

[scratch.mit.edu](https://scratch.mit.edu)

**This is CS50 for MBAs.**

9

6

**11**

15

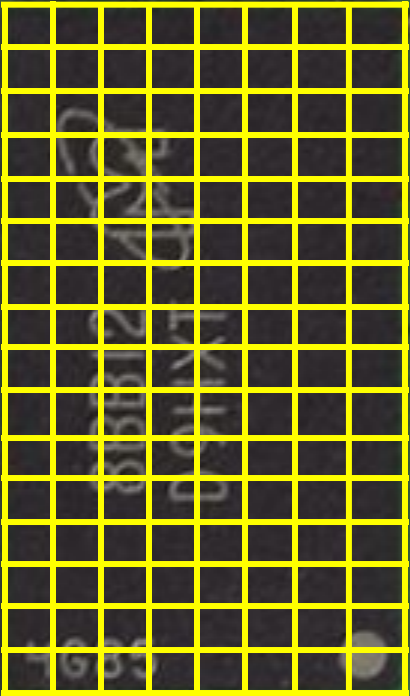
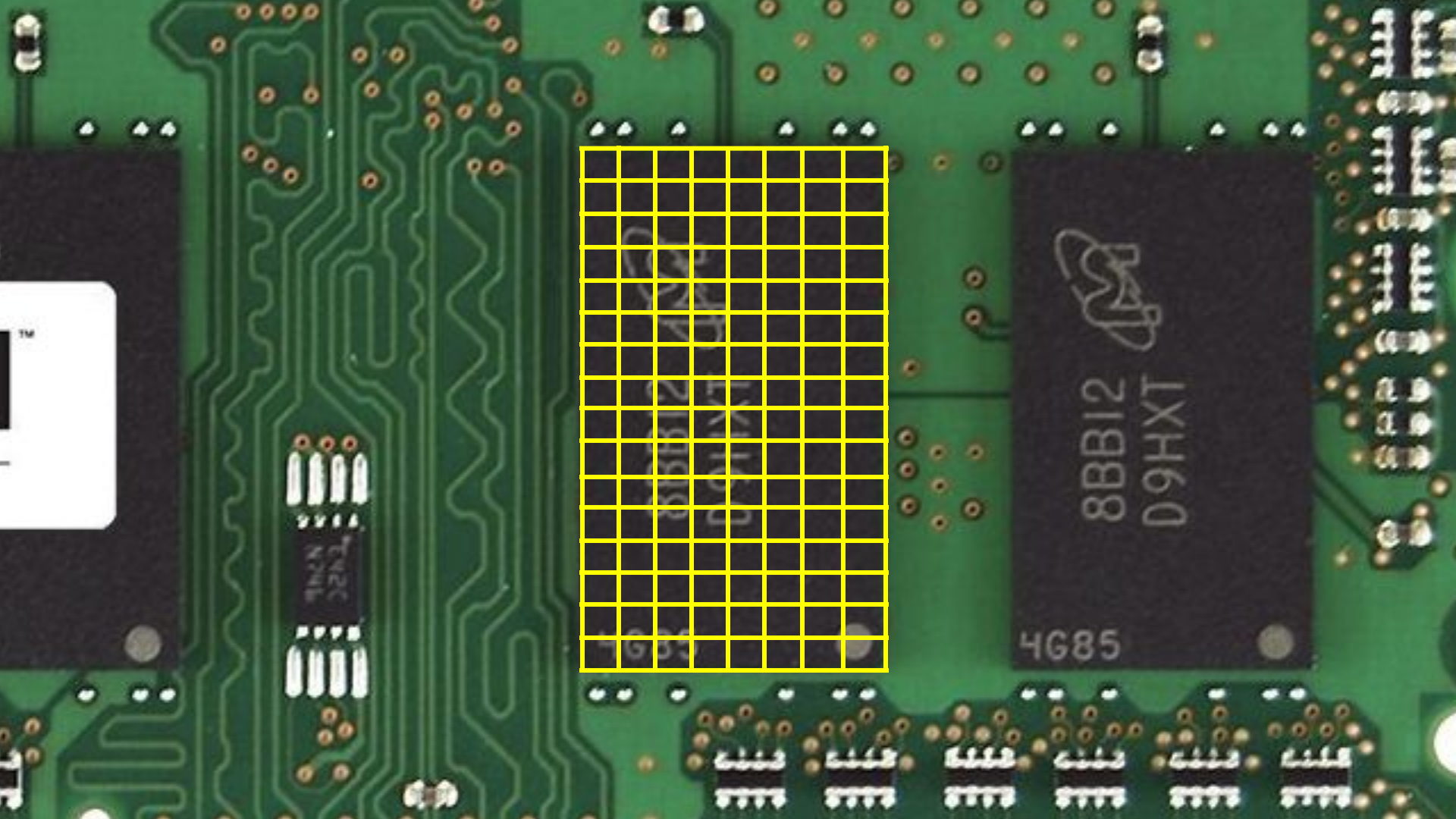
-6

