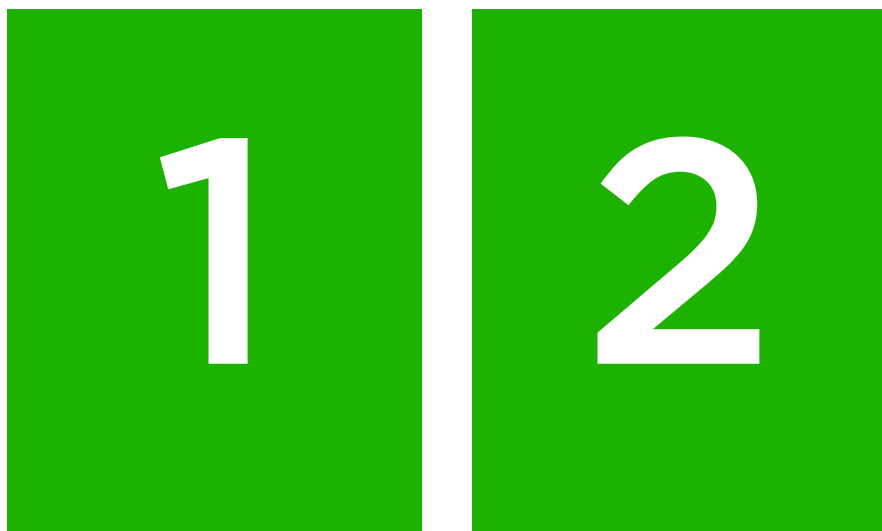
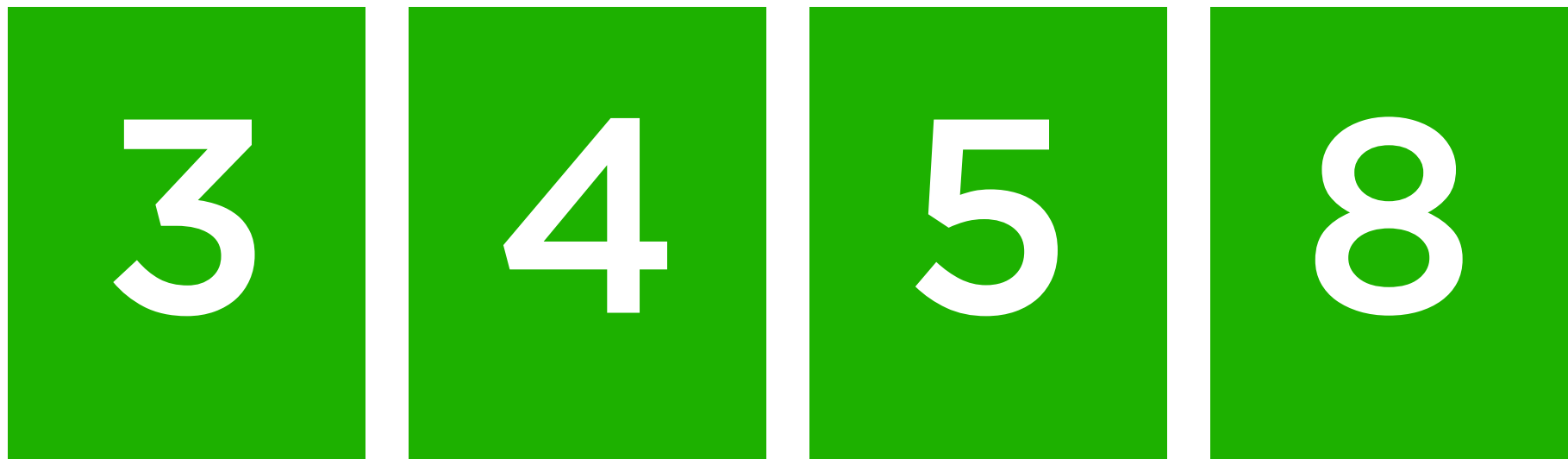


