

This is CS50.

Roadmap

	Mon	Tue	Wed	Thu	Fri	Sat	Sun
Mar.	29	30	31	1	2	3	4
Apr.	5	6	7	8	9	10	11
	12	13	14	15	16	17	18
	19	20	21	22	23	24	25
	26	27	28	29	30	1	2
May	3	4	5	6	7	8	9
	10	11	12				

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May	3	4	5	6	7	8	9
	10	11	12				

HTML, CSS, JS

	Mon	Tue	Wed	Thu	Fri	Sat	Sun	
Mar.	29	30	31	1	2	3	4	
Apr.	5	6	7	8	9	10	11	Flask
	12	13	14	15	16	17	18	
	19	20	21	22	23	24	25	
	26	27	28	29	30	1	2	
May	3	4	5	6	7	8	9	
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	Mon	Tue	Wed	Thu	Fri	Sat	Sun	
Mar.	29	30	31	1	2	3	4	
Apr.	5	6	7	8	9	10	11	
	12	13	14	15	16	17	18	Test
	19	20	21	22	23	24	25	
	26	27	28	29	30	1	2	
May	3	4	5	6	7	8	9	
	10	11	12					

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Final Projects

cs50.brianyu.me

Week 8

- HTTP
- HTML
- CSS
- JavaScript

What questions do you have?

HTML

Tags

```
<h1>Hello! </h1>
```

Nested Tags

```
<ul>  
  <li>Monday</li>  
  <li>Tuesday</li>  
  <li>Wednesday</li>  
</ul>
```

Attributes

```
<a href="https://google.com">  
    Click Here  
</a>
```

GitHub Pages

CSS

Style

```
body  
{  
    text-align: center;  
}
```

Bootstrap

Alerts · Bootstrap

getbootstrap.com/docs/4.4/components/alerts/

Home Documentation Examples Icons Themes Expo Blog v4.4 Download

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Getting started

Layout

Content

Components

Alerts

Badge

Breadcrumb

Buttons

Button group

Card

Carousel

Collapse

Dropdowns

Forms

Input group

Jumbotron

List group

Media object

Modal

Navs

Navbar

Pagination

Popovers

Alerts

Provide contextual feedback messages for typical user actions with the handful of available and flexible alert messages.

Examples

Alerts are available for any length of text, as well as an optional dismiss button. For proper styling, use one of the eight **required** contextual classes (e.g., `.alert-success`). For inline dismissal, use the [alerts jQuery plugin](#).

A simple primary alert—check it out!

A simple secondary alert—check it out!

A simple success alert—check it out!

A simple danger alert—check it out!

A simple warning alert—check it out!

A simple info alert—check it out!

Examples

- Link color
- Additional content
- Dismissing
- JavaScript behavior
- Triggers
- Methods
- Events

JavaScript

JavaScript

```
<script>  
    alert( 'Hello, world!' );  
</script>
```

Exercise

- Add to the scoreboard program:
 - A button (for each team) to subtract points from that team
 - A button to reset points for the entire game
 - A message that appears on the page once a team reaches 10 points to indicate that they won

```
wget https://cs50.brianyu.me/scoreboard.html
```

Lab

Problem Set 8

Problem Set 8

- [Homepage](#)

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