-1



trade-offs

abstraction



If no items

    Return false

If middle item is 50

    Return true

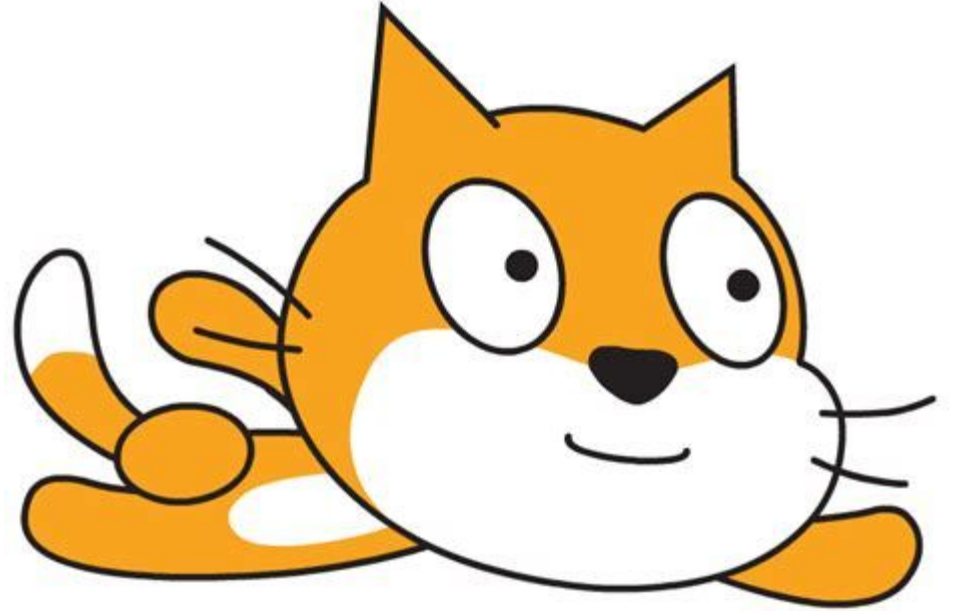
Else if  $50 < \text{middle item}$

    Search left half

Else if  $50 > \text{middle item}$

    Search right half

# Scratch



"... communicating with engineers and understanding technical requirements..."

"... find it challenging to make sound business decisions without basic understanding of computer science and relevant topics."

"... better be able to engage with my engineer and software counterparts..."

"... Turning a black box into something I can assess at some level..."

"... understand how tech gets used to code new things..."

# Vocabulary

Conditionals

Events

Functions

Inputs ("Arguments")

Loops

Variables

Boolean Expressions





# Vocabulary

Conditionals

**Events**

Functions

Arguments ("Inputs")

Loops

Variables

Boolean Expressions

when  clicked

# When Clicked

Create a project where a user gets a surprise whenever they click on the stage or a sprite.