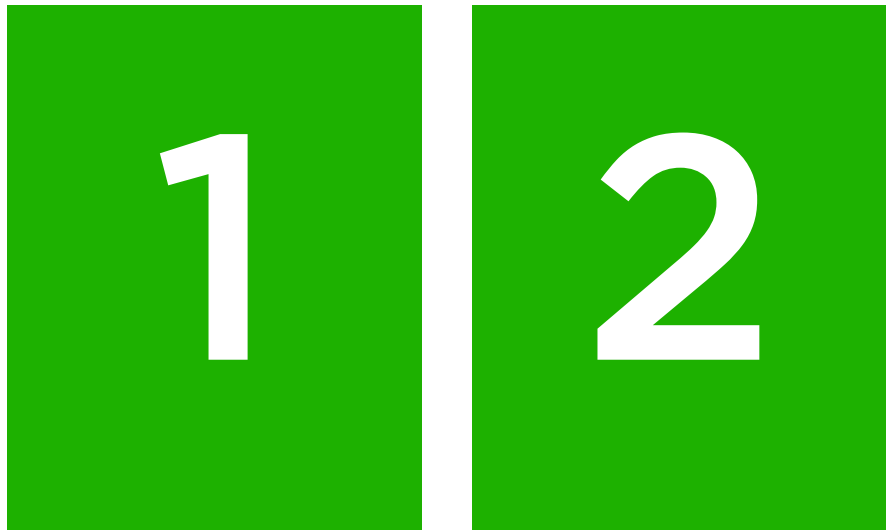


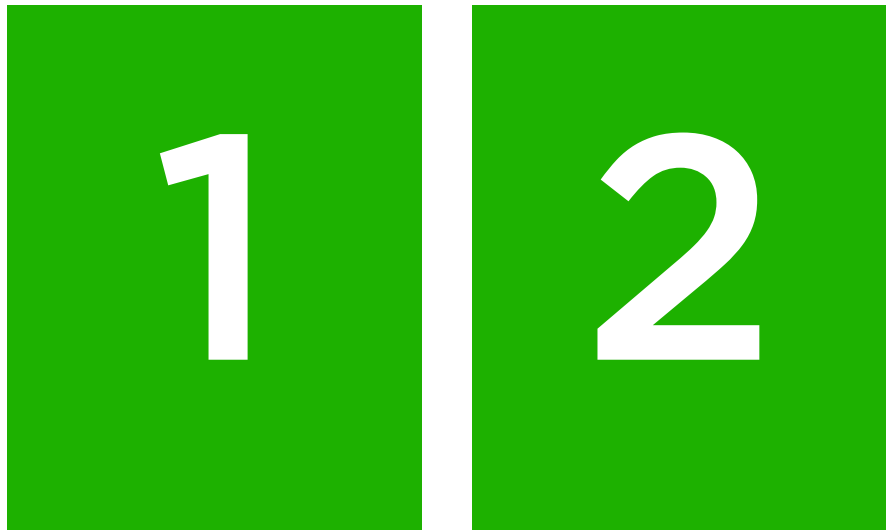


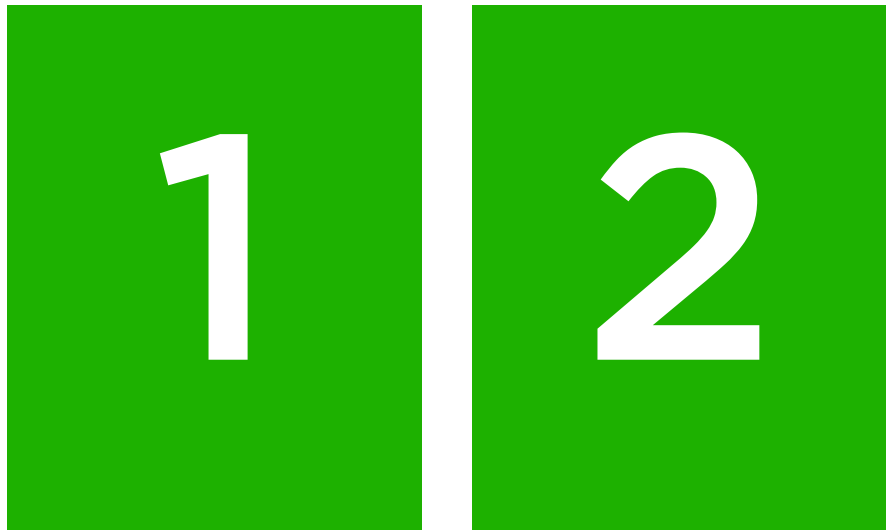


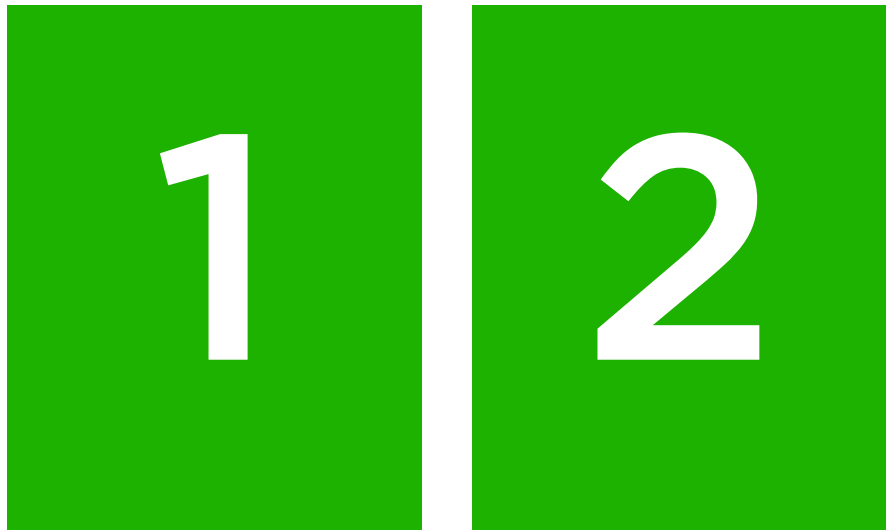


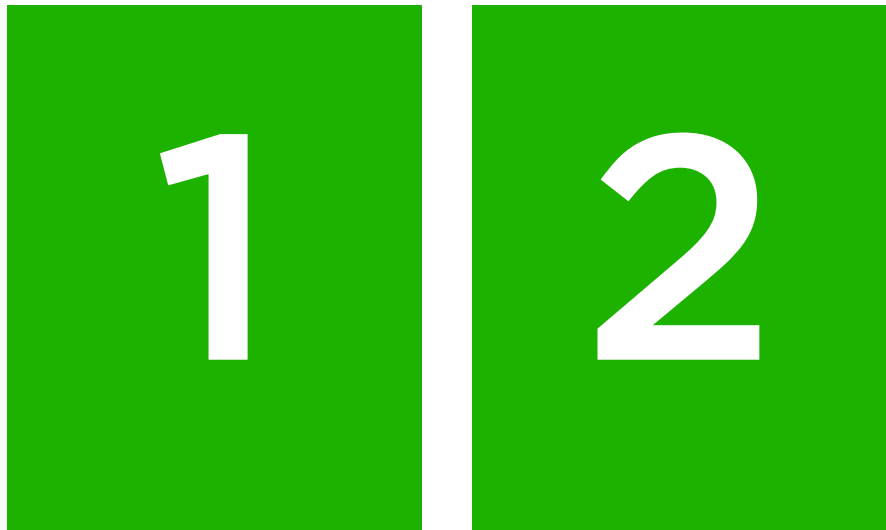


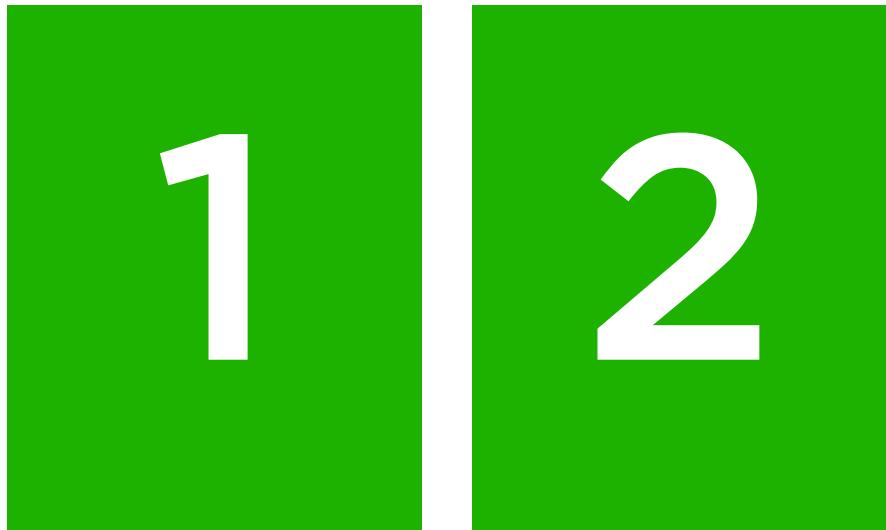


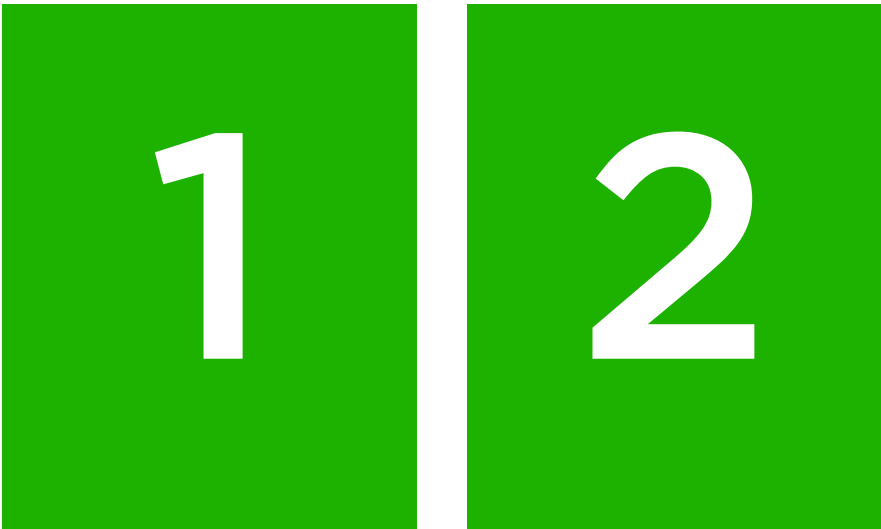








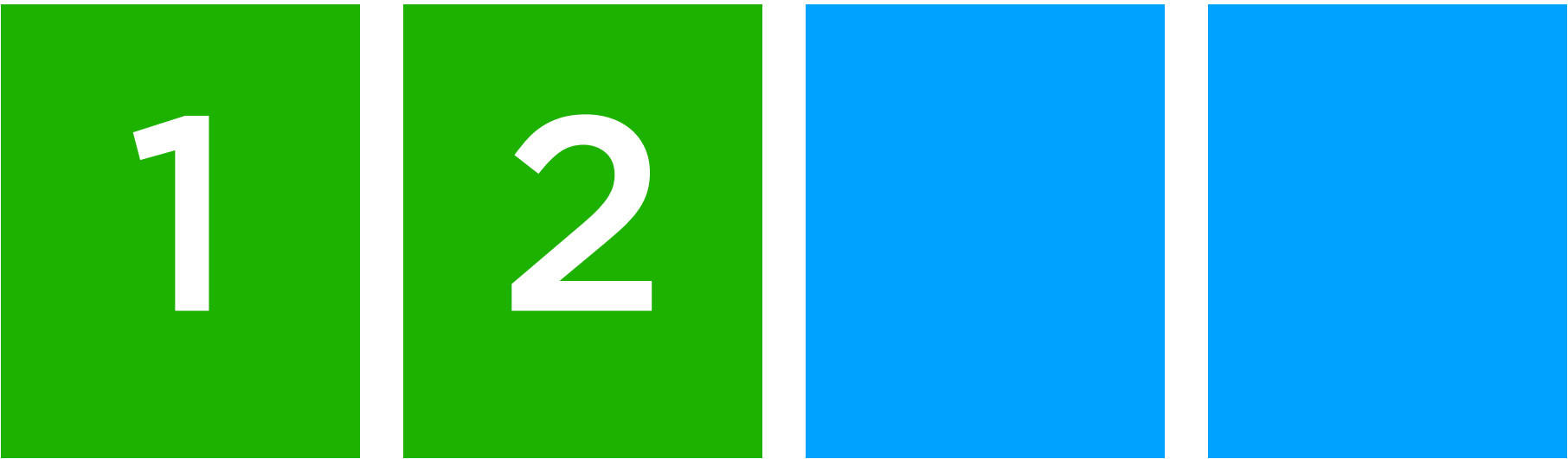


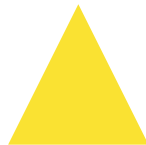


