

```
1  # Filters out duplicate houses using loop
2
3  students = [
4      {"name": "Hermione", "house": "Gryffindor"},
5      {"name": "Harry", "house": "Gryffindor"},
6      {"name": "Ron", "house": "Gryffindor"},
7      {"name": "Draco", "house": "Slytherin"},
8      {"name": "Padma", "house": "Ravenclaw"},
9  ]
10
11  houses = []
12  for student in students:
13      if student["house"] not in houses:
14          houses.append(student["house"])
15
16  for house in sorted(houses):
17      print(house)
```

```
1  # Filters out duplicate houses using set
2
3  students = [
4      {"name": "Hermione", "house": "Gryffindor"},
5      {"name": "Harry", "house": "Gryffindor"},
6      {"name": "Ron", "house": "Gryffindor"},
7      {"name": "Draco", "house": "Slytherin"},
8      {"name": "Padma", "house": "Ravenclaw"},
9  ]
10
11  houses = set()
12  for student in students:
13      houses.add(student["house"])
14
15  for house in sorted(houses):
16      print(house)
```

---

```
1  # Implements a bank account
2
3  balance = 0
4
5
6  def main():
7      print("Balance:", balance)
8
9
10 if __name__ == "__main__":
11     main()
```

```
1  # UnboundLocalError
2
3  balance = 0
4
5
6  def main():
7      print("Balance:", balance)
8      deposit(100)
9      withdraw(50)
10     print("Balance:", balance)
11
12
13     def deposit(n):
14         balance += n
15
16
17     def withdraw(n):
18         balance -= n
19
20
21     if __name__ == "__main__":
22         main()
```

```
1  # Uses global
2
3  balance = 0
4
5
6  def main():
7      print("Balance:", balance)
8      deposit(100)
9      withdraw(50)
10     print("Balance:", balance)
11
12
13  def deposit(n):
14     global balance
15     balance += n
16
17
18  def withdraw(n):
19     global balance
20     balance -= n
21
22
23  if __name__ == "__main__":
24     main()
```

```
1  # Uses class
2
3
4  class Account:
5      def __init__(self):
6          self._balance = 0
7
8      @property
9      def balance(self):
10         return self._balance
11
12     def deposit(self, n):
13         self._balance += n
14
15     def withdraw(self, n):
16         self._balance -= n
17
18
19 def main():
20     account = Account()
21     print("Balance:", account.balance)
22     account.deposit(100)
23     account.withdraw(50)
24     print("Balance:", account.balance)
25
26
27 if __name__ == "__main__":
28     main()
```

---

```
1  # Demonstrates a constant
2
3  MEOWS = 3
4
5  for _ in range(MEOWS):
6      print("meow")
```

```
1  # Demonstrates a class constant
2
3
4  class Cat:
5      MEOWS = 3
6
7      def meow(self):
8          for _ in range(Cat.MEOWS):
9              print("meow")
10
11
12  cat = Cat()
13  cat.meow()
```

```
1  # Demonstrates TypeError
2
3
4  def meow(n):
5      for _ in range(n):
6          print("meow")
7
8
9  number = input("Number: ")
10 meow(number)
```

```
1  # Argument ... has incompatible type
2
3
4  def meow(n: int):
5      for _ in range(n):
6          print("meow")
7
8
9  number = input("Number: ")
10 meow(number)
```

---

```
1  # Incompatible types in assignment
2
3
4  def meow(n: int):
5      for _ in range(n):
6          print("meow")
7
8
9  number: int = input("Number: ")
10 meow(number)
```

```
1  # Success
2
3
4  def meow(n: int):
5      for _ in range(n):
6          print("meow")
7
8
9  number: int = int(input("Number: "))
10 meow(number)
```

```
1  # Prints None because mistakes meow as having a return value
2
3
4  def meow(n: int):
5      for _ in range(n):
6          print("meow")
7
8
9  number: int = int(input("Number: "))
10 meows: str = meow(number)
11 print(meows)
```

```
1  # Annotates return value, ... does not return a value
2
3
4  def meow(n: int) -> None:
5      for _ in range(n):
6          print("meow")
7
8
9  number: int = int(input("Number: "))
10 meows: str = meow(number)
11 print(meows)
```

---

```
1  # Success
2
3
4  def meow(n: int) -> str:
5      return "meow\n" * n
6
7
8  number: int = int(input("Number: "))
9  meows: str = meow(number)
10 print(meows, end="")
```

```
1  # Adds docstring to function.
2
3
4  def meow(n):
5      """Meow n times."""
6      return "meow\n" * n
7
8
9  number = int(input("Number: "))
10 meows = meow(number)
11 print(meows, end="")
```

```
1  # Uses Sphinx docstring format
2
3
4  def meow(n):
5      """
6          Meow n times.
7
8          :param n: Number of times to meow
9          :type n: int
10         :raise TypeError: If n is not an int
11         :return: A string of n meows, one per line
12         :rtype: str
13         """
14         return "meow\n" * n
15
16
17 number = int(input("Number: "))
18 meows = meow(number)
19 print(meows, end="")
```

```
1  # Uses command-line argument
2
3  import sys
4
5  if len(sys.argv) == 1:
6      print("meow")
7  elif len(sys.argv) == 3 and sys.argv[1] == "-n":
8      n = int(sys.argv[2])
9      for _ in range(n):
10         print("meow")
11  else:
12      print("usage: meows11.py [-n NUMBER]")
```