<https://cs50.ly/scratch>

# Vocabulary

Conditionals

Events

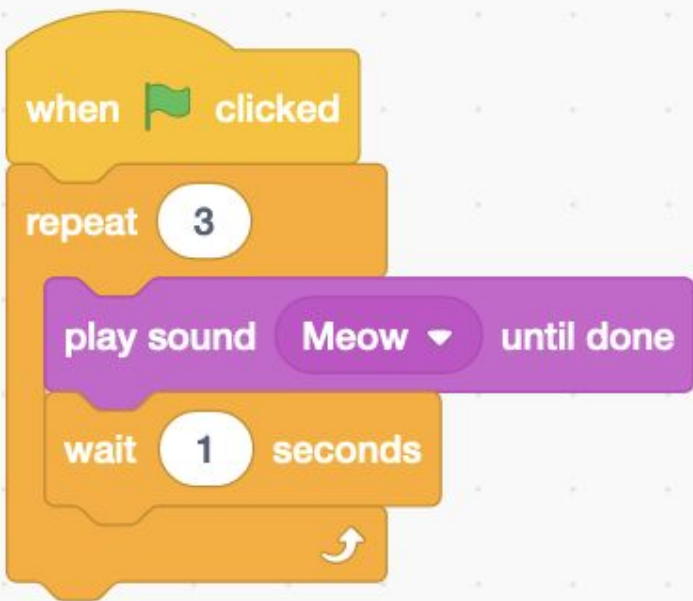
Functions

Inputs ("Arguments")

**Loops**

Variables

Boolean Expressions



# Loops

Add a repeat or forever block to the *next person's* project.

<https://cs50.ly/scratch>



# Vocabulary

Conditionals

Events

Functions

Inputs ("Arguments")

Loops

**Variables**

Boolean Expressions

# Vocabulary

**Conditionals**

Events

Functions

Inputs ("Arguments")

Loops

Variables

**Boolean Expressions**

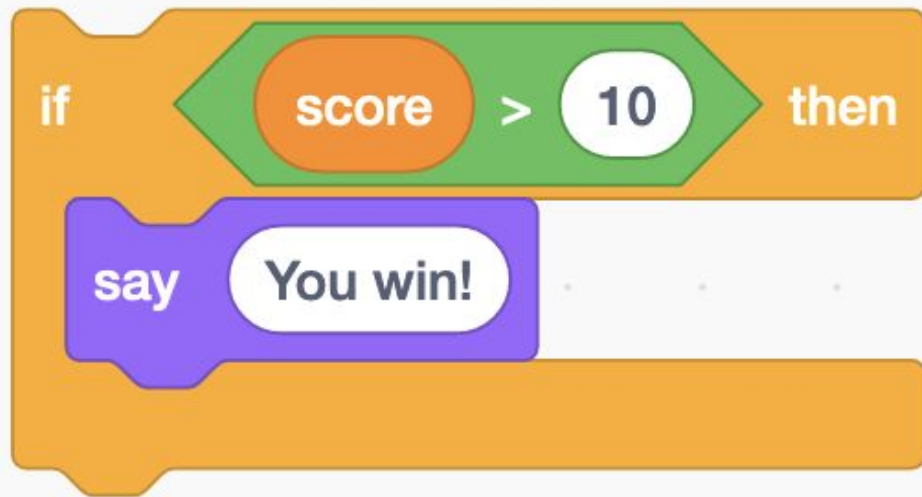
set

score ▼

to

0





# Variables and Conditionals

Add a variable to the *next person's* project to change how something happens.

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# Vocabulary

Conditionals

Events

**Functions**

**Inputs ("Arguments")**

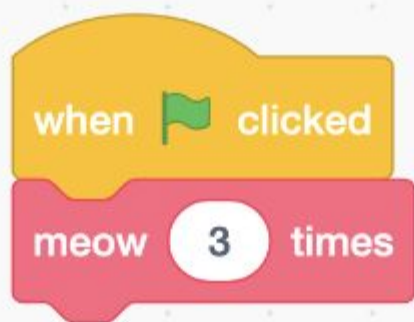
Loops

Variables

Boolean Expressions







# Functions

Create a function in your project that *abstracts away* some underlying complexity.

<https://cs50.ly/scratch>

# Scratch project due along with Assignment 1

Submit via the CS50 for MBAs Gradescope page.

# Elements in your project

One custom block, or "function"

Two characters , or "sprites"

One conditional, one loop, and one variable



**This was CS50 for MBAs.**

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