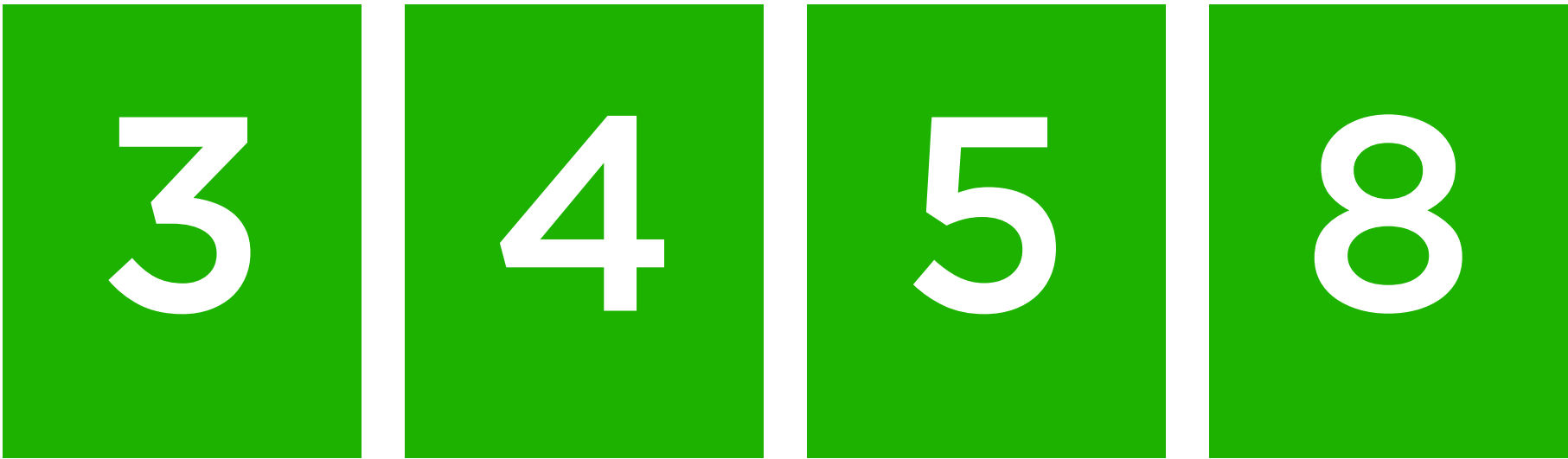














3 4 5 8

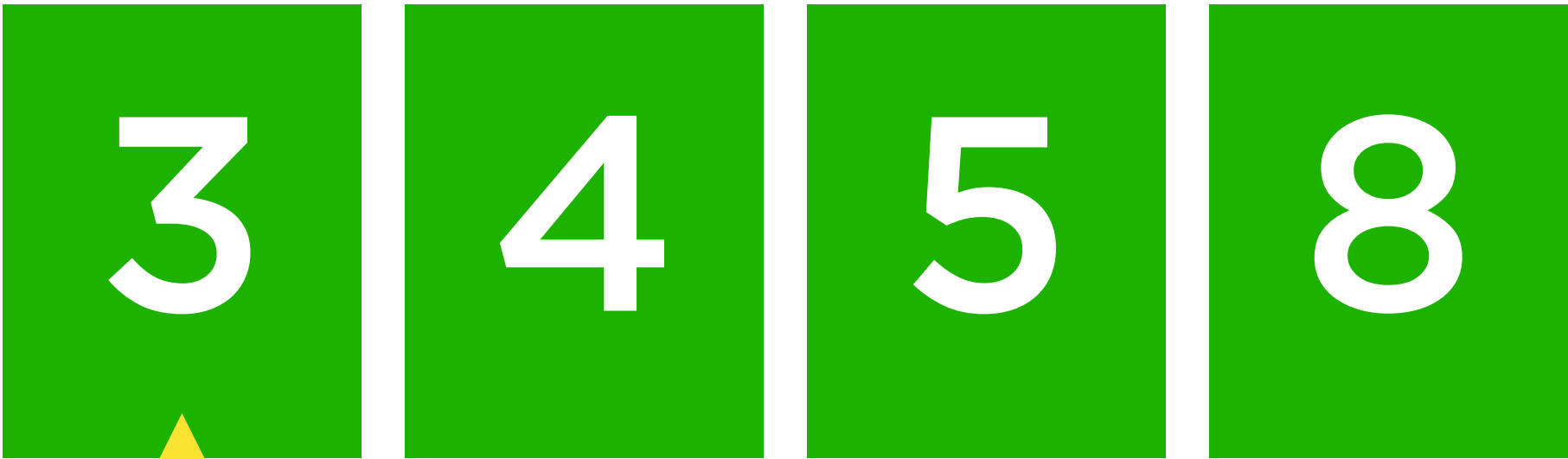
1 2 6 7



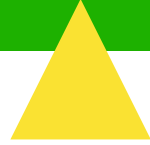


3 4 5 8

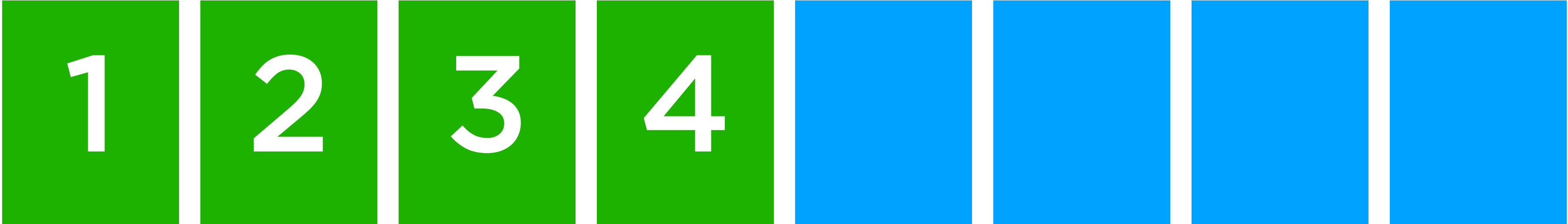
1 2 6 7





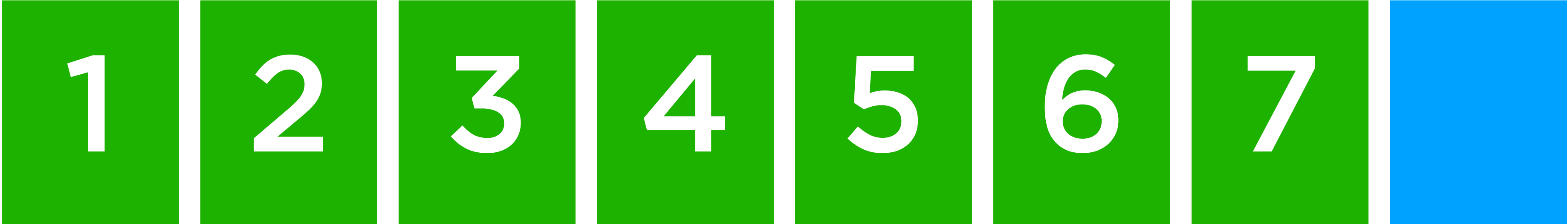
















1

2

3

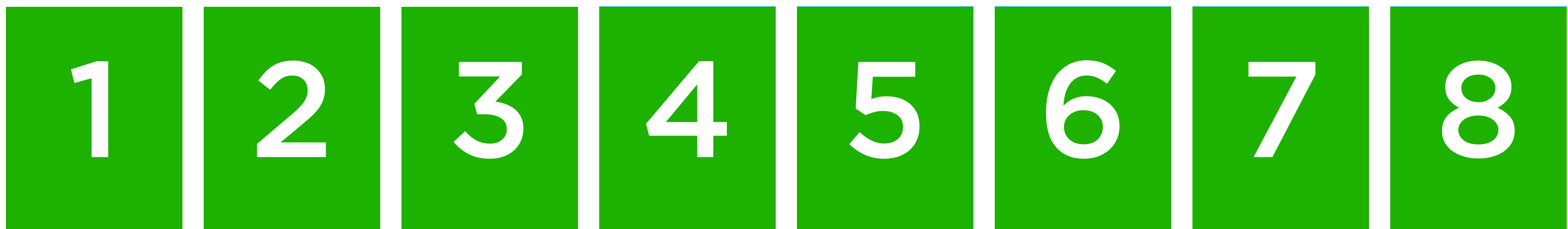
4

5

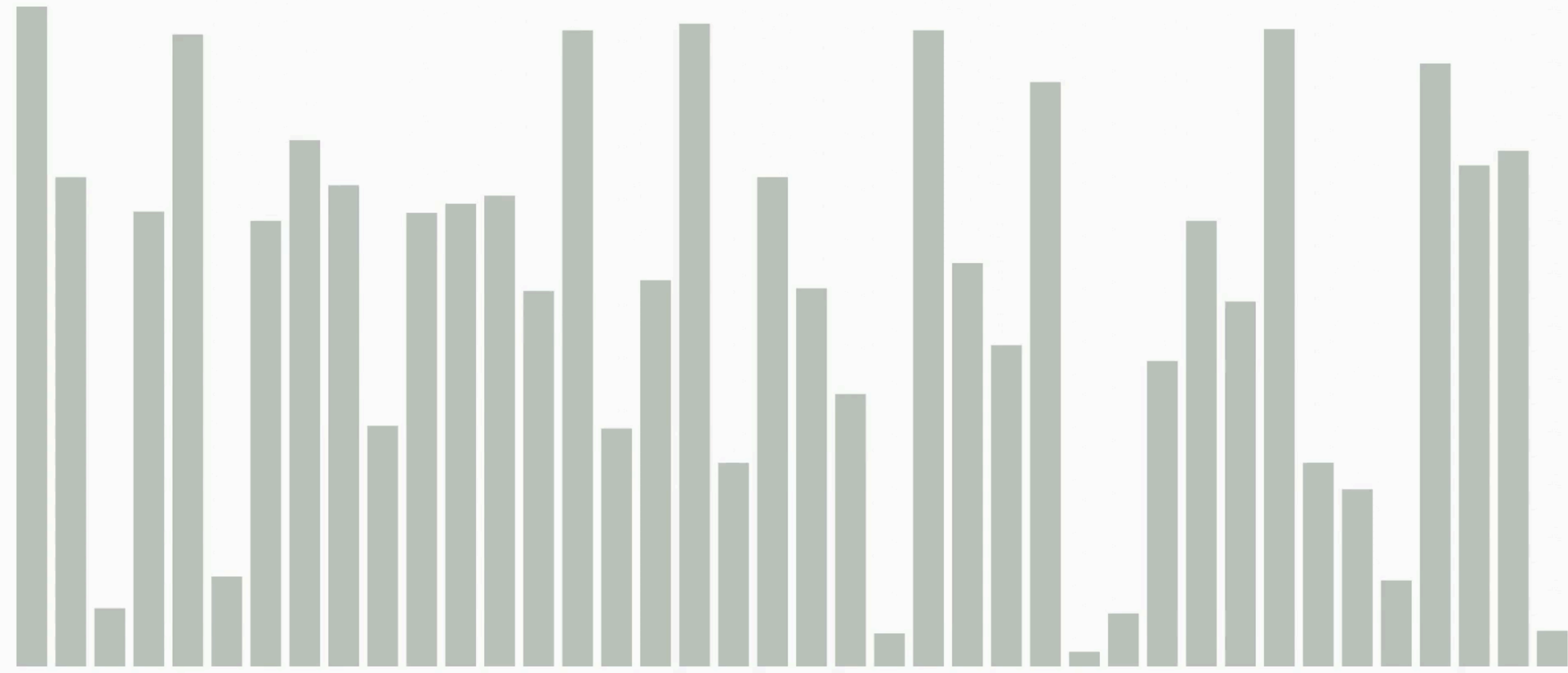
6

7

8



Mergesort



Structs