---

```
1  # Uses command-line argument
2
3  import argparse
4
5  parser = argparse.ArgumentParser()
6  parser.add_argument("-n")
7  args = parser.parse_args()
8
9  for _ in range(int(args.n)):
10     print("meow")
```

```
1  # Adds description, help
2
3  import argparse
4
5  parser = argparse.ArgumentParser(description="Meow like a cat")
6  parser.add_argument("-n", help="number of times to meow")
7  args = parser.parse_args()
8
9  for _ in range(int(args.n)):
10     print("meow")
```

```
1  # Adds default, type; removes int()
2
3  import argparse
4
5  parser = argparse.ArgumentParser(description="Meow like a cat")
6  parser.add_argument("-n", default=1, help="number of times to meow", type=int)
7  args = parser.parse_args()
8
9  for _ in range(args.n):
10     print("meow")
```

---

```
1  # Unpacks a list
2
3  first, _ = input("What's your name? ").split(" ")
4  print(f"hello, {first}")
```

---

```
1  # Passes positional arguments as usual
2  # https://harrypotter.fandom.com/wiki/Wizarding\_currency
3
4
5  def total(galleons, sickles, knuts):
6      return (galleons * 17 + sickles) * 29 + knuts
7
8
9  print(total(100, 50, 25), "Knuts")
```

```
1  # Indexes into list
2
3
4  def total(galleons, sickles, knuts):
5      return (galleons * 17 + sickles) * 29 + knuts
6
7
8  coins = [100, 50, 25]
9
10 print(total(coins[0], coins[1], coins[2]), "Knuts")
```

```
1  # Unpacks a list
2
3
4  def total(galleons, sickles, knuts):
5      return (galleons * 17 + sickles) * 29 + knuts
6
7
8  coins = [100, 50, 25]
9
10 print(total(*coins), "Knuts")
```

---

```
1  # Passes named arguments as usual
2
3
4  def total(galleons, sickles, knuts):
5      return (galleons * 17 + sickles) * 29 + knuts
6
7
8  print(total(galleons=100, sickles=50, knuts=25), "Knuts")
```

```
1  # Indexes into a dict
2
3
4  def total(galleons, sickles, knuts):
5      return (galleons * 17 + sickles) * 29 + knuts
6
7
8  coins = {"galleons": 100, "sickles": 50, "knuts": 25}
9
10 print(total(coins["galleons"], coins["sickles"], coins["knuts"]), "Knuts")
```

```
1  # Unpacks a dict
2
3
4  def total(galleons, sickles, knuts):
5      return (galleons * 17 + sickles) * 29 + knuts
6
7
8  coins = {"galleons": 100, "sickles": 50, "knuts": 25}
9
10 print(total(**coins), "Knuts")
```

---

```
1 # Prints positional arguments
2
3
4 def f(*args, **kwargs):
5     print("Positional:", args)
6
7
8 f(100, 50, 25)
```

