

Web Development

```
<!DOCTYPE html>

<html lang="en">
  <head>
    <title>hello, world</title>
  </head>
  <body>
    hello, world
  </body>
</html>
```

```
<!DOCTYPE html>

<html lang="en">
  <head>
    <style>

    </style>
    <title>hello, world</title>
  </head>
  <body>
    hello, world
  </body>
</html>
```

```
<!DOCTYPE html>

<html lang="en">
  <head>
    <link href="styles.css" rel="stylesheet"/>
    <title>hello, world</title>
  </head>
  <body>
    hello, world
  </body>
</html>
```

```
<!DOCTYPE html>

<html lang="en">
  <head>
    <title>hello, world</title>
  </head>
  <body>
    hello, world
  </body>
</html>
```

```
<!DOCTYPE html>
```

```
<html lang="en">
```

```
  <head>
```

```
    <title>hello, world</title>
```

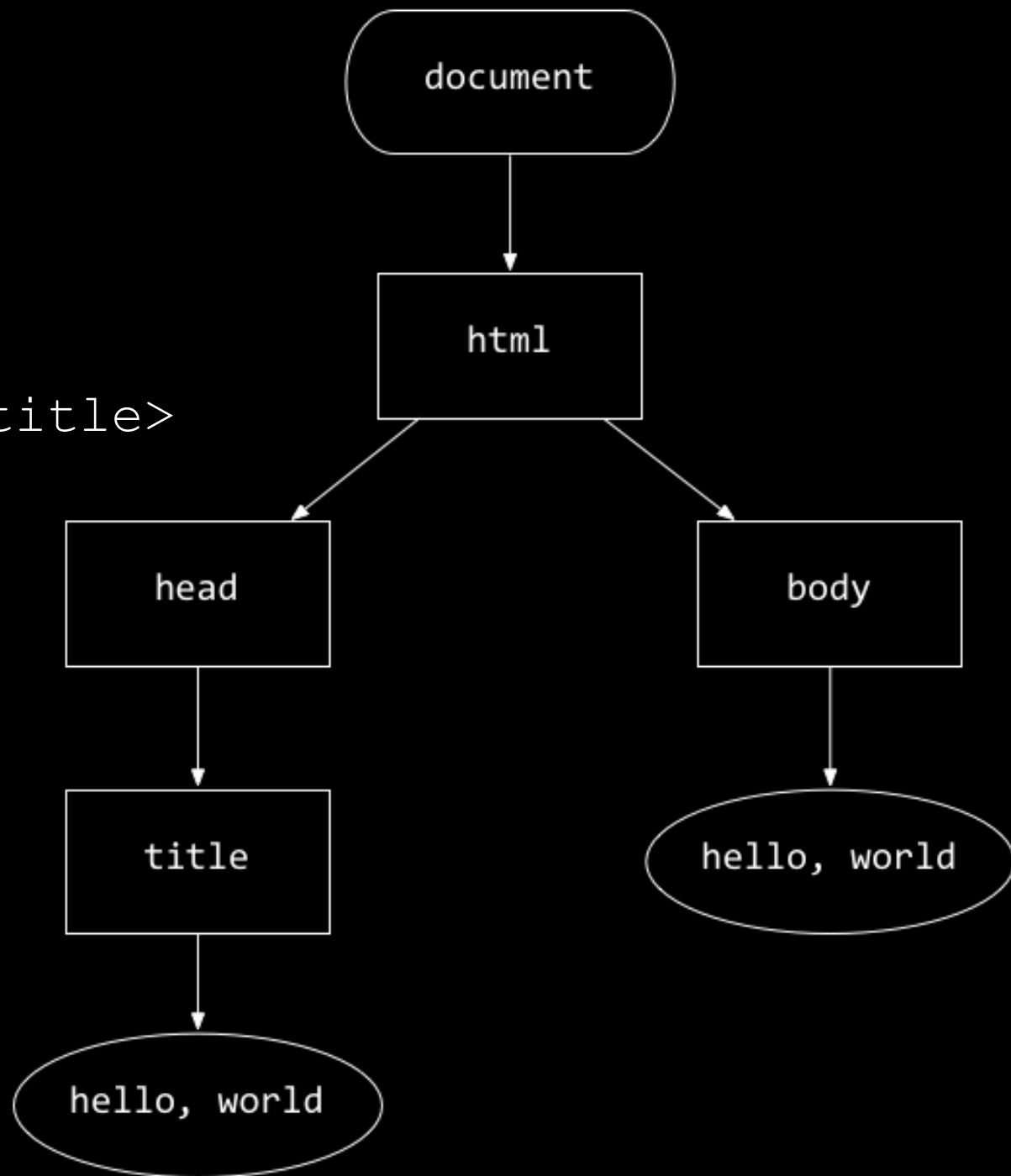
```
  </head>
```

```
  <body>
```

```
    hello, world
```

```
  </body>
```

```
</html>
```



```
<!DOCTYPE html>

<html lang="en">
  <head>
    <title>hello, world</title>
  </head>
  <body>
    hello, world
  </body>
</html>
```

```
<!DOCTYPE html>

<html lang="en">
  <head>
    <script>

    </script>
    <title>hello, world</title>
  </head>
  <body>
    hello, world
  </body>
</html>
```



```
<!DOCTYPE html>

<html lang="en">
  <head>
    <script src="scripts.js"></script>
    <title>hello, world</title>
  </head>
  <body>
    hello, world
  </body>
</html>
```



```
alert("hello, world");
```