```
typedef struct
{
    string name;
    string number;
}
person;
```



```
typedef struct
{
    string name;
    string number;
}
person;
```

```
person p;

p.name = "Emma";

p.number = "555-0100";
```

Problem Set 3

Problem Set 3

- Plurality
- One of:
 - Runoff
 - Tideman

VOTE

☐

Alice

☐

Bob



Charlie

VOTE

☐

Alice

☐

Bob

☒

Charlie

name	Alice	Bob	Charlie
votes			

VOTE

☒

Alice

☐

Bob

☐

Charlie

VOTE

☐

Alice

☐

Bob

☒

Charlie

VOTE

☐

Alice

☐

Bob

☒

Charlie

VOTE

☒

Alice

☐

Bob

☐

Charlie

VOTE

☐

Alice

☒

Bob

☐

Charlie

VOTE

☒

Alice

☐

Bob

☐

Charlie

name	Alice	Bob	Charlie
votes	3		

VOTE

☒ Alice

☐ Bob

☐ Charlie

VOTE

☐ Alice

☐ Bob

☒ Charlie

VOTE

☐ Alice

☐ Bob

☒ Charlie

VOTE

☒ Alice

☐ Bob

☐ Charlie

VOTE

☐ Alice

☒ Bob

☐ Charlie