---

```
1 # Prints named arguments
2
3
4 def f(*args, **kwargs):
5     print("Named:", kwargs)
6
7
8 f(galleons=100, sickles=50, knuts=25)
```

```
1  # Prints a word in uppercase
2
3
4  def main():
5      yell("This is CS50")
6
7
8  def yell(word):
9      print(word.upper())
10
11
12  if __name__ == "__main__":
13      main()
```

```
1  # Passes a list
2
3
4  def main():
5      yell(["This", "is", "CS50"])
6
7
8  def yell(words):
9      uppercased = []
10     for word in words:
11         uppercased.append(word.upper())
12     print(*uppercased)
13
14
15 if __name__ == "__main__":
16     main()
```

```
1  # Prints arbitrarily many args in uppercase
2
3
4  def main():
5      yell("This", "is", "CS50")
6
7
8  def yell(*words):
9      uppercased = []
10     for word in words:
11         uppercased.append(word.upper())
12     print(*uppercased)
13
14
15 if __name__ == "__main__":
16     main()
```

```
1  # Uses map
2
3
4  def main():
5      yell("This", "is", "CS50")
6
7
8  def yell(*words):
9      uppercased = map(str.upper, words)
10     print(*uppercased)
11
12
13  if __name__ == "__main__":
14     main()
```

```
1  # Uses list comprehension
2
3
4  def main():
5      yell("This", "is", "CS50")
6
7
8  def yell(*words):
9      uppercased = [arg.upper() for arg in words]
10     print(*uppercased)
11
12
13  if __name__ == "__main__":
14      main()
```

```
1  # Filters by house using loop
2
3  students = [
4      {"name": "Hermione", "house": "Gryffindor"},
5      {"name": "Harry", "house": "Gryffindor"},
6      {"name": "Ron", "house": "Gryffindor"},
7      {"name": "Draco", "house": "Slytherin"},
8  ]
9
10 gryffindors = []
11 for student in students:
12     if student["house"] == "Gryffindor":
13         gryffindors.append(student["name"])
14
15 for gryffindor in sorted(gryffindors):
16     print(gryffindor)
```

```
1  # Filters by house using list comprehension
2
3  students = [
4      {"name": "Hermione", "house": "Gryffindor"},
5      {"name": "Harry", "house": "Gryffindor"},
6      {"name": "Ron", "house": "Gryffindor"},
7      {"name": "Draco", "house": "Slytherin"},
8  ]
9
10 gryffindors = [
11     student["name"] for student in students if student["house"] == "Gryffindor"
12 ]
13
14 for gryffindor in sorted(gryffindors):
15     print(gryffindor)
```

```
1  # Uses filter and key with lambda
2
3  students = [
4      {"name": "Hermione", "house": "Gryffindor"},
5      {"name": "Harry", "house": "Gryffindor"},
6      {"name": "Ron", "house": "Gryffindor"},
7      {"name": "Draco", "house": "Slytherin"},
8  ]
9
10
11 def is_gryffindor(s):
12     return s["house"] == "Gryffindor"
13
14
15 gryffindors = filter(is_gryffindor, students)
16
17 for gryffindor in sorted(gryffindors, key=lambda s: s["name"]):
18     print(gryffindor["name"])
```

```
1  # Uses filter with lambda
2
3  students = [
4      {"name": "Hermione", "house": "Gryffindor"},
5      {"name": "Harry", "house": "Gryffindor"},
6      {"name": "Ron", "house": "Gryffindor"},
7      {"name": "Draco", "house": "Slytherin"},
8  ]
9
10
11 gryffindors = filter(lambda s: s["house"] == "Gryffindor", students)
12
13 for gryffindor in sorted(gryffindors, key=lambda s: s["name"]):
14     print(gryffindor["name"])
```

```
1  # Creates list of dicts using loop
2
3  students = ["Hermione", "Harry", "Ron"]
4
5  gryffindors = []
6
7  for student in students:
8      gryffindors.append({"name": student, "house": "Gryffindor"})
9
10 print(gryffindors)
```

```
1  # Uses dictionary comprehension instead
2
3  students = ["Hermione", "Harry", "Ron"]
4
5  gryffindors = [{"name": student, "house": "Gryffindor"} for student in students]
6
7  print(gryffindors)
```

```
1  # Uses dictionary comprehension instead
2
3  students = ["Hermione", "Harry", "Ron"]
4
5  gryffindors = {student: "Gryffindor" for student in students}
6
7  print(gryffindors)
```

---

```
1  # Iterates over a list by index
2
3  students = ["Hermione", "Harry", "Ron"]
4
5  for i in range(len(students)):
6      print(i + 1, students[i])
```

---

```
1  # Uses enumerate instead
2
3  students = ["Hermione", "Harry", "Ron"]
4
5  for i, student in enumerate(students):
6      print(i + 1, student)
```

```
1  # Prints n sheep
2
3  n = int(input("What's n? "))
4  for i in range(n):
5      print("🐑" * i)
```

```
1  # Adds main
2
3
4  def main():
5      n = int(input("What's n? "))
6      for i in range(n):
7          print("🐼" * i)
8
9
10 if __name__ == "__main__":
11     main()
```

```
1  # Returns n sheep from helper function
2
3
4  def main():
5      n = int(input("What's n? "))
6      for i in range(n):
7          print(sheep(i))
8
9
10 def sheep(n):
11     return "🐑" * n
12
13
14 if __name__ == "__main__":
15     main()
```

```
1  # Returns a list of sheep
2
3
4  def main():
5      n = int(input("What's n? "))
6      for s in sheep(n):
7          print(s)
8
9
10 def sheep(n):
11     flock = []
12     for i in range(n):
13         flock.append("🐑" * i)
14     return flock
15
16
17 if __name__ == "__main__":
18     main()
```

```
1  # Uses yield
2
3
4  def main():
5      n = int(input("What's n? "))
6      for s in sheep(n):
7          print(s)
8
9
10 def sheep(n):
11     for i in range(n):
12         yield "🐑" * i
13
14
15 if __name__ == "__main__":
16     main()
```

---

```
1 import cowsay
2 import pyttsx3
3
4 engine = pyttsx3.init()
5 this = input("What's this? ")
6 cowsay.cow(this)
7 engine.say(this)
8 engine.runAndWait()
```