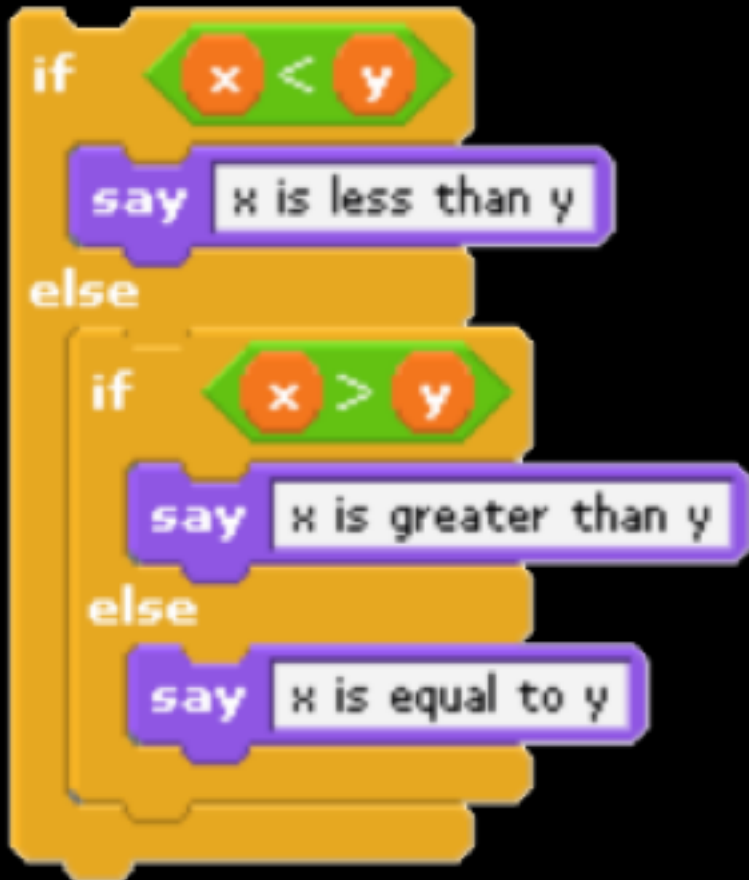
```
while (true)
{
    alert("hello, world");
}
```



```
for (var i = 0; i < 10; i++)  
{  
    alert("hello, world");  
}
```



```
var counter = 0;
while (true)
{
    alert(counter);
    counter++;
}
```



```
if (x < y)
{
    alert("x is less than y");
}
else if (x > y)
{
    alert("x is greater than y");
}
else
{
    alert("x is equal to y");
}
```

<http://nifty.stanford.edu/2011/parlante-image-puzzle/>

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