VOTE

☒ Alice

☐ Bob

☐ Charlie

name	Alice	Bob	Charlie
votes	3	1	

VOTE

☒ Alice

☐ Bob

☐ Charlie

VOTE

☐ Alice

☐ Bob

☒ Charlie

VOTE

☐ Alice

☐ Bob

☒ Charlie

VOTE

☒ Alice

☐ Bob

☐ Charlie

VOTE

☐ Alice

☒ Bob

☐ Charlie

VOTE

☒ Alice

☐ Bob

☐ Charlie

name	Alice	Bob	Charlie
votes	3	1	2

VOTE

☒ Alice

☐ Bob

☐ Charlie

VOTE

☐ Alice

☐ Bob

☒ Charlie

VOTE

☐ Alice

☐ Bob

☒ Charlie

VOTE

☒ Alice

☐ Bob

☐ Charlie

VOTE

☐ Alice

☒ Bob

☐ Charlie

VOTE

☒ Alice

☐ Bob

☐ Charlie

name	Alice	Bob	Charlie
votes	3	1	2

VOTE

☒

 Alice

☐

 Bob

☐

 Charlie

VOTE

☐

 Alice

☐

 Bob

☒

 Charlie

VOTE

☐

 Alice

☐

 Bob

☒

 Charlie

VOTE

☒

 Alice

☐

 Bob

☐

 Charlie

VOTE

☐

 Alice

☒

 Bob

☐

 Charlie

VOTE

☒

 Alice

☐

 Bob

☐

 Charlie

```
typedef struct
{
    string name;
    int votes;
}
candidate;
```

```
candidate candidates[MAX];
```

name	Alice
votes	3

name	Alice	Bob	Charlie
votes	3	1	2

candidates[0]

name	Alice	Bob	Charlie
votes	3	1	2

candidates[1]

name	Alice	Bob	Charlie
votes	3	1	2

candidates[2]

name	Alice	Bob	Charlie
votes	3	1	2

`candidates[2].name`

name	Alice	Bob	Charlie
votes	3	1	2

`candidates[2].votes`

PART THREE

Lab

This is